



# LAP-F

LOGIC ANALYZER

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## USER GUIDE

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# Table of Content

<b>Table of Figures.....</b>	<b>6</b>
<b>Table of Tables .....</b>	<b>11</b>
<b>Precautions .....</b>	<b>15</b>
<b>1. Introduction.....</b>	<b>16</b>
1.1. Preface.....	16
1.2. About this document.....	16
1.3. Product Introduction .....	17
1.4. Package Content .....	17
1.5. System Requirements .....	18
1.6. Product Specifications .....	19
<b>2. Installation and Setup .....</b>	<b>25</b>
2.1. Software Installation.....	25
2.2. Hardware Setup .....	26
2.3. Connection to DUT .....	28
2.4. eMMC Probe Tuning.....	30
2.5. Trigger In/Out.....	31
2.6. Operating Environment and Maintenance.....	31
<b>3. User Interface.....</b>	<b>33</b>
<b>4. Software Operations.....</b>	<b>36</b>
<b>File .....</b>	<b>36</b>
4.1. Menu Layout.....	36
4.2. New .....	36
4.3. Open.....	37
4.4. Close.....	37
4.5. Save.....	37



4.6. Save As .....	37
4.7. Export .....	38
4.8. Screen Capture .....	44
4.9. Print.....	45
4.10. Print Preview .....	46
4.11. Options.....	46
4.12. Exit .....	58
<b>Acquisition .....</b>	<b>58</b>
4.13. Menu Layout .....	59
4.14. Add Channel.....	59
4.15. Add Bus .....	60
4.16. Add Protocol Decoder .....	63
4.17. Acquisition Setup .....	66
4.18. Trigger Setup .....	73
4.19. Trigger Options .....	76
4.20. Trigger Level .....	77
4.21. Protocol Trigger .....	77
4.22. Single Capture .....	78
4.23. Repeated Capture .....	78
4.24. Stop .....	79
4.25. Autocapture .....	80
<b>Analysis .....</b>	<b>80</b>
4.26. Menu Layout .....	80
4.27. Active Range .....	80
4.28. Bars .....	81
4.29. Find.....	82
4.30. Go To .....	84
4.31. Highlight Data .....	85
4.32. Files Comparison.....	86
4.33. Image Decode .....	89



4.34. Math Operations .....	90
4.35. Noise Filter .....	93
4.36. Draw Analog Waveform .....	94
4.37. Signal Activity .....	96
<b>Options .....</b>	<b>98</b>
4.38. Menu Layout .....	98
4.39. eMMC/SD(default,4ch) .....	99
4.40. eMMC/SD(32ch) .....	100
4.41. eMMC Event Trigger .....	100
4.42. I/O Delay .....	101
4.43. Long-time Record .....	102
4.44. Channel Folding .....	103
<b>View .....</b>	<b>105</b>
4.45. Menu Layout .....	105
4.46. Cursor Type .....	105
4.47. Display Type .....	106
4.48. Refresh .....	114
4.49. Zoom .....	115
4.50. Control Panel .....	115
4.51. Memory View .....	117
4.52. Navigator .....	119
4.53. Packet List .....	120
4.54. Statistics .....	125
4.55. LTR Monitor .....	128
4.56. Find Results .....	129
4.57. Timing Bar .....	130
4.58. Arrange Windows .....	131
4.59. Split Screen .....	131
4.60. Numeric Base / Encoding .....	132
<b>Help .....</b>	<b>132</b>



4.61. Menu Layout .....	132
4.62. About ZP-Logic .....	133
4.63. About Zeroplus .....	133
4.64. Help .....	133
4.65. Hot Keys .....	134
4.66. Send Feedback .....	137
<b>5. Contact Us.....</b>	<b>140</b>



# Table of Figures

---

Figure 1-1 Top view of the LAP-F1 .....	19
Figure 2-1 Main installation window .....	25
Figure 2-2 Protocol Wizard interface.....	26
Figure 2-3 USB connection to the TTL probes .....	27
Figure 2-4 Test cables connected to the LAP-F1 .....	27
Figure 2-5 Signal cable connection and power lamp location.....	28
Figure 2-6 Connection to DUT (yellow and orange probes) .....	29
Figure 2-7 eMMC probe tuning screw .....	30
Figure 3-1 ZP-Logic user interface.....	33
Figure 3-2 Reposition/hide sector; right-click menu.....	34
Figure 3-3 Repositioning the Control Panel example.....	35
Figure 4-1 File drop-down menu .....	36
Figure 4-2 Export Waveform dialog box.....	39
Figure 4-3 Export Packet List dialog box .....	41
Figure 4-4 Export Memory View dialog box .....	43
Figure 4-5 Screen capture dialog box .....	44
Figure 4-6 Print Setup dialog box.....	45
Figure 4-7 General settings dialog box.....	47
Figure 4-8 Start-up settings dialog box .....	49
Figure 4-9 Quick Access toolbar dialog box .....	50
Figure 4-10 Color settings dialog box.....	53



Figure 4-11 Waveform settings dialog box .....	54
Figure 4-12 Hot Key settings dialog box.....	56
Figure 4-13 Save Options dialog box .....	57
Figure 4-14 Acquisition drop-down menu.....	59
Figure 4-15 Add Channel dialog box.....	60
Figure 4-16 Add Bus dialog box .....	61
Figure 4-17 Add Bus / Advanced Settings dialog box.....	62
Figure 4-18 Add Protocol Decoder dialog box .....	63
Figure 4-19 I2C Protocol Decoder Setup dialog box.....	64
Figure 4-20 Acquisition Setup dialog box .....	66
Figure 4-21 Trigger Level dialog box for Low Voltage Probes .....	68
Figure 4-22 Connection diagram with LAP-F1 as master .....	69
Figure 4-23 Connection diagram with LAP-F1 as slave.....	70
Figure 4-24 DSO Connection dialog box.....	71
Figure 4-25 Trigger Setup dialog box.....	73
Figure 4-26 Trigger Options dialog box.....	76
Figure 4-27 Protocol Trigger dialog box for I2C .....	78
Figure 4-28 Repeated Capture dialog box .....	79
Figure 4-29 Analysis drop-down menu.....	80
Figure 4-30 Find dialog box.....	82
Figure 4-31 Find examples show.....	83
Figure 4-33 Go To example; the File bar shows that page 3 is shown .....	85
Figure 4-34 Highlight Data dialog box.....	85



Figure 4-35 Highlight Data example; packets with Data Min = 0 are orange .....	86
Figure 4-36 Files Comparison dialog box .....	87
Figure 4-37 Files Comparison ex; differences marked in the lower window .....	89
Figure 4-38 Image Decode for 7-Segment LED .....	89
Figure 4-39 Arithmetic operation dialog box .....	90
Figure 4-40 Arithmetic operation example; ADD A0 and A1 .....	91
Figure 4-41 Boolean Operation dialog box .....	92
Figure 4-42 Boolean waveform example: A0 AND A1 .....	93
Figure 4-43 Noise Filter dialog box .....	94
Figure 4-44 Draw Analog Waveform dialog box .....	95
Figure 4-45 Draw Analog Waveform example .....	96
Figure 4-46 Real-time frequencies window .....	97
Figure 4-47 Signal Statuses window .....	98
Figure 4-48 Options drop-down menu .....	98
Figure 4-49 eMMC display dialog box .....	99
Figure 4-50 eMMC Event Trigger dialog box .....	101
Figure 4-51 I/O Delay dialog box .....	101
Figure 4-52 Long-time Record dialog box .....	102
Figure 4-53 Channel Folding dialog box .....	104
Figure 4-54 View drop-down menu .....	105
Figure 4-55 Waveform view .....	106
Figure 4-56 Waveform area; right-click menu .....	107
Figure 4-58 Signal inversion example; signal A3 is inverted .....	109





Figure 4-59 Trigger colum; right-click on channel menu .....	109
Figure 4-60 Trigger column; right-click on bus menu .....	110
Figure 4-61 Bar; right-click menu .....	110
Figure 4-62 Example of trace formatting (ch. A1 has 3pt thickness).....	111
Figure 4-63 State List view .....	112
Figure 4-64 State List view; right-click menu in the number area .....	113
Figure 4-65 Show changes in data only example (I2C) .....	114
Figure 4-66 Channel/Bus (State List view); right-click menu.....	114
Figure 4-67 Action Wheel .....	116
Figure 4-68 Time between two edges is displayed inside the traces.....	117
Figure 4-69 Memory View window showing an SPI protocol .....	118
Figure 4-70 Memory View options dialog box .....	119
Figure 4-71 Navigator window example showing the AC97 protocol.....	120
Figure 4-72 Packet List window example showing an SPI protocol .....	121
Figure 4-73 Packet List / Found item highlighted .....	122
Figure 4-74 Packet List Settings .....	122
Figure 4-75 Packet List Settings / Synchronize navigation .....	123
Figure 4-76 Bus data synched with Packet List highlight .....	124
Figure 4-77 Packet List Right-click menu .....	124
Figure 4-78 Packet List / Set as trigger condition .....	125
Figure 4-79 Statistics window example showing an SPI protocol.....	126
Figure 4-80 Statistics / Channel selection dialog box .....	127
Figure 4-81 Statistics / Customize dialog box.....	127



Figure 4-82 Statistics / Filter dialog box .....	128
Figure 4-83 Statistics / Highlight signals dialog box .....	128
Figure 4-84 TLR Monitor window .....	128
Figure 4-85 Find Results dialog box .....	129
Figure 4-86 Find Results example .....	130
Figure 4-87 Timing Bar .....	130
Figure 4-88 Help drop-down menu .....	132
Figure 4-89 About ZP-Logic information window .....	133
Figure 4-90 Send Feedback dialog box .....	138



# Table of Tables

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Table 1:1 LAP-F1 package content .....	17
Table 1:2 Supported operating systems .....	18
Table 1:3 PC hardware requirements and recommendations .....	18
Table 1:4 LAP-F1 specifications.....	20
Table 1:5 Available memory depths.....	21
Table 1:6 Optional features .....	21
Table 1:7 LAP-F1 electrical specifications .....	21
Table 1:8 LAP-F1 low-voltage probe specifications .....	22
Table 1:9 LAP-F1 special purpose probes specifications .....	22
Table 1:10 LAP-F1 input ports .....	23
Table 2:1 General advices for cleaning, operation and storage .....	32
Table 3:1 UI description; "Area" refers to the letter codes on the figure above .....	34
Table 3:2 Reposition/hide sector; right-click menu description .....	34
Table 4:1 Export Waveform dialog box description.....	40
Table 4:2 Export Packet List dialog box description .....	42
Table 4:3 Export Memory View dialog box description .....	43
Table 4:4 Screen capture dialog box description .....	45
Table 4:5 Print Setup dialog box description.....	46
Table 4:6 General settings dialog box description .....	48
Table 4:7 Start-up settings dialog box description.....	49
Table 4:8 Quick Access Toolbar dialog box description .....	51



Table 4:9 Quick Access toolbar icons.....	53
Table 4:10 Color settings dialog box description .....	54
Table 4:11 Waveform settings dialog box description .....	55
Table 4:12 Hot Key settings dialog box description .....	56
Table 4:13 Save settings dialog box description.....	58
Table 4:14 Add Bus / Advanced Settings dialog box description .....	63
Table 4:15 Built-in protocol decoders .....	66
Table 4:16 Acquisition Setup dialog box description .....	67
Table 4:17 Trigger Level dialog box description .....	69
Table 4:18 DSO Connection dialog box description .....	72
Table 4:19 Supported oscilloscope models .....	72
Table 4:20 DSO driver needed for the DSO connection .....	73
Table 4:21 Trigger Setup dialog box description .....	75
Table 4:22 Trigger Options dialog box description .....	77
Table 4:23 Protocol Trigger dialog box description.....	78
Table 4:24 Repeated Capture dialog box description .....	79
Table 4:25 Description of the five standard bars .....	81
Table 4:26 Find dialog box description.....	83
Table 4:27 Highlight Data dialog box description .....	86
Table 4:28 Files Comparison dialog box description .....	88
Table 4:29 Arithmetic operation dialog box description.....	91
Table 4:30 Boolean Operation dialog box description .....	92
Table 4:31 Draw Analog Waveform dialog box description .....	95



Table 4:32 eMMC dialog box .....	100
Table 4:33 I/O Delay dialog box description .....	102
Table 4:34 Long-time Record dialog box .....	103
Table 4:35 Standard PC requirments for the LTR function .....	103
Table 4:36 Channel Folding dialog box description .....	104
Table 4:37 Waveform area; right-click menu description .....	107
Table 4:38 Channel column; right-click menu description .....	109
Table 4:39 Trigger column; right-click on channel menu description .....	110
Table 4:40 Bar; right-click menu description .....	111
Table 4:41 State List example; change of channel state .....	113
Table 4:42 State List view; right-click menu in the number area .....	113
Table 4:43 Channel/Bus (State List view); right-click menu description .....	114
Table 4:44 Control Panel description .....	116
Table 4:45 Action Wheel description .....	117
Table 4:46 Memory view description .....	118
Table 4:47 Memory View options dialog box description .....	119
Table 4:48 Packet List Items description .....	121
Table 4:49 Packet List Settings description .....	123
Table 4:50 Packet List Settings / Synchronize navigation description .....	123
Table 4:51 Packet List Right-click menu description .....	125
Table 4:52 Statistics window description .....	126
Table 4:53 LTR Monitor window dialog box .....	129
Table 4:54 Timing Bar description .....	131



Table 4:51 Available data formats .....	132
Table 4:56 Hot Key descriptions.....	137
Table 4:57 Send Feedback dialog box description.....	139
Table 5:1 Sales department contact info.....	140
Table 5:2 Technical support contact info.....	140



# Precautions

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Users are advised to carefully review this section to avoid potential hazards to persons, this product and other products connected to it.

- To protect the instrument and the Device under Test (DUT), grounding is required during signal acquisition.
- Follow the "Operating environment" recommendations from Table 2:1.
- Protect the LAP-F1 from static discharge.
- Avoid direct impacts and rough handling.
- The LAP-F1 is an IEC 61010-1 Level 2 instrument. The relevant pollution caution is: "Normally only non-conductive pollution occurs. But temporary conductivity caused by the occasional condensation must be kept in mind."
- Do not place heavy objects on the LAP-F1.
- As a Class A product, the LAP-F1 may cause radio interference in a domestic environment.
- Do not disassemble the LAP-F1 as this will void the warranty and may affect its operation.



# 1. Introduction

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## 1.1. Preface

This User Guide presents the ZeroPlus\* LAP-F1 logic analyzer, its operation and software. The purpose of the User Guide is to help users understand and get familiar with the operations of the instrument and the software. Throughout the document, the instrument software is referred to as ZP-Logic and the instruments as LAP-F1.

ZeroPlus attaches great importance to users' suggestions. Users are welcome to give us feedback by email or telephone. Thank you for purchasing the LAP-F1 logic analyzer.

\* ZeroPlus is short for ZeroPlus Technology Co., Ltd.

## 1.2. About this document

This User Guide is organized as follows: First, the characteristics of the LAP-F1 are presented, followed by installation and setup procedures. The next section familiarizes the user with the software user interface. Section 4 then goes in-depth on the software functions.

**NOTE** The software functions in chapter 4 are sorted by their locations on the ZP-Logic Main Menu.

**NOTE** The latest version of this document can be downloaded from the ZeroPlus website.

**NOTE** Right-click menus are found under the corresponding view modes in chapters 4.47.1 and 4.47.2.

**NOTE** The newest software UI might differ from the illustrations herein.





## 1.3. Product Introduction

The LAP-F1 is a multi-purpose PC-based logic analyzer. It offers uncompromised breadth in one single instrument: high sample rate, large channel count and deep memory.

But the LAP-F1 is not only about GHz and Mb. The extensive protocol library consisting of more than 110 protocol decoders, direct streaming to disk, channel folding, eMMC decoding capability, user-friendly software and a host of other functions make debugging a joy. All of these functions are described in chapter 4.

## 1.4. Package Content

All items contained in the LAP-F1 package are listed in Table 1:1. If any of the items is missing or damaged, please contact your distributor as soon as possible.

Item	LAP-F1	LAP-F1	Detail
<b>Channels</b>	<b>40 ch.</b>	<b>64 ch.</b>	
Logic analyzer	1	1	
CD w/ driver, software and manual	1	1	
Low Voltage Probe	20	32	P120LV
eMMC probes	4	4	
eMMC Clock In probe	1	1	
USB 3.0 cable	25	37	A Male to micro B; 32.5 cm
Signal/ground cable pair	40	64	7.5 cm
Clip-on connector	80	128	
USB 3.0 cable; PC-to-LAP-F1	1	1	A to B type; 1.5 m
Power cord	1	1	1.8 m
Power cable	1	1	9 V
BNC cable	1	1	1 m

**Table 1:1 LAP-F1 package content**



## 1.5. System Requirements

### 1.5.1. Operating System Requirement

The LAP-F1 supports operating systems from Microsoft only. See Table 1:2 below for a list of supported operating systems. Please contact our Technical Support team if you have questions about older operating systems.

Supported OS	Versions
Windows 10	32- and 64-bit (Recommended)
Windows 8.1	32- and 64-bit (Recommended)
Windows 7	32- and 64-bit
Windows Vista	32- and 64-bit
Windows XP	32-bit(Home, Professional Editions)
Windows 2000	Professional, Server series

**Table 1:2 Supported operating systems**

### 1.5.2. Hardware Requirements

Item	Value	Type
CPU	2 GHz	Minimum
<b>Memory</b>		
RAM	2 GB	Minimum
RAM	4 GB	Recommended
Hard disk	80 GB	Minimum
<b>Interface</b>		
	USB 3.0	Recommended support
	USB 2.0 and USB 1.1	Recommended compatibility
<b>Display</b>		
Display size	17"	Recommended
Display resolution	1,024 x 768	Minimum
Display card	8 Mb SDRAM	Recommended

**Table 1:3 PC hardware requirements and recommendations**



## 1.6. Product Specifications

### 1.6.1. Product Photo



**Figure 1-1 Top view of the LAP-F1**

### 1.6.2. Specifications

Item	Characteristic
Supported operating systems	See Table 1:2
Acquisition Channels	40 or 64
Interface	USB 3.0 (2.0 compatible)
<b>Sampling Frequency</b>	
Internal (Timing)	1 GHz
External (State)	200 MHz (Dual-edge)
<b>Memory/channel</b>	
	4, 8, 16, 32, 64 Mb
<b>Trigger</b>	
Trigger Channels	40 or 64
Trigger Events	Pattern / Edge / Pulse-width / Interval (Time)
Trigger Delay	Yes
Trigger Sequence Levels	256
Trigger Pass	1-65,535
Trigger Voltage	4 simultaneous levels; 1 for each of the 4 ports
Auxiliary Cursors	250



Protocol Triggers (HW)	I2C, I2S, SPC, SVID, UART, CAN2.0B
eMMC trigger	4 channels only; see Special functions below for full support
<b>Software functions</b>	
Languages	English, Chinese (Traditional), Chinese (Simplified)
Zooming & Panning	Two cursor modes
Waveform & UI customization	Modify the appearance of channels, menus, traces, windows etc
State List & Waveform View	Present the samples as a list of 1s and 0s or as a waveform
DSO Connection	Connect to and import signals from DSOs
Files Comparison	Compare 2 files to quickly see where and how they differ
Navigator	Instantly navigate to distant parts of the waveform
Memory View	See what the memory looks like; what is read/written to each address
Packet List	Breakdown of all packets in list form
Statistics	Table view of number of periods, periods that satisfy conditions etc
Find Results	Set conditions, look up the information meets the requirements
eMMC Decoder	Decode 4 eMMC signals for free
Real-time Signal Activity	Live view of probe activity
Protocol Decoders	More than 110 free, built-in protocol decoders
<b>Miscellaneous</b>	
Phase Errors	< 3 ns
Power	AC (IN): 100-240 V 50/60 Hz; DC (OUT): 9 V / 5.55 A
Dimensions	322 x 180 x 38 mm
Special Functions (Optional)	See chapter 1.6.4.
Certifications	CE and FCC

**Table 1:4 LAP-F1 specifications**

### 1.6.3. Available Models

Model	Channels	Memory depths available
LAP-F1	40	4, 8, 16, 32 and 64 Mb/channel
LAP-F1	64	4, 8, 16, 32 and 64 Mb/channel

**Table 1:5 Available memory depths**

#### 1.6.4. Optional Features

Table 1:6 lists the optional features; see chapters 4.40, 4.43 and 4.44.

Feature	Description
Channel Folding	LAP-F1 offers the ability to concentrate the total memory on a limited number of channels. Ex: The 40 channels model with 4 Mb/ch. has 8 Mb available if only 16 channels are active; 16 Mb for 8 channels etc; see chapter 4.44 for details.
eMMC 5.1 / SD 3.0	Get the special eMMC probes and unlock 32 channels at for 2 GHz sampling to fully trigger and decode all the signals of eMMC5.1/SD3.0; see chapter 4.40 for details.
Long-Time Record	This function is used to stream samples directly to disk. The speed can reach 300MB/s using USB 3.0. The Long-Time Record function can be used to acquire signals for 7 hours to 35 days depending on the acquisition setup and available storage; see chapter 4.43 for details.

**Table 1:6 Optional features**

#### 1.6.5. Electrical Specifications

Item	Minimum	Normal	Maximum
Phase error	0.2 ns	-	3 ns
Working Voltage (DC)	-	9 V	-
Standby Current	-	-	1.9 A
Working Current	-	-	2.0 A
Standby Power	-	-	17 W
Working Power	-	-	18 W

**Table 1:7 LAP-F1 electrical specifications**

#### 1.6.6. Probe Specifications

The LAP-F1 comes with Low Voltage probes; one per channel. 4 eMMC probes are also included in the standard purchase.

3 additional probe types are available for sale: TTL probes, Negative logic probes and eMMC/SD probes. These are presented in Table 1:8 and Table 1:9.



Item	Description
Code	P120LV (Low Voltage)
Incl. in base purchase	No
Signal Type	Single-ended
Channels (Max)	64
Input Impedance	190 kohm $\pm 10\%$
Capacitance	4.3 pF $\pm 2$ pF
DUT Bandwidth (Max)	120 MHz
Transm. Rate (Max)	120 Mbit/s
Trigger Level	User-defined
Trigger Level Range	V <sub>IH</sub> : 0.6 to 5 V
Input Signal	0V to 5V
Input DC V (Max)	$\pm 10$ V

**Table 1:8 LAP-F1 low-voltage probe specifications**

The following probes are also available for the LAP-F1.

Item	TTL	Negative Logic	eMMC/SD
Code	P100TL	P120NE	P200EM
Incl. in base purchase	Yes	No	4 incl.
Signal Type	Single-ended	Single-ended	Single-ended
Channels (Max)	64	64	32
Input Impedance	530 kohm $\pm 10\%$	190 kohm $\pm 10\%$	190 kohm $\pm 10\%$
Capacitance	8.2 pF $\pm 2$ pF	4.3 pF $\pm 2$ pF	4.3 pF $\pm 2$ pF
DUT Bandwidth (Max)	100 MHz	120 MHz	200 MHz
Transm. Rate (Max)	100 Mbit/s	120 Mbit/s	400 Mbit/s
Trigger Level	User-defined	User-defined	User-defined
Trigger Level Range	V <sub>IH</sub> : 2 to 5 V	V <sub>IH</sub> : 0.3 to 5 V or V <sub>IH</sub> : -0.2 to -1.5 V	V <sub>IH</sub> : 0.6 to 5 V
Input Signal	-5 to 5 V	-5 to 5V	0 to 5V
Input DC V (Max)	$\pm 5$ V	$\pm 10$ V	$\pm 10$ V

**Table 1:9 LAP-F1 special purpose probes specifications**

**NOTE** Voltages that exceed the Input DC level can damage the probes.



### 1.6.7. Port Overview

Figure 1- shows the ports of the LAP-F1.



**Figure 1-2 Rear view of the LAP-F1.**

Port	Number	Description
Signal Channels	32	USB connections to probes for signal acquisition.
CLK IN	1	External clock input for State mode acquisitions; see chapter 4.17
JTAG	1	Case by case usage; sits below the CLK IN port;
STACK	1	Stack multiple instruments to increase channel count; not currently available.
TRIG. OUT	1	Connect to DSO for external triggering; see chapter 4.17.2
USB	1	Connection to the PC; both USB 3.0 and 2.0 are supported.
CLK OUT	1	LAP-F1 clock output.
DC	1	External power supply; see chapters 1.6.5 and 2.2.

**Table 1:10 LAP-F1 input ports**

In Figure 1-, cables are connected to the LAP-F1 ports listed above. Some of the 32 signal channel ports are seen in the left part of the picture.



**Figure 1-3 Cable connections to the LAP-F1**





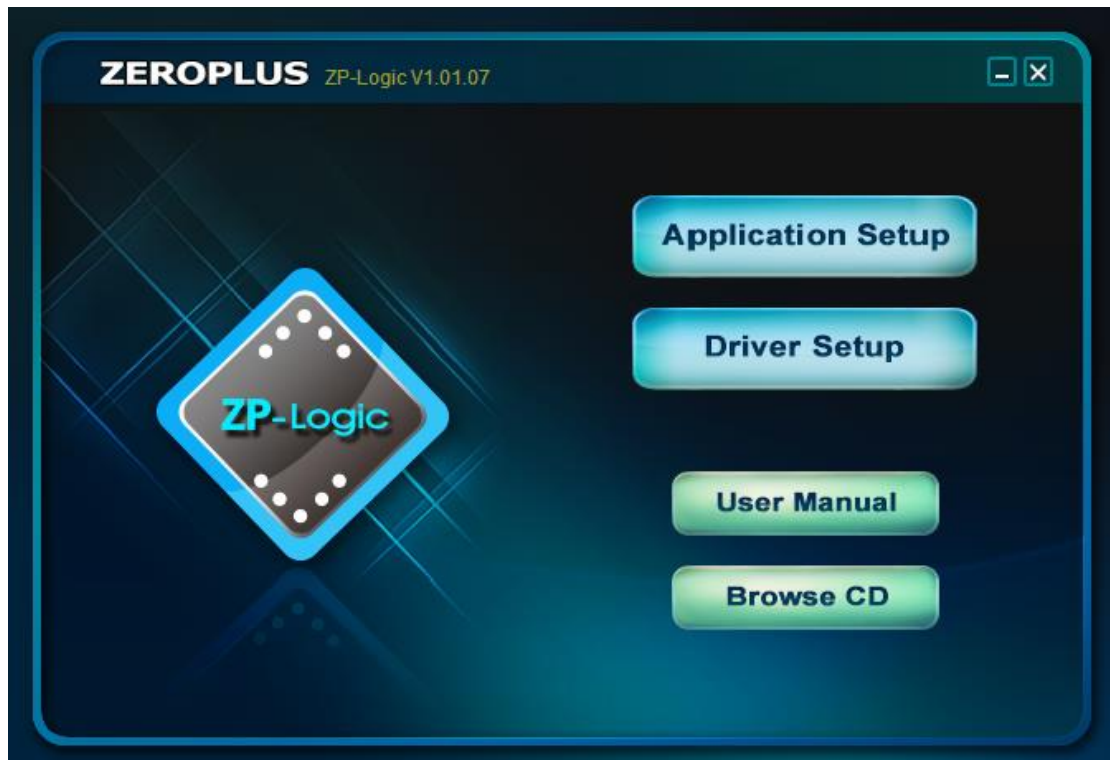
## 2. Installation and Setup

### 2.1. Software Installation

**NOTE** For users who have internet access, we recommend that you download the latest version of the ZP-Logic software from our website:

[www.zeroplus.com.tw](http://www.zeroplus.com.tw).

Close all other programs and connect the LAP-F1 to the PC via USB. Insert the ZP-Logic Software CD into the CD-ROM. If the CD does not auto play, open the set.exe file manually. The dialog box from Figure 2-1 will be shown.



**Figure 2-1 Main installation window**

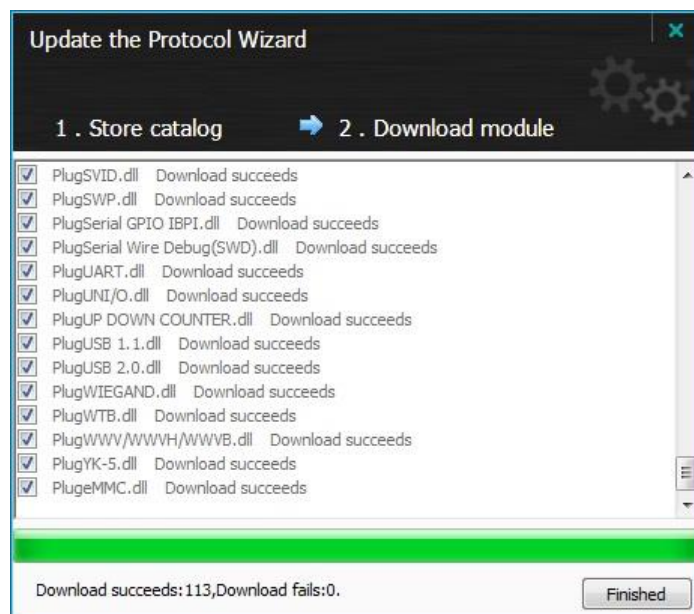
Choose the Application Setup as this option will install both the software and the instrument driver. The Driver Setup is for driver reinstallation.

Before the installation starts you will be asked to read the License Agreement carefully. "I accept the terms of the license agreement" must be checked to continue.



Clicking “Next” throughout the installation to install the standard version is recommended, but options for customizing the installation are also available for users who want that. Upon completion, the user will be prompted to restart the computer; it is recommended to do so.

When the ZP-Logic is launched for the first time, a Find New Hardware dialog box will appear and the driver will then be installed automatically. ZP-Logic will also download all the available protocol decoders, as seen in Figure 2-2.



**Figure 2-2 Protocol Wizard interface**

Once the ZP-Logic and the driver installations have finished the LAP-F1 and the ZP-Logic are ready for use.

## 2.2. Hardware Setup

Please prepare the probes. Connect the USB cables with the probes as shown in Figure 2-3 .



**Figure 2-3 USB connection to the TTL probes**

Proceed to connect the USB cables to the instrument; see Figure 2-4.



**Figure 2-4 Test cables connected to the LAP-F1**

Connect the LAP-F1 to the PC using the USB, then power up the instrument to ensure that it's working. Connect the AC power cord to the transformer and the DC cable to DC plug of the LAP-F1. The power lamp indicated in Figure 2-5 turns on when the power is connected.



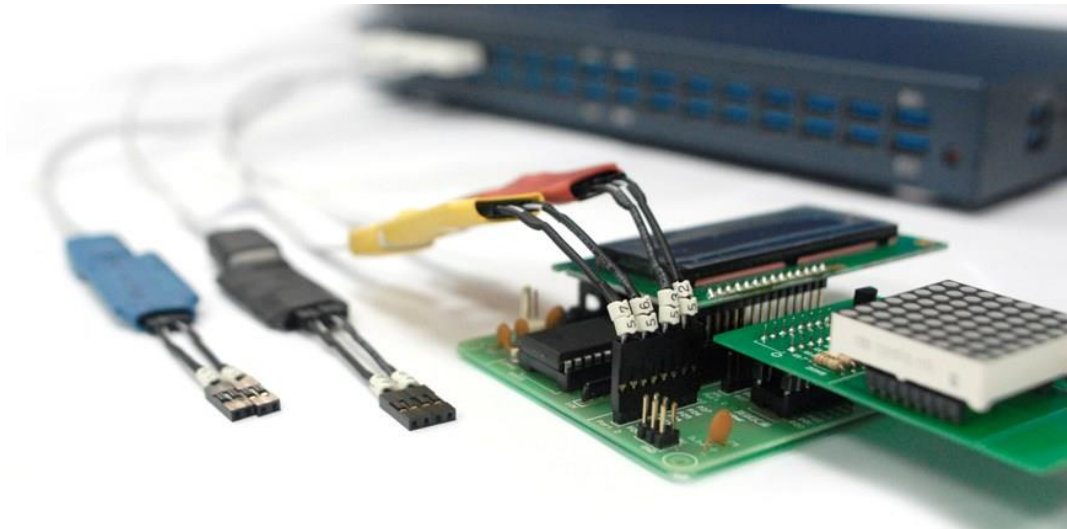
**Figure 2-5 Signal cable connection and power lamp location**

## 2.3. Connection to DUT

The LAP-F1 comes with two flying lead type of probes included: one low-voltage probes per channel and four eMMC probes. (Additionally, TTL probes and negative logic probes are available for purchase.) All of the probe types are active, i.e. they are not merely pieces of wire but have active components in the probe head that amplify, filter, isolate and in other ways improve the signal quality. These characteristics make the probes well-suited for high-speed signal measurements.

Each active probe provides two channels and consists of four cables: two signal cables and two ground cables that all have Dupont pods on the ends; see Figure 2-6 .

Note that each port on the LAP-F1 carries two signals; the probes connected to port A0 will show as traces A0 and A1 in the software and so on. The two probe signal cables are numbered; the lowest number will correspond to the lowest numbered channel in the software. Ex: If a brown probe with numbers 12 and 13 is connected to the 4<sup>th</sup> D-port, then probe lead 12 will be shown on channel D6 in the software and lead 13 on channel D7. See the port names on Figure 2-5.



**Figure 2-6 Connection to DUT (yellow and orange probes)**

- NOTE** Each USB cable from the probe to the LAP-F1 carries two signals. The two signals are completely independent.
- NOTE** There is one ground cable per signal cable (to have short ground leads).
- NOTE** The signal cables are transparent and the ground cables are black.
- NOTE** ZeroPlus also offers another two probe types: Low-voltage and negative logic probes. Both are flying lead type and active.
- NOTE** Each signal-ground pair of cables is glued in one end and flies in the other. If the ground pins are not conveniently positioned on the DUT, it is possible to turn the cable pairs around so that the ground pins can be left hanging.
- NOTE** The supplied probes are numbered and colored since this can help eliminate confusion. However, all probes of one type are electrically identical so it is not necessary to follow the numbering.
- NOTE** There is a second way to find out which of the signal cables will correspond to the lowest-numbered channel of the port: Look at the probe from the USB connection side of the PCB; the lowest numbered channel will be the left one.



**NOTE** If the probes do not connect well to the DUT pins, users can try to use the supplied clip-on (grip) connectors. Connect the signal lead to the clip-on pin then, compress the clip-on to reveal two metal prongs that can be hooked onto the contact points.

**NOTE** To avoid large attenuation, the cable length between signal pad and the DUT should not exceed 3 cm. This is achieved with the provided probes.

## 2.4. eMMC Probe Tuning

**NOTE** This procedure only concerns eMMC probes; the Trigger Voltage of TTL, Low-voltage and Negative Logic probes are adjusted as described in chapter 4.17.1.

Figure 2-7 shows an eMMC probe. Turn the tiny screw as explained in the steps below to adjust the Trigger Level.



**Figure 2-7 eMMC probe tuning screw**

**STEP 1** Connect the probe to the LAP-F1.

**STEP 2** Connect the Dupont connector of the probe with a 50/50 clock signal or another 50/50 signal that can be used as a reference.

**STEP 3** Capture the signal. The aim of this exercise is to have the trace of the acquisition show as equally long periods of high and low.

**STEP 4** If more than 50% of the trace is high, turn the screw on top of the probe clockwise to reduce the duty cycle and vice versa if more than 50% of the trace is low.

**STEP 5** Repeat steps 3-5 until the duty cycle of the reference signal is 50/50.



## 2.5. Trigger In/Out

The LAP-F1 can be connected to a DSO (or another instrument) for external or internal triggering.

**NOTE** It is also possible to display the analog waveform of a connected DSO in ZP-Logic. This is described in chapter 4.17.2.

### 2.5.1. Trigger In

The LAP-F1 can be triggered by an external source, most commonly a DSO or another logic analyzer. The external trigger should then be connected to the STACK port of the LAP-F1 and the External Trigger checkbox in the Trigger Setup (Figure 4-25) must be selected.

### 2.5.2. Trigger Out

When the trigger conditions have been met the LAP-F1 can emit a signal that can be used to trigger another instrument. This signal can be sent on the occurrence of three different events; these are detailed in Table 4:22. The signal is sent from the BNC port.

To trigger out, the "Send output signal upon triggering" must be checked in the Trigger Options dialog box (Figure 4-26).

## 2.6. Operating Environment and Maintenance

Please follow the below instructions when using, cleaning or storing your LAP-F1 and probes. Please also see the Precautions chapter prior to the Introduction.

Type	Description
<b>Cleaning</b>	
	Clean with a soft, damp cloth using a mild detergent.
	Do not spray any liquid on the LAP-F1.
	Do not immerse the LAP-F1 in any liquid.
	Do not use harsh chemicals or cleaners containing substances such as benzene, toluene,



xylene or acetone.

---

#### Operating environment

Temperature (Working)	Min: 5° C	Max: 35° C
Temperature (Storage)	Min: -20° C	Max: 60° C
Rel. humidity (Working)	Min: 20%	Max: 85%
Rel. humidity (Storage)	-	Max: 90%
Altitude	-	Max: 2,000 m
Insolation	Avoid direct sunlight.	
Environment	Use in a dust free, non-conductive environment.	

---

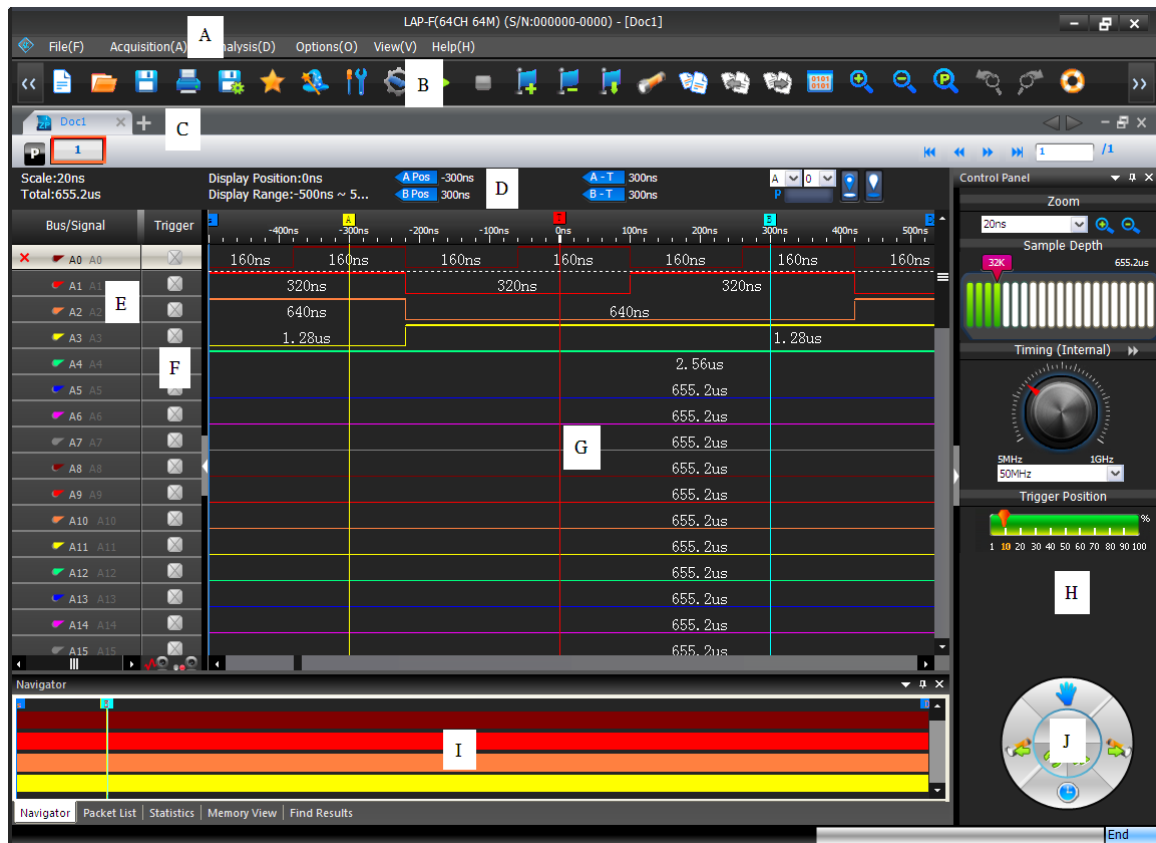
**Table 2:1 General advices for cleaning, operation and storage**





## 3. User Interface

The ZP-Logic user interface is shown in Figure 3-1.



**Figure 3-1 ZP-Logic user interface**

The ZP-Logic window can be divided into sections; see Table 3:1. Note that many functions can be accessed with Hot Key combinations.

Name	Area	Description
Main Menu	A	All operations can be accessed from the Main Menu bar. The organization of chapter 4 corresponds to that of the Main Menu; see chapter 4 for details.
Quick Access Toolbar	B	The Quick Access Toolbar provides convenient access to frequently used functions; see chapter 4.11.3 for details.
File Bar	C	The File Bar consists of File Page, Memory Page and Show All. The File Page displays the new added files. File Page can be minimized, restored and closed.
Timing Bar	D	Facilitates quick reading of the samples and traces; see 4:54 for



		details.
Channel Column	E	See and edit channels; see Figure 4-57 for details.
Trigger Column	F	Set trigger conditions; Figure 4-59 for details.
Waveform Area	G	Displays the captured signals as traces or as a numeric list; see chapter 4.47 for details.
Control Panel	H	The Control Panel gives quick access to acquisition settings; see chapter 4.50 for details.
Secondary Display	I	Area where the Navigator, Memory View, Packet List, Statistics ,LTR Monitor are shown and Find Results; see chapters 4.51, 4.52, 4.53, 4.54, 4.55 and 4.56.
Action Wheel	J	The Action Wheel provides shortcuts to functions related to acquisition and searching; see Figure 4-67 for more details.

**Table 3:1 UI description; “Area” refers to the letter codes on the figure above**

**NOTE** The Control Panel and the Secondary Display can be repositioned or hidden. Right-click to bring up the menu from Figure 3-2.



**Figure 3-2 Reposition/hide sector; right-click menu**

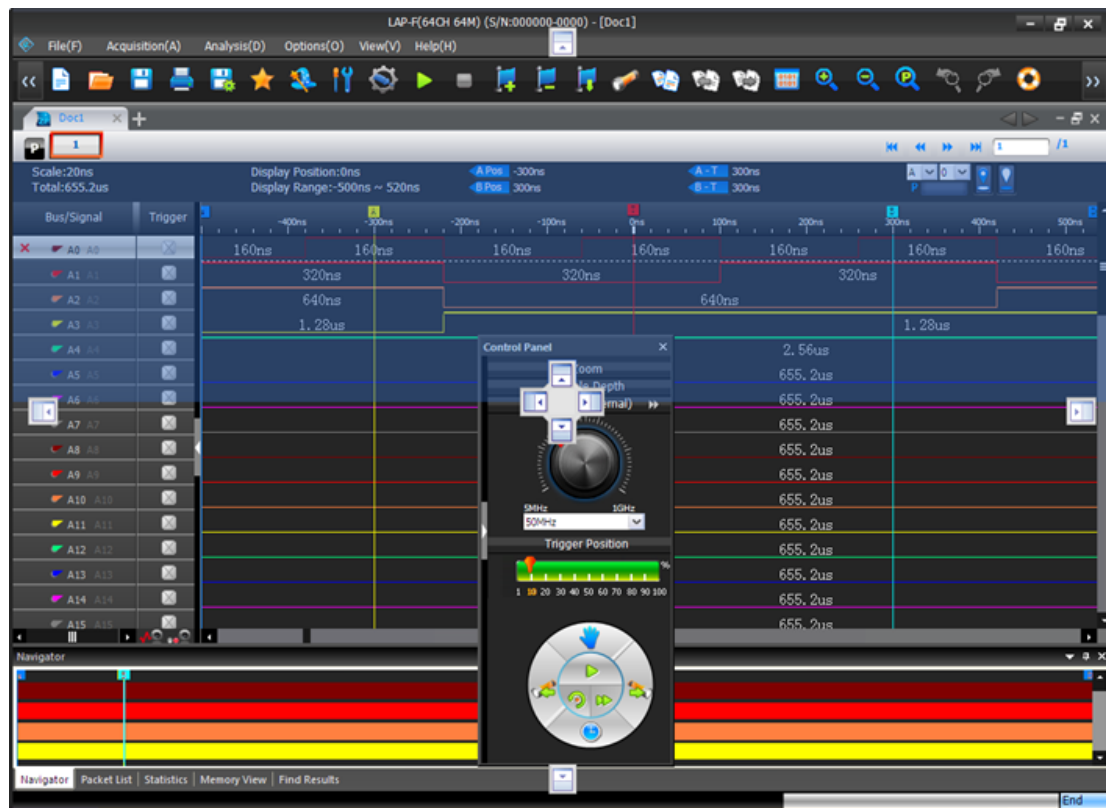
Item	Description
Floating	Move the Control Panel/Secondary Window freely; see Figure 3-3 for an example.
Docking	Fix the Control Panel/Secondary Window to its position.
Autohide	The control panel hides in the right edge, users could move the cursor to the icon of “Control Panel” to show it.
Hide	Don’t show the Control Panel/Secondary Window; use the View menu to have it appear again.

**Table 3:2 Reposition/hide sector; right-click menu description**

Figure 3-3 shows an example where the Control Panel is “floating”; if the user un-clicks the mouse when hovering over one of the arrows the Panel will be



repositioned to the corresponding transparent/blue area (in the example the user is holding the mouse over the upward arrow).



**Figure 3-3 Repositioning the Control Panel example**



## 4. Software Operations

This chapter follows the ZP-Logic Main Menu organization. Each section starts off by showing the corresponding drop-down menu from the Main Menu. The functions are presented one by one in the succeeding subchapters.

**NOTE** ZP-Logic will automatically check online for updates upon startup.

### File

Press ALT + F to open this Main Menu item with the keyboard.

#### 4.1. Menu Layout

New	Ctrl+N
Open...	Ctrl+O
Close	Ctrl+F4
Save	Ctrl+S
Save As...	
Export	▶
Screen Capture...	
Print...	Ctrl+P
Print Preview	Ctrl+Alt+I
Options...	
Recent File	
Exit	

**Figure 4-1 File drop-down menu**

#### 4.2. New

Create a new, empty file.

**Hot Key: CTRL + N.**



## 4.3. Open

Open an existing file. When selecting a file in the Open file dialog box, file information such as author name, creation date, project title will be shown in the lower part of the dialog box. Some of this information is user-added to the file when saving; the rest is automatically added by ZP-Logic.

**Hot Key: CTRL + O.**

## 4.4. Close

Close the active file. When closing a file that has previously not been saved, ZP-Logic prompts the users to save it before closing.

**Hot Key: CTRL + F4.**

## 4.5. Save

Save the active file. If the file has not been saved before, the Save As dialog box will open; see chapter 4.6.

**Hot Key: CTRL + S.**

## 4.6. Save As

Save As is useful for users who wish to save a file under a different name or type or change the destination folder. The Save As dialog box also opens when the user saves a file for the first time so that these parameters can be defined.

The Save As dialog box lets users input file information such as author name and a note. This information is used for previews in the Open file dialog box; see chapter 4.3.

In the Store Settings the user can chose which section of the data to store; this can be particularly useful for long acquisitions with a limited amount of interesting data.



**NOTE** Acquisitions are stored as temporary files that are instantly available to the user for most software functions. These temporary acquisition files need to be processed before they can be saved.

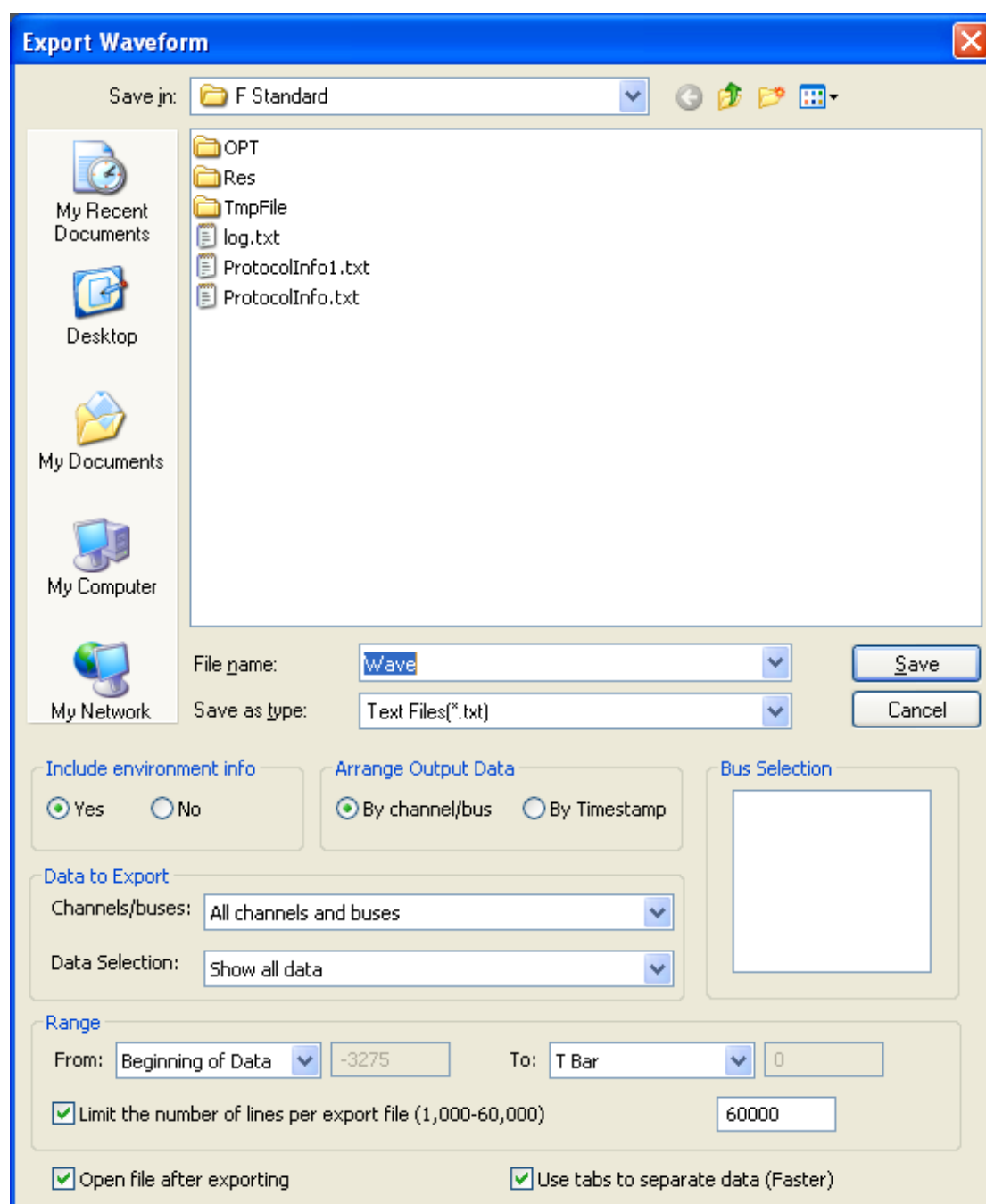
Since file processing slows down the software, users can choose not to process the temporary acquisition files automatically. If chosen, users who try to save a file (or initiate certain other functions) will be informed that the acquired data needs to be processed to proceed. This setting is accessed under General in the Options dialog box as "Automatically process acquired data (NB: Slower)" shown in Figure 4-7.

## 4.7. Export

Users can choose between three types of exports: Waveform, Packet List or Memory View. The characteristics of each type are presented below.

### 4.7.1. Waveform

This chapter treats the export of waveforms; please refer to chapter 4.47.1 for more details on the Waveform View itself. The Export Waveform dialog box is shown in Figure 4-2.

**Figure 4-2 Export Waveform dialog box**

Item	Description
File name	Input the file name; the default is Wave.
Save as type	Save the file as .txt or .csv; the default is .txt.
Include environment info	Include acquisition parameters etc. in the export file; checked by default.

**Arrange Output Data**

By channel/bus	Each column in the export file contains data for one channel;
----------------	---



	default option.
By Timestamp	Each column in the export file contains data for one timestamp.

---

#### Data to Export

All channels and buses	Export channel, bus and protocol decoder data.
All buses (excl. channels)	Export bus and protocol decoder data.
Buses with PD (incl. channels)	Export protocol decoder data (channel data included).
Buses with PD (excl. channels)	Export protocol decoder data (channel data not included).

---

#### Data Selection

All Data	Export all data.
Show changes in state only	Export data for timestamp X only if at least one signal has changed state from timestamp X-1 to timestamp X.
Show changes in data only	Export data for timestamp X only if at least one data has changed state from timestamp X-1 to timestamp X (for buses only).

---

Bus Selection	Select buses to be included in the export file.
---------------	---

---

#### Range

From, To	Select the range for the data to be exported; the measure for the range is time.
Limit the number of lines per export file	Limit the size of exported files; if there are data don't fit on the amount of lines selected by the user then multiple files will be created.
Open file automatically after exporting	Open the exported file once it is ready; activated by default.
Use tabs to separate data (Faster)	When selected, blank spaces in the export file are replaced by tabs; this increases the writing by up to 50%; selected by default.

---

**Table 4:1 Export Waveform dialog box description**

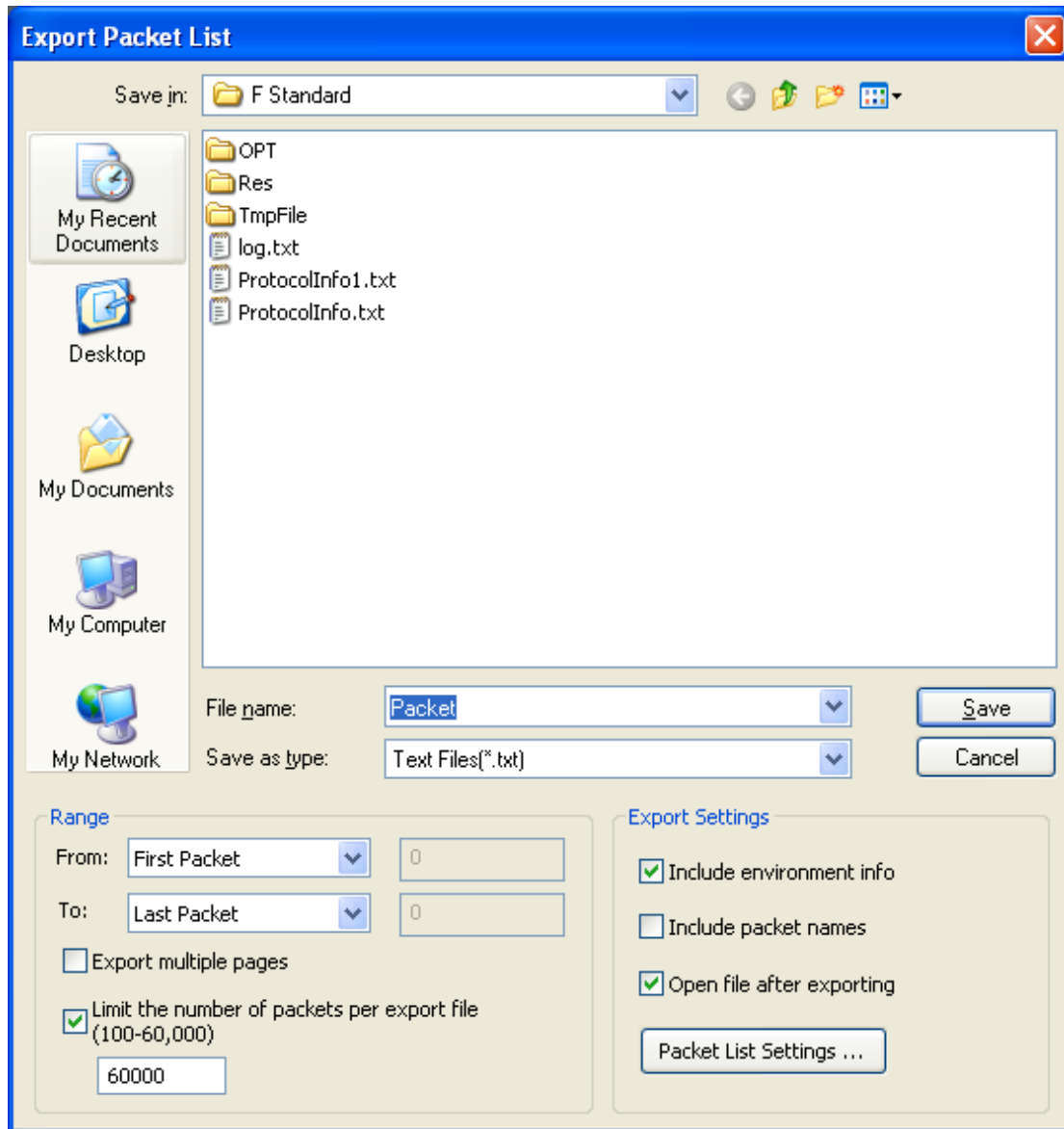
**NOTE** To export a waveform, the temporary acquisition file must be processed; see note in chapter 4.6 for details.





### 4.7.2. Packet List

This chapter treats the export of Packet Lists; please refer to chapter 4.53 for more details on the Packet List function itself. The Export Packet List dialog box is shown in Figure 4-3.



**Figure 4-3 Export Packet List dialog box**

Item	Description
File name	Input a file name; the default is Packet.
Save as type	Export in .csv or .txt format; the default is .txt.

#### Range

From, To                      Select the range for the data to be exported; the range is



	measured in pages.
Export multiple pages	If the file to be exported comprises more than one Memory Page these can be exported together; unchecked by default.
Limit the number of packets per export file (100-5,000)	Set the maximum quantity of lines per export file; if the file length overshoots the limitation then several files will be created; selected by default.

---

#### Export Settings

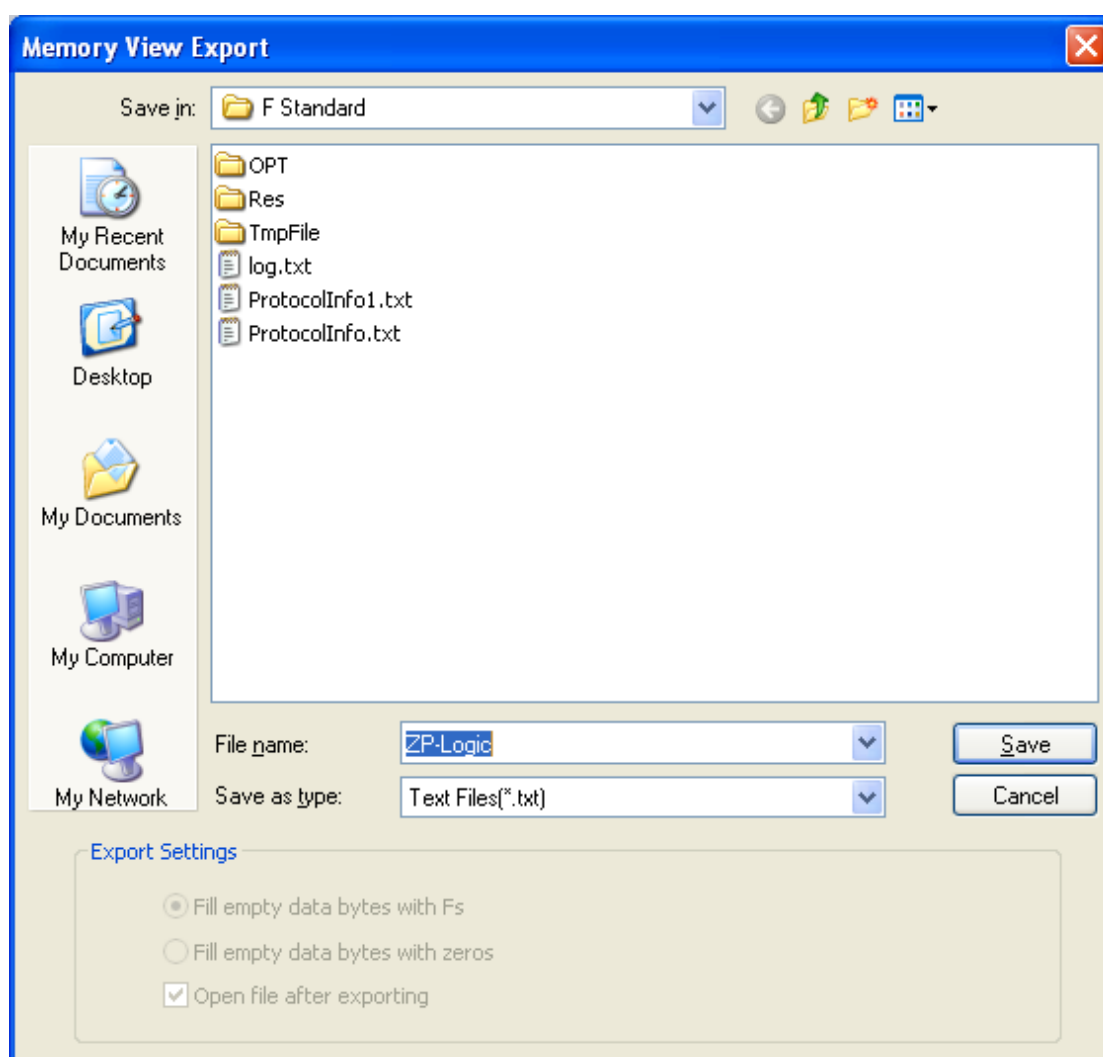
Include environment info	Include acquisition parameters etc. in the export file; checked by default.
Include packet names	Include packet titles in the export; unselected by default.
Open file after exporting	Open the exported file once it is ready; activated by default.
Packet List Settings	Open the Packet List Settings dialog box; see details in Figure 4-74.

---

**Table 4:2 Export Packet List dialog box description**

#### 4.7.3. Memory View

This chapter is about exporting the Memory View; please refer to chapter 4.51 for more details on the Memory View function itself. The Export Memory View dialog box is shown in Figure 4-4.

**Figure 4-4 Export Memory View dialog box**

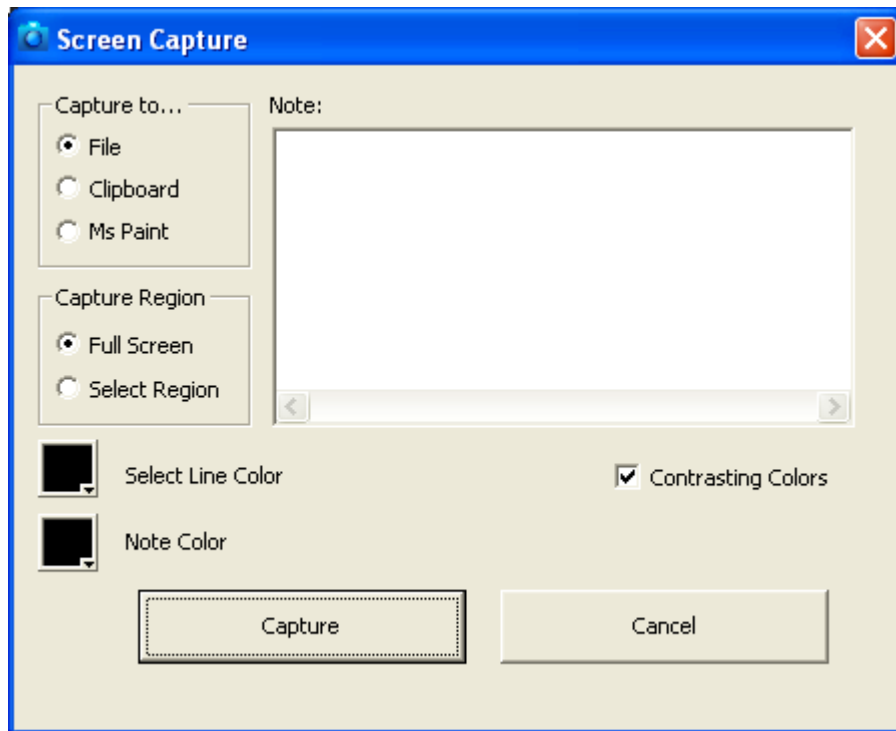
Item	Description
File name	Choose a name for the file to be saved; the default is ZP-Logic.
Save as type	Export in .txt, .csv or .bin format; the default is .txt.
<b>Export Settings</b>	Available for .bin exports.
Fill empty data bytes with Fs	Fill empty spaces with the letter F; selected by default.
Fill empty data bytes with zeros	Fill empty spaces with the number 0.
Open file after exporting	Open the exported file once it is ready; selected by default.

**Table 4:3 Export Memory View dialog box description**



## 4.8. Screen Capture

Select a part of the screen – or all of it – and store it as a file or a picture; see the dialog box in Figure 4-5. If Clipboard is selected the file will be stored in the RAM. Some level of customization is possible as described in Table 4:4.



**Figure 4-5 Screen capture dialog box**

Item	Description
<b>Capture to</b>	
File	Save the captured region in .bmp or .jpeg format.
Clipboard	Copy the captured region to the clipboard for editing in other software.
MS Paint	Open the captured region in MS Paint.
<b>Capture Region</b>	
Full Screen	Capture the full screen.
Select Region	Select a part of the screen to be captured by dragging a square with the left mouse button.
Note	Users can enter text to accompany the screen capture; if the field is not empty a blank area will be added below the screen capture where the text will be displayed.



Note Color	Change the color of the Note text.
Line Color	Change the color of the Select Region frame; by default this is black.
Invert Colors	The Select Region frame color is the opposite of Line Color; selected by default.

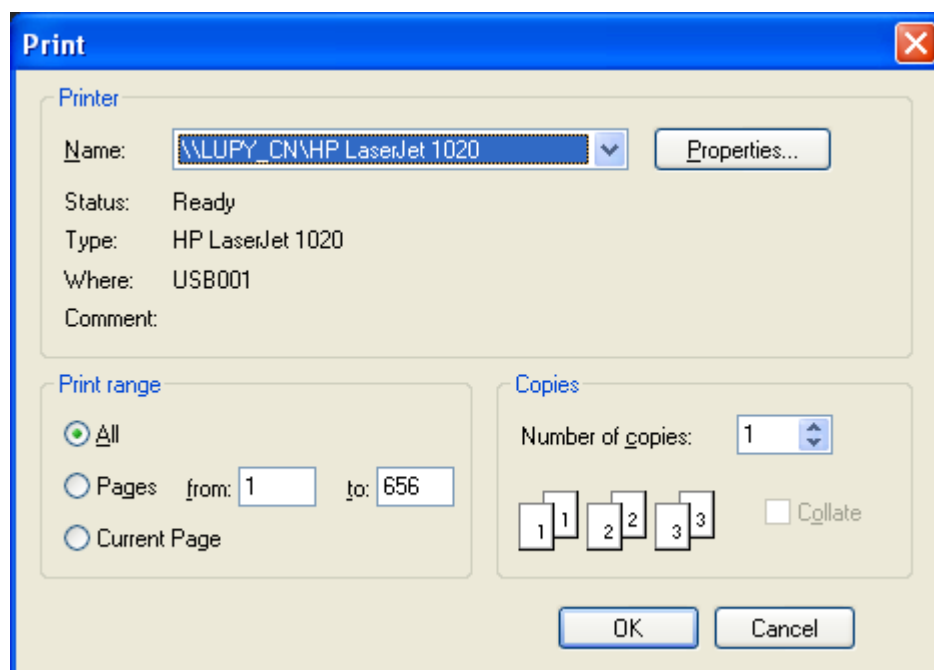
**Table 4:4 Screen capture dialog box description**

## 4.9. Print

The print function works on the part of the waveform or state list that is viewed at the moment of printing. The Timing Bar (above the waveform) and the Channel Column with the trigger conditions is also printed. The Waveform/State List background is printed as white and an extra field containing the file name, date and page number is added to the top of the page.

The print option dialog box has a standard layout that lets the user choose what to print and also gives access to other printer properties; see Figure 4-6.

**Hot Key: CTRL + P.**



**Figure 4-6 Print Setup dialog box**

Item	Description
Name	Select a printer.



Properties	Open the Print Properties dialog box for more print options.
<b>Print range</b>	
All	Print the entire waveform or state list.
Pages	Print parts of the waveform or state list. What is currently being viewed is regarded as one page.
Current Page	Print the current view.
<b>Copies</b>	
Number of copies	Number of copies to be printed.
Collate	Organization of multiple copies. Ex: 2 copies of 3 pages will print 1, 2, 3, 1, 2, 3 when collate is checked (default option) and 1, 1, 2, 2, 3, 3 when unchecked.

**Table 4:5 Print Setup dialog box description**

## 4.10. Print Preview

Preview what the printed file will look like. When opening the Print Preview, a new toolbar will appear above the preview; this is used for zooming and navigation between pages. Press Esc to leave the Print Preview.

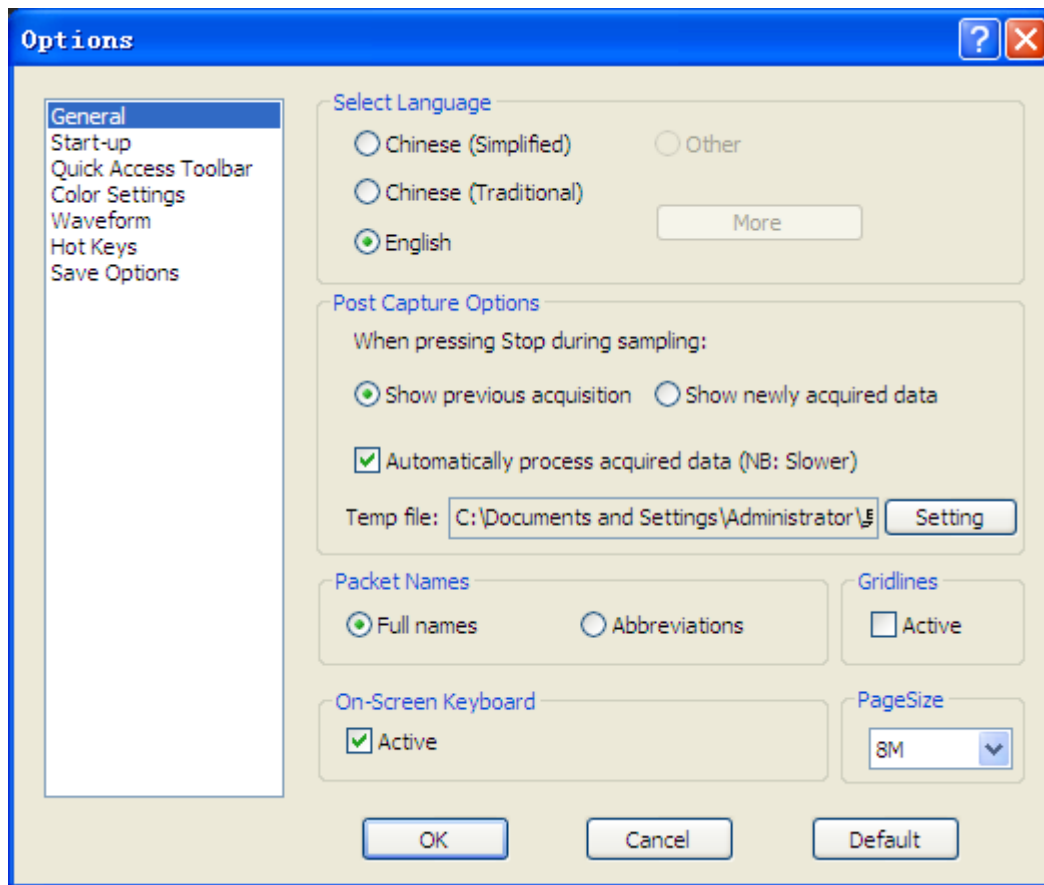
**Hot Key: Press CTRL + ALT + I.**

## 4.11. Options

The appearance and behavior of the user interface and functions can be customized. Configurations, options and settings are gathered under this menu item.



#### 4.11.1. General



**Figure 4-7 General settings dialog box**

Item	Description
Select Language	Choose between English, Chinese (Simplified) and Chinese (Traditional); the one selected during installation is the default. The <i>More</i> option is used by customers who have developed a proprietary language pack.
<b>Post Capture Options</b>	
Show previous acquisition	This option governs the software behavior when the user presses Stop in the middle of an acquisition. If this option is selected then the previous acquisition will be displayed again.
Show newly acquired data	When pressing Stop during an acquisition, the data acquired up until the Stop moment is displayed; this is the default option.
Automatically process acquired data (NB: Slower)	Process the data upon finalizing acquisitions; if unchecked the ZP-Logic will prompt the user to process data when launching certain functions. See a more detailed explanation in chapter 4.6. The function is turned on by default.



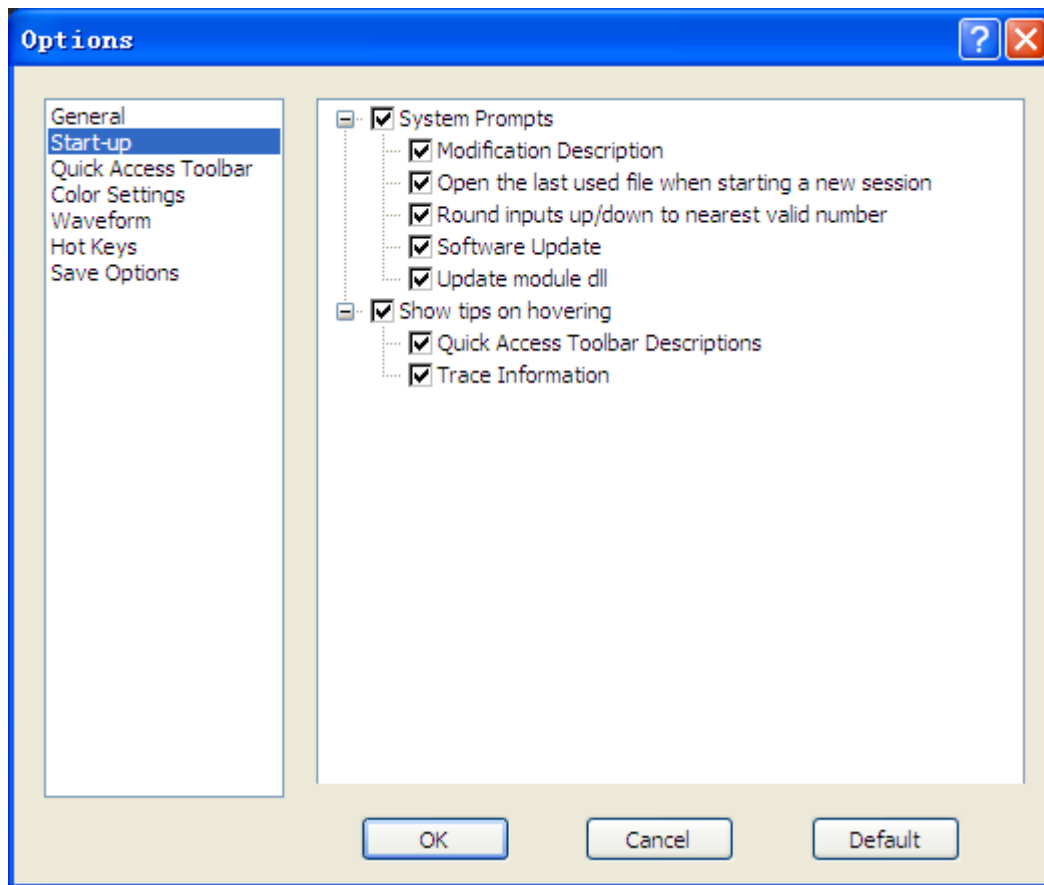
Temp	Location of temporary acquisition files.
Gridlines	Show vertical gridlines in the waveform area; unchecked by default.
<b>Packet Name</b>	
Full names	Display the full names of packets; this is the default option.
Abbreviations	Display packet names abbreviated to a single letter: Data is shown as D etc. This option lets users see the packet type for short packets where the full name would otherwise not be shown due to space limitations (which is a combination of packet size and zoom level).
Keyboard	Open an on-screen keyboard when inputting numbers. The on-screen keyboard is operated with the mouse; by default it is not shown.
PageSize	PageSize relates to our <i>Memory Page</i> feature. To speed up the loading of waveforms, large acquisitions are divided into <i>pages</i> . The PageSize determines the size of these pages. Ex: A 16 Mb acquisition will be split into 8 pages if the PageSize is set to 2 Mb. 1½ pages are displayed at a time and the user moves between pages by means of the File Bar; see Figure 3-1 for the location of this. It is also possible to navigate between pages using the Go To function; see chapter 4.30.

**Table 4:6 General settings dialog box description**





#### 4.11.2. Start-up



**Figure 4-8 Start-up settings dialog box**

Item	Description
<b>System Prompts</b>	
Modification Description	Show modification descriptions.
Open the last used file when starting a new session	The last saved file is opened when ZP-Logic starts; selected by default.
Round inputs up/down to nearest valid number	Illegal input values are automatically rounded to the nearest valid value; selected by default.
<b>Show Tips on Hovering</b>	
Quick Access icon names	Show function names when hovering over the Quick Access Toolbar icons; selected by default.
Trace Information	Show channel name, signal state and trace information when hovering over a trace in the waveform view; selected by default.

**Table 4:7 Start-up settings dialog box description**



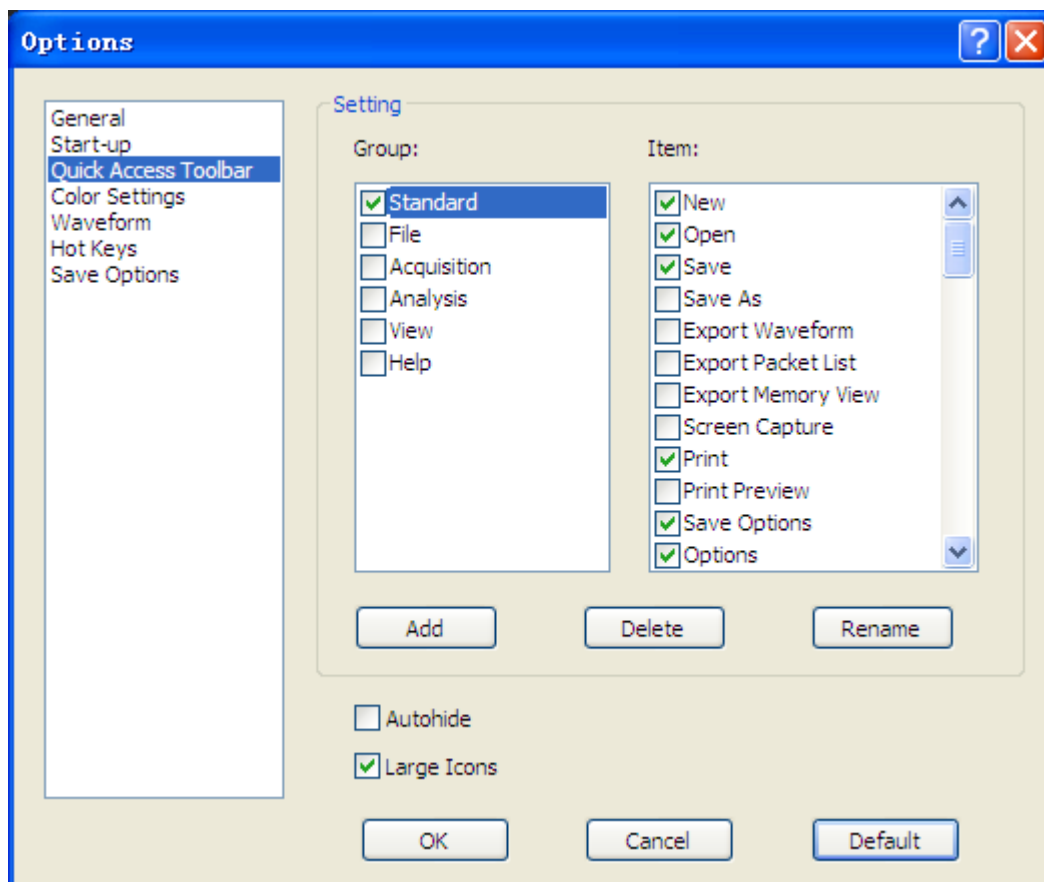
### 4.11.3. Quick Access Toolbar

The Quick Access Toolbar consists of shortcut icons to commonly used functions. It is located below the Main Menu and is shown by default. Table 4:9 lists all functions that can be placed on the Quick Access Toolbar.

Users can customize the Quick Access toolbar by organizing the icons into groups. ZP-Logic comes with pre-defined groups; a Standard group and one group for each of the Main Menu items. The Standard group consists of a selection of common functions; the second type provides shortcut icons to all the functions under a Main menu item. Users can modify the Quick Access Toolbar in three ways:

- By selecting the group or groups that are displayed
- By adding or removing items from the pre-defined groups
- By creating a custom group

These modifications are done from the Quick Access Toolbar dialog box shown in Figure 4-9.

























**Figure 4-9 Quick Access toolbar dialog box**









































Item	Description
Group	Select the group or groups to be displayed as large shortcut icons below the Main Menu; the Standard group is selected by default. Groups can be added, deleted or renamed (with exception of the Standard group).
Item	Check/uncheck items to add/remove them from the selected group (in blue in the left column).
Autohide	The Quick Access toolbar is hidden whenever the mouse cursor does not hover over it; this option is unchecked by default.
Large Icons	Set the icon size to 32x32 px; the default size is 24x24 px.

**Table 4:8 Quick Access Toolbar dialog box description**

Table 4:9 below shows all the icons that can be placed on the Quick Access Toolbar and which function they link to.

Icon	Function	Icon	Function
	Create File		Analog Display
	Open File		Pointer
	Save File		Hand
	Save File As		Zoom Out
	Save Settings		Zoom In
	Export Waveform		Display All Waveform
	Export Packet List		Previous Zoom
	Export Memory View		Cancel Previous Zoom
	Screen Capture		Add Bar
	Print file		Delete Bar
	Single Capture		Reposition Bar



	Repeated Capture		Customize
	Stop		Highlight Data
	Sampling Setup		Don't Show Information
	Find		Frequencies
	Find previous		Number of Samples
	Find next		Time
	Add Channel/Bus		Waveform
	DSO Connection		State List
	Active Range		Real-time Frequencies
	Noise Filter		Navigator
	Files Comparison		Packet List
	Previous Difference		Statistics
	Next Difference		Memory View
	Boolean Operation		Show on Both Screens
	Arithmetic Operation		Show on Primary Screen
	Go To		Show on Secondary Screen
	Level Status		Image Decode
	Center display on A-bar		Refresh
	Center display on B-bar		Help



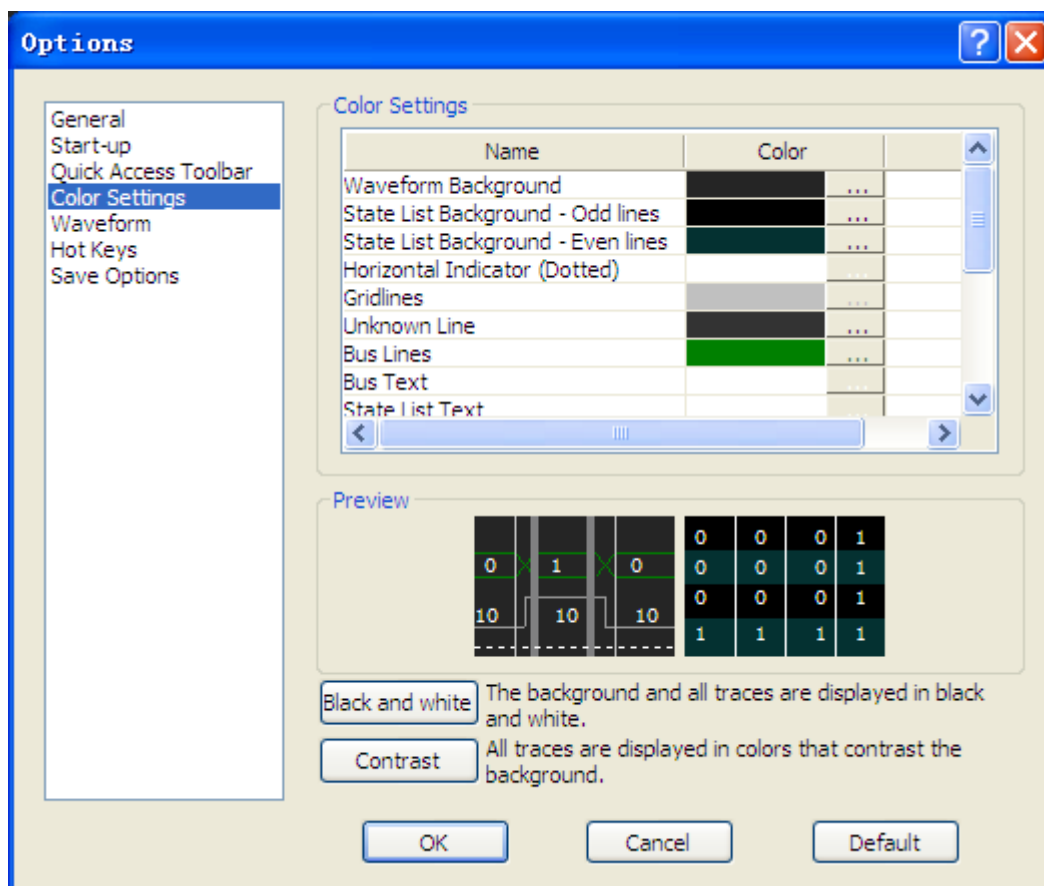
	Center display on T-bar		Hot Keys Map
	About ZEROPLUS		Send Feedback
	About ZP-Logic		Trigger Level

**Table 4:9 Quick Access toolbar icons**

#### 4.11.4. Colors

Users can customize the colors of bars, texts, traces and other elements of the user interface. To change the color of an element, click the corresponding color bar in the Color column of the dialog box shown in Figure 4-10 to access the color palette.

Proceed to select a predefined color or define a custom color for the element.



**Figure 4-10 Color settings dialog box**

Item	Description
Color Settings	

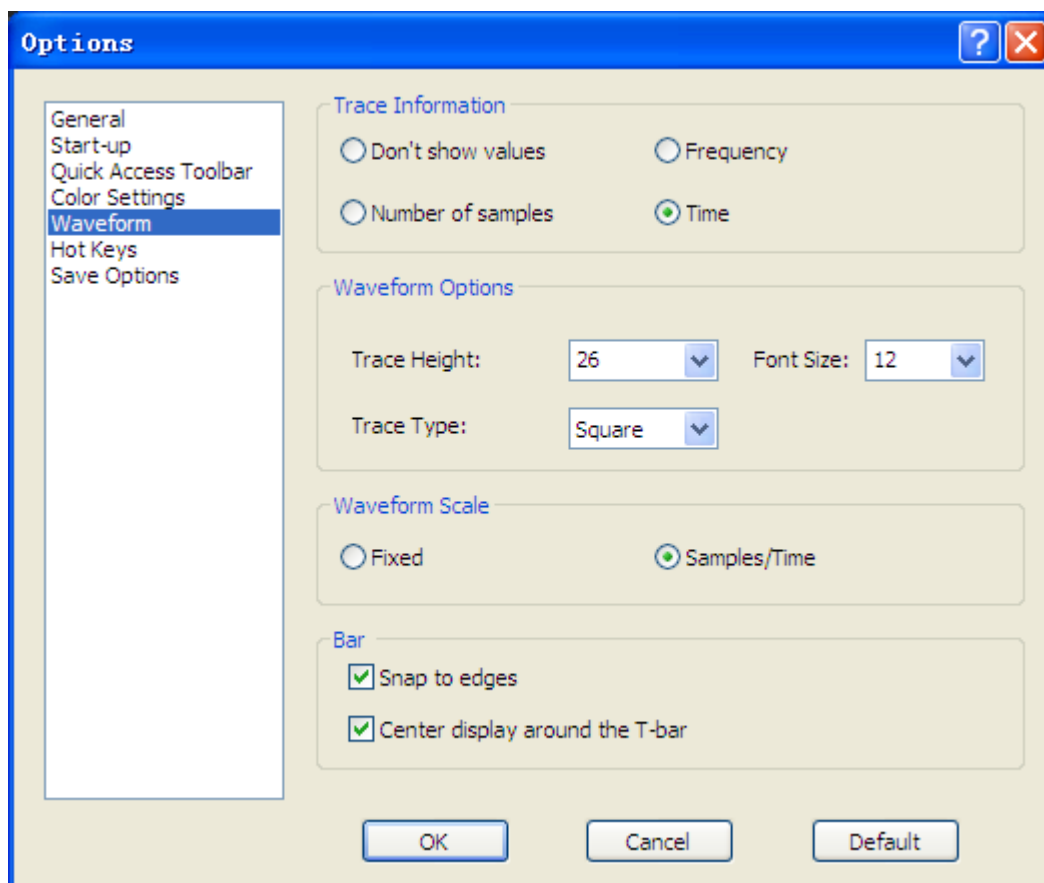


Name	Customizable element.
Color	Current color of the element; click it to change the color.
Preview	Preview the color selections; the left frame shows the Waveform and the right the State List.
Black and white	The background and all traces are shown in black and white.
Contrast	All traces are displayed in colors that contrast the background.

**Table 4:10 Color settings dialog box description**

#### 4.11.5. Waveform

The appearance of the traces and surrounding information can be changed from the dialog box in Figure 4-11.

**Figure 4-11 Waveform settings dialog box**

Item	Description
<b>Trace Information</b>	
Frequency	Show frequencies between two edges. The frequency of full period (rising to rising edge) is displayed. See Table 4:45 for more details



	on the Trace Information.
Number of samples	Show number of samples between two edges.
Time	Show the time between two edges.
Don't show values	No information is shown inside the traces; this is the default option.

---

#### Waveform Settings

Trace Height	Set the trace amplitude from 22 to 180 px; the default is 26.
Font Size	Set the font size from 6 to 60. The default is 12.
Waveform Mode	Choose between saw tooth- and square-shaped traces.

---

#### Ruler Mode

Fixed	The center of the screen is fixed at 0 sec.
Samples/Time	Second is defined as the trigger event; this is the default option.

---

#### Bar

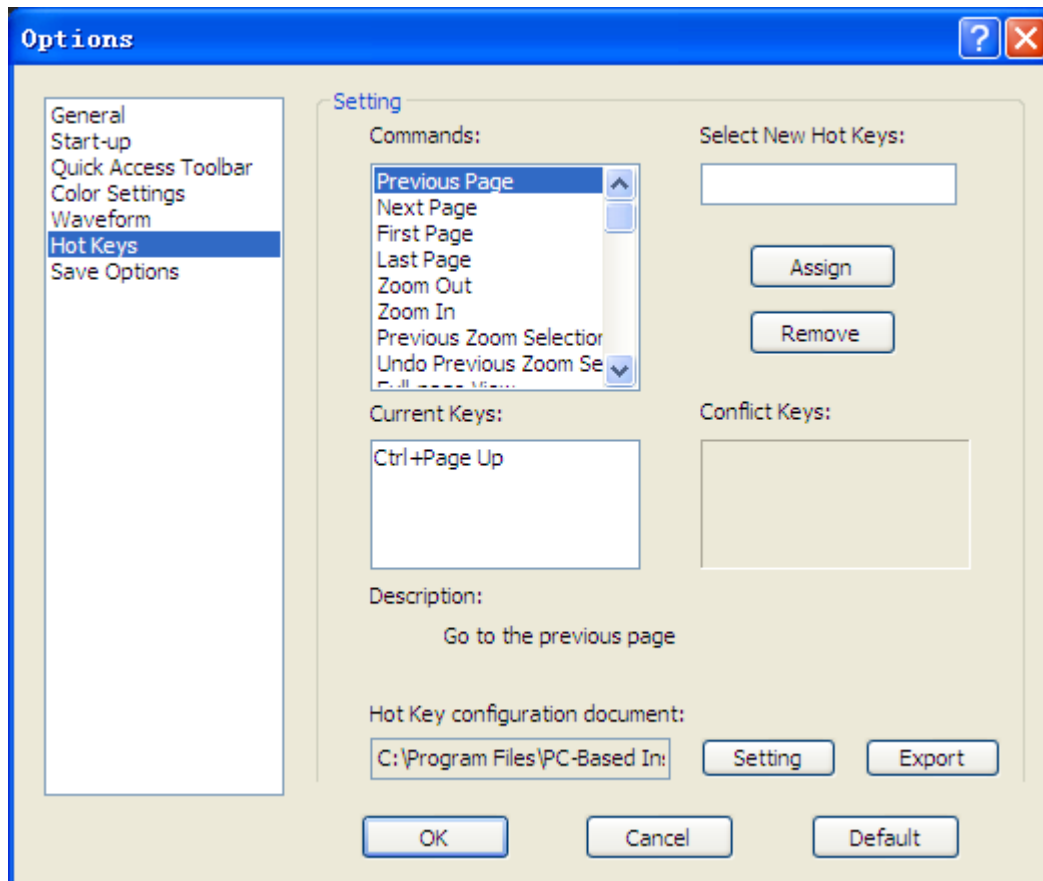
Snap to edges	Bars snap automatically to the nearest trace edge when being repositioned.
Center display around the T-bar	Center the waveform area around the T-bar when the trigger condition is met.

---

**Table 4:11 Waveform settings dialog box description**

### 4.11.6. Hot Keys

In ZP-Logic, Hot Keys are keyboard combinations that invoke a function. See [錯誤! 找不到參照來源。](#) for a complete description of all Hot Keys. Figure 4-12 shows the dialog box used to customize the Hot Keys.

**Figure 4-12 Hot Key settings dialog box**

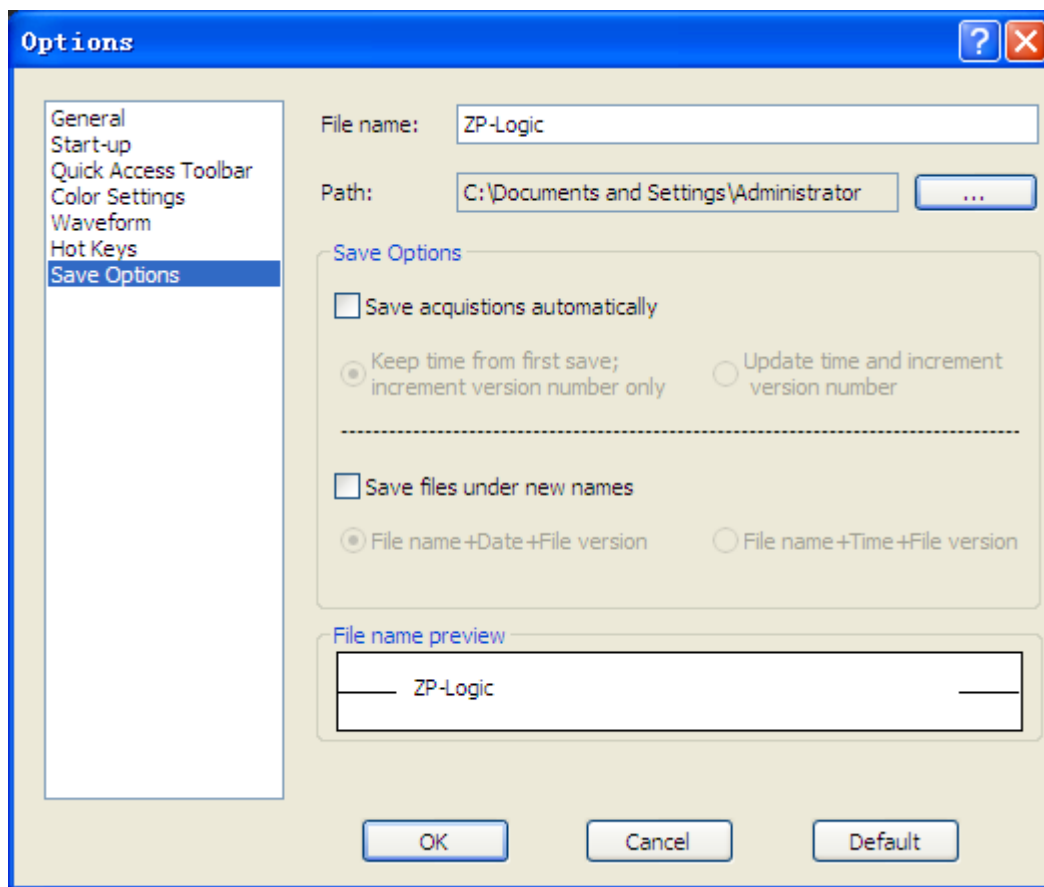
Item	Description
Commands	Select a Command (function) for which a Hot Key can be assigned.
Select New Hot Keys	Input the new Hot Keys combination (or single key) and click Assign to make the change effective.
Current Keys	Displays the current Hot Keys for the selected command.
Conflict Keys	If the new Hot Keys are already in use, the command currently using them will be shown.
Description	Displays a brief description of the selected command.
Shortcut-key Setting document	Export the Hot Keys configuration document or load a different one.

**Table 4:12 Hot Key settings dialog box description**





#### 4.11.7. Save Options



**Figure 4-13 Save Options dialog box**

Item	Description
File name	Choose a name for the files to be saved; the default is ZP-Logic.
Path	Choose where to save files; the default is C:\Documents and settings\Administrator\ My Documents\ ZP-Logic Data (if C: is the system disk).
<b>Save Options</b>	
Save acquisitions automatically	Auto-save all acquisitions.
Keep time from first save; increment version number only	When saving multiple acquisitions the file names will all preserve the time of the first save and only change version number. If the first acquisition was made 3:45:12 pm and the next 3:55:47 the names will become; FileName154500 and FileNameTime154500(1). This can be useful for



	sorting the files.
Update time and increment version number	In the example above the file names would become; FileName154512 and FileName155547(1); this is the default selection.
Save files under new names	Files will overwrite each other if this option is not checked. It is therefore common to combine this option with the Save As function.
File Name + Date + File Version	Add the date [Year, Month, Day] and version number after the file name. Ex: August 25 <sup>th</sup> 2015 becomes ZP-Logic_20150825(1).
File Name + Time + File Version	Add the time (Hour, Minute, Second) and the version number after the file name. Ex: 13:45:02 pm becomes ZP-Logic_134205(1); default selection.
File Name Preview	Preview the name of files to be saved.

**Table 4:13 Save settings dialog box description**

If the "Auto Add the Serial No" and is not activated, "Keep time from first save; increment version number only" and "Update time and increment version number" will be disabled. In other words, any new file that is saved will overwrite the existing file.

## 4.12. Exit

Exit ZP-Logic. The software prompts users to save unsaved files.

**Hot Key: ALT + F4.**

## Acquisition

Press ALT + A to open this Main Menu item with the keyboard.



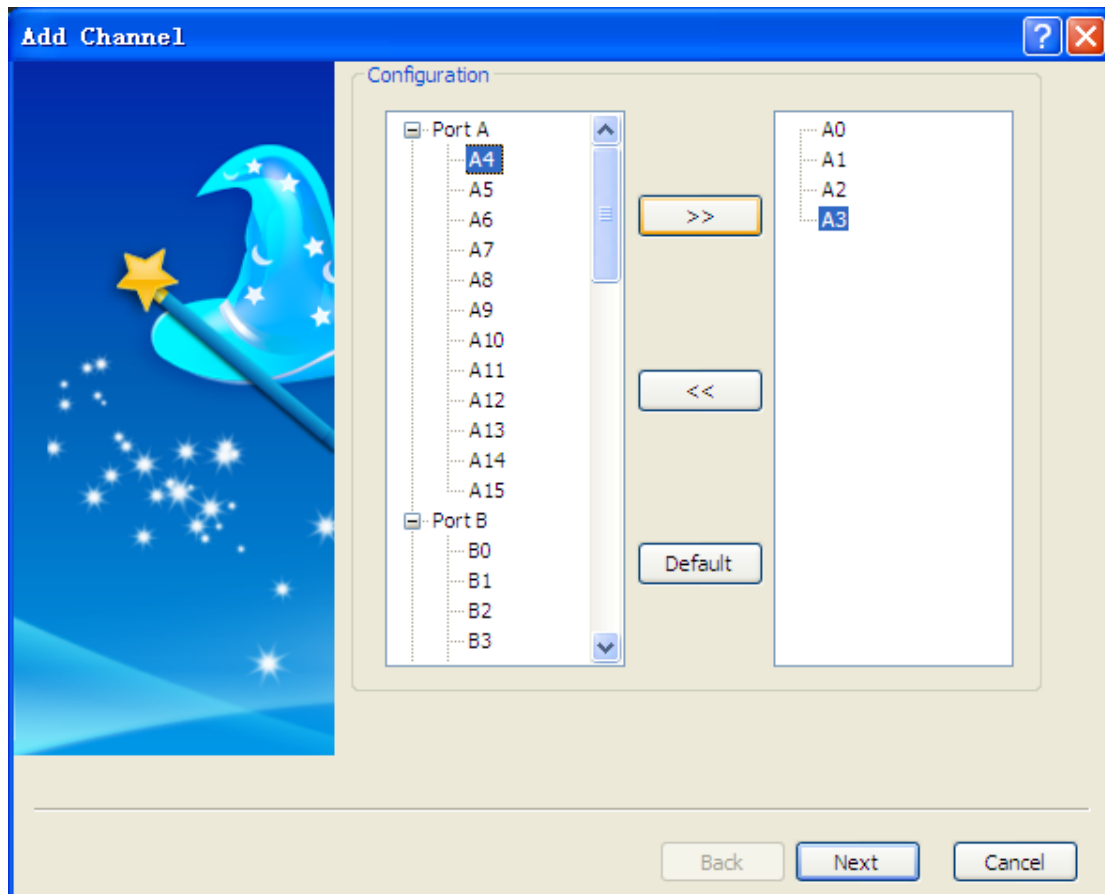
## 4.13. Menu Layout

Add Channel...	
Add Bus...	
Add Protocol Decoder...	Ctrl+B
<hr/>	
Acquisition Setup...	
Trigger Setup...	
Trigger Options...	
Trigger Level...	
Protocol Trigger	
<hr/>	
Single Capture	F5
Repeated Capture	Ctrl+F5
Stop	
Autocapture	

**Figure 4-14 Acquisition drop-down menu**

## 4.14. Add Channel

To add one or several channels, select the channels to be included and bring them over to the right column using the arrow. The CTRL and SHIFT keys can be used to mark several channels at the same time. Using the lower arrows channels can also be removed. To finalize the inclusion of new channels the user must choose whether he wants all other channels to be deleted or not. The select channels dialog box is shown in Figure 4-15 where four channels have been added.

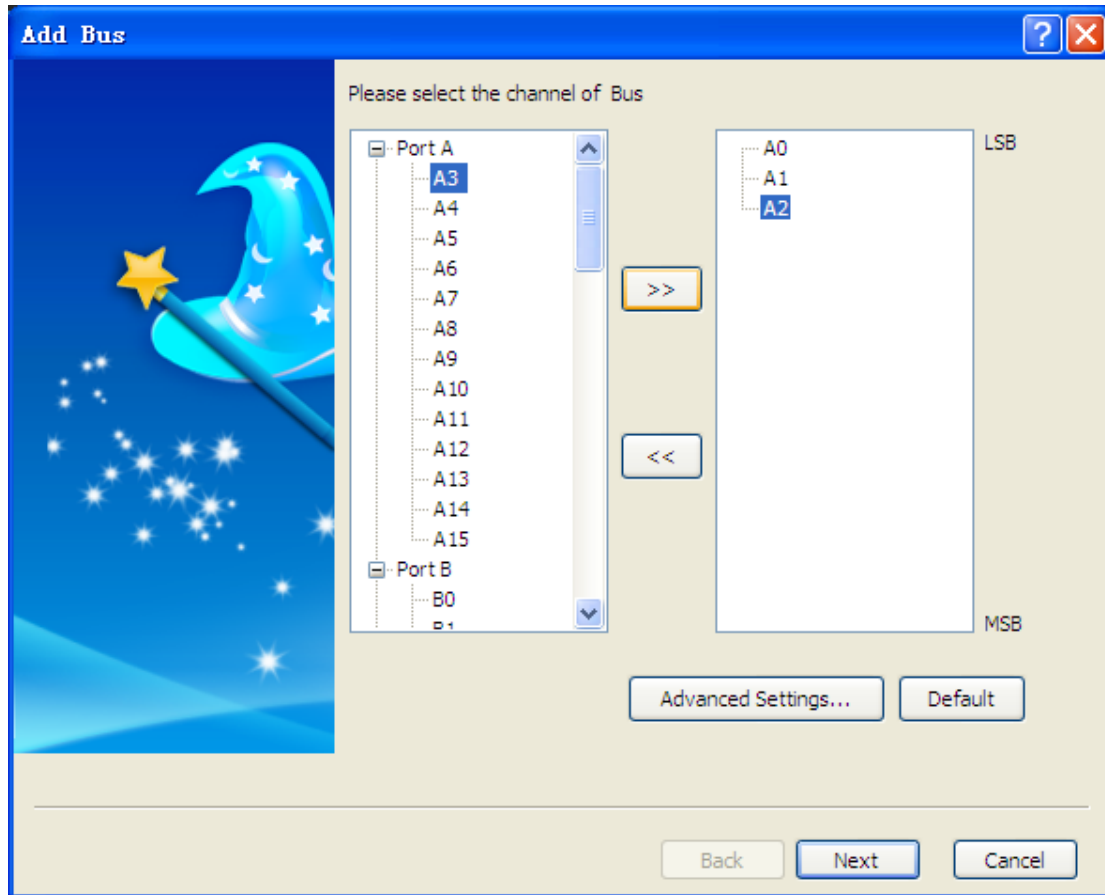


**Figure 4-15 Add Channel dialog box**

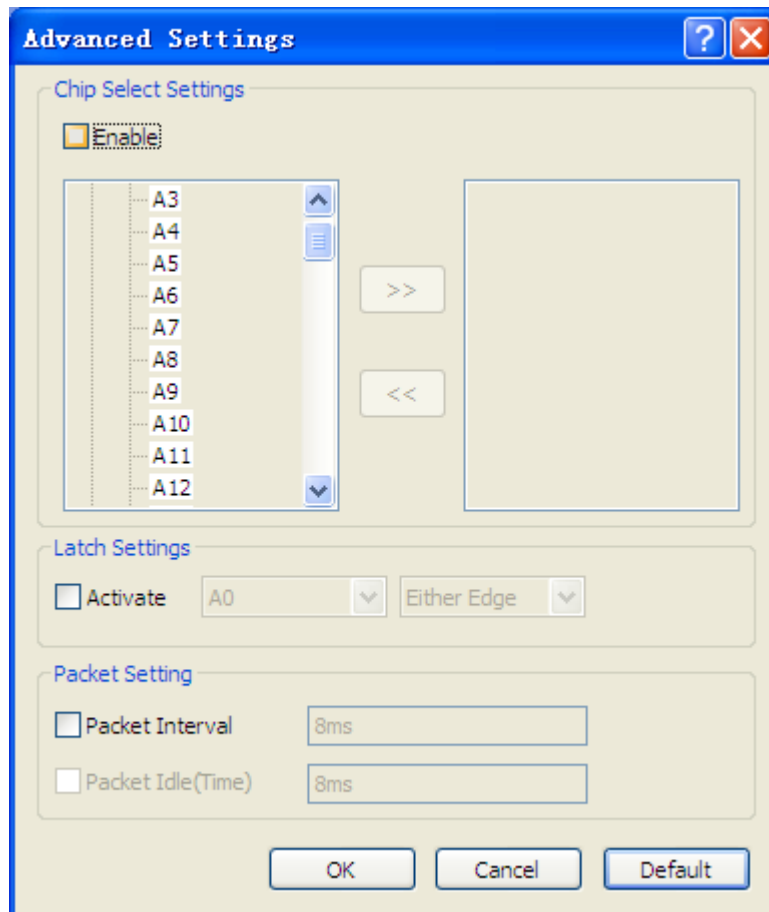
## 4.15. Add Bus

Adding a bus follows the same routine as adding a channel (chapter 4.14), but the dialog box differs slightly; see Figure 4-16. First, it links to the Advanced Settings dialog box; see Figure 4-17. Second, the right-most column indicates which is the most significant bit and which is the least. Show caution to ensure that channels are added in the correct sequence; the first channel added will become the LSB and the final addition will be the MSB.

**Hot Key: CTRL + B.**



**Figure 4-16 Add Bus dialog box**



**Figure 4-17 Add Bus / Advanced Settings dialog box**

Item	Description
<b>Chip Select</b>	
(Channel and Level)	The Chip Select function emulates a real chip select. The function is similar to the Latch function (below) in that it decodes bus data, but it only does so when all the conditions are met.
<b>Latch Settings</b>	
(Channel and Event)	The Latch function is used to analyze/decode bus activity that does not use a specific protocol (referred to simply as a Bus in ZP-Logic). When selecting a channel and an event (for instance A0 and Falling Edge), the bus data will be decoded and displayed at every occurrence of this event.
<b>Packet Setting</b>	
Packet Interval	Set the Interval time of Packets for buses. Unchanged bus signals that meet the Interval time value are decoded as a packet. Eg: Set 8 ms as Interval time, if the unchanged signal exceeds 8ms the signal would be resolved to one 8 ms packet.



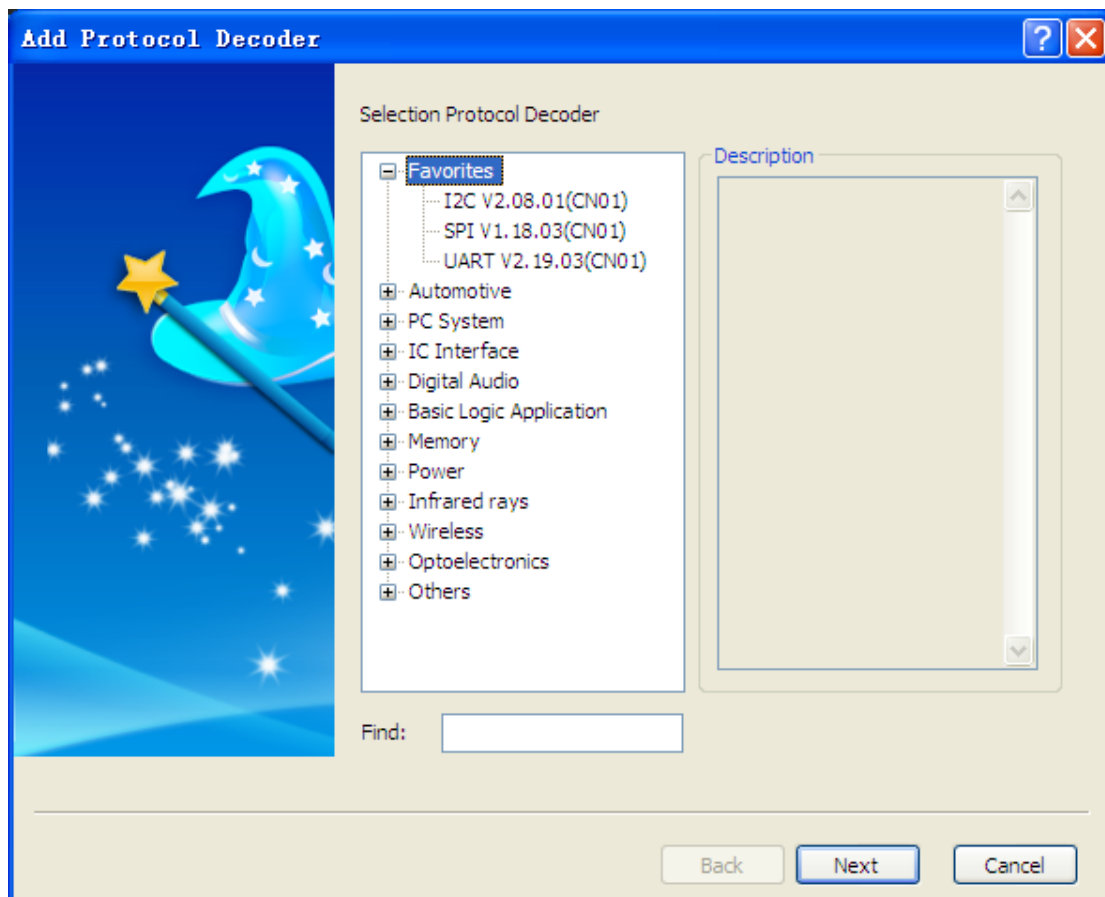
Packet Idle (Time)	Set the Idle time of bus packets. Unchanged bus signals that meet the Idle time value would be decoded as one packet instead of being resolved.
--------------------	---

**Table 4:14 Add Bus / Advanced Settings dialog box description**

## 4.16. Add Protocol Decoder

Select the desired Protocol Decoder from the dialog box shown in Figure 4-18. The protocol decoders are arranged by industry in a list where each section can be collapsed/expanded using the minus/plus symbol to the left of the protocol decoder names. The right part of the dialog box shows a brief description of the selected protocol decoder.

**NOTE** Right-click on a decoder to add it to the topmost Favorites list.

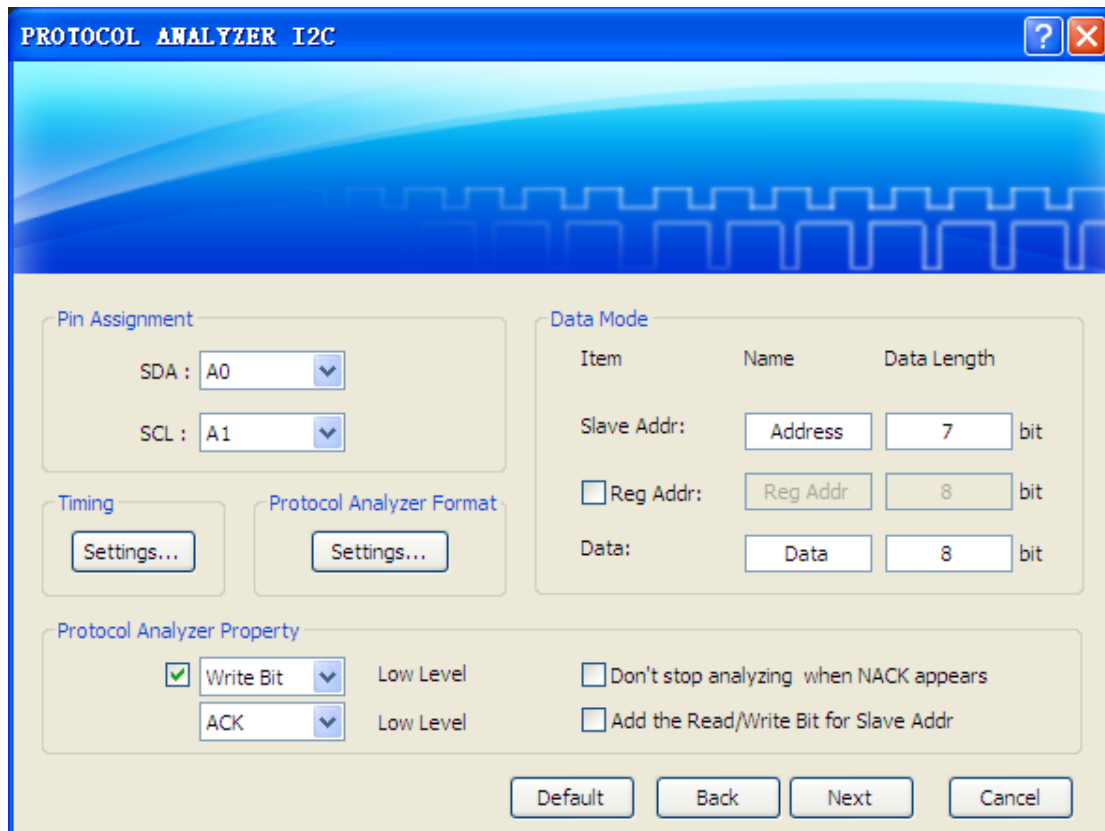


**Figure 4-18 Add Protocol Decoder dialog box**



The ZP-Logic comes with more than 110 free protocol decoders; these are listed in Table 4:15. The protocol decoders are individual modules that are separated from the ZP-Logic software.

The protocol decoder dialog box shown in Figure 4-19 is an example that shows the I2C decoder setup. Note that all protocol decoder dialog boxes have distinct designs.



**Figure 4-19 I2C Protocol Decoder Setup dialog box**

Table 4:15 lists the protocol decoders available in ZP-Logic.

Built-in Protocol Decoders		
1-WIRE	IDE	Philips RC-6
1-WIRE (Advanced)	IRDA	PMBus 1.1
3-WIRE	ISO7816 UART	PROFI BUS
7-SEGMENT LED	JK FLIP-FLOP	PS/2
AC97	JTAG 2.0	PSB Interface
AES_EBU	KEELOQ Code Hopping	PT2262/PT2272
AMD_SV12	KNX	QI





ARITHMETICAL LOGIC	LCD 12864	Quad SPI
BDM	LCD1602	RGB Interface
BMS	LED Pitch Array	S/PDIF
CAN 2.0B	LG4572	S2Cwire/AS2Cwire
CCIR656	LIN 2.1	SAMSUNG K9 (NAND Flash)
CMOS IMAGE	Line code	SCCB
Compact Flash 4.1	Low Pin Coun	SD2.0/SDIO
DALI Interface	LPC-SERIRQ	SDQ
DDC EDID	LPT	Serial GPIO IBPI
Differential Manchester	MANCHESTER	Serial Wire Debug (SWD)
DIGITAL LOGIC	MCU-51 DECODE	SHT11
DigRF	MDDI	SIGNIA 6210
DM114/DM115	MHL-CBUS	SLE4442
DMX512	MICROWIRE	SMBus 2.0
DP AUX Channel	MICROWIRE (EEPROM 93C)	SPI
DS1302	MIDI	SPI PLUS
DS18B20	MII	SPI (EEPROM AT25F)
DSA Interface	MILLER	SSI Interface
DSI Bus	MIL-STD-1553	ST7669
FLEXRAY 2.1A	MIPI DSI	STBus
FWH	MIPI_CSI-2	SVID
GPIB	ModBus	SWP
HART	MODIFIED MILLER	UART
HD Audio	MODIFIED SPI	UNI/O
HDMI CEC	MVB	UPDOWNCOUNTER
HDQ	NEC PD6122	USB 1.1 plus
HPI	OPENTHERM 2.2	USB 2.0
I2C	PCI	Wiegand
I2C (EEPROM 24L)	PCM	WTB
I2C (EEPROM24LCS61/24LCS62)	PECI	WWV/WWVH/WWVB
I2S	Philips RC-5	YK-5



eMMC

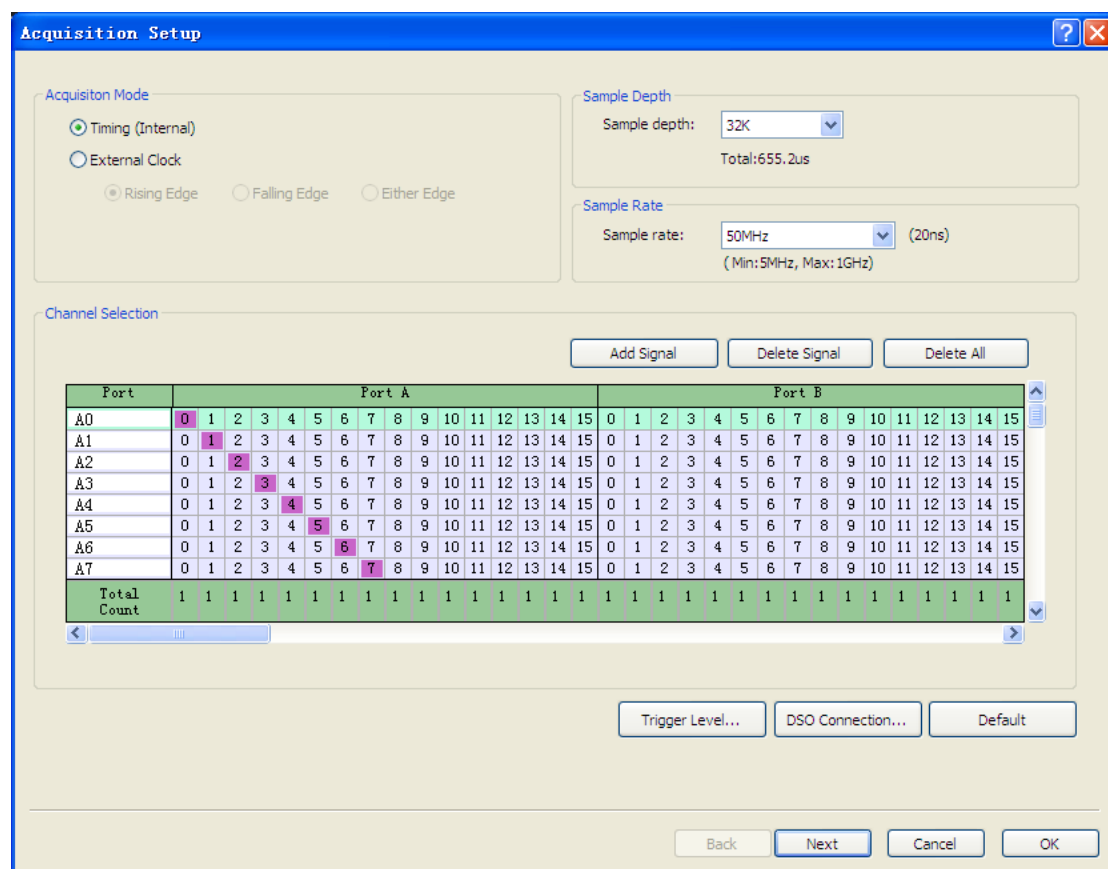
SD3.0

eSPI

**Table 4:15 Built-in protocol decoders**

## 4.17. Acquisition Setup

Fundamental sampling choices such as channel assignment, acquisition mode, Sample depth and Sample rate are selected in the Acquisition Setup dialog box; see Figure 4-20 below. This is also where users can adjust the voltage threshold for triggering and configure a DSO connection.

**Figure 4-20 Acquisition Setup dialog box**

Item	Description
<b>Acquisition Mode</b>	
State (External Clock)	In State mode (also called synchronous acquisition) the clock that governs when to sample data is provided by the DUT. State mode provides a view of how the system is executing. One sample is taken per clock cycle and the user must specify whether he wants to



	sample on rising or falling DUT clocks, or on either. The State mode sample rate goes from 0.001 Hz to 200 MHz.
Timing (Internal Clock)	In Timing mode (also called asynchronous acquisition) the input signals are sampled and stored at equal time intervals based on LAP-F1's internal clock. The Timing mode sample rate goes from 5 MHz to 1 GHz.

---

#### Acquisition Choices

Sample Depth	Determine the amount of data to be acquired per channel; it is set to 32 k by default. The number below (highlighted in red in Figure 4-20) shows how long the acquisition will be.
Sample Rate	The sample rate or acquisition frequency determines how often samples are taken. Press CTRL + U to increase the sample rate and CTRL + D to decrease it.

---

#### Channel Selection

(Purple checkboxes)	One probe is connected to each of the channel ports of the LAP-F1 and each probe samples one signal. By default, Port A0 (Probe0) is linked with channel A0 in the software etc. Channels can be renamed and rearranged: The left column shows the channel name in ZP-Logic and the purple coloring determines which of the ports/probes is linked to the channel.
Add Signal	Add a channel. The user must define which probe the new channel should be linked to; by default it's unassigned.
Delete Signal	Delete the selected channel.
Delete All	Delete all channels.
Trigger Level	See chapter 4.20.
DSO Connection	Set up a DSO Connection; see chapter 4.36.

**Table 4:16 Acquisition Setup dialog box description**

#### 4.17.1. Trigger Level

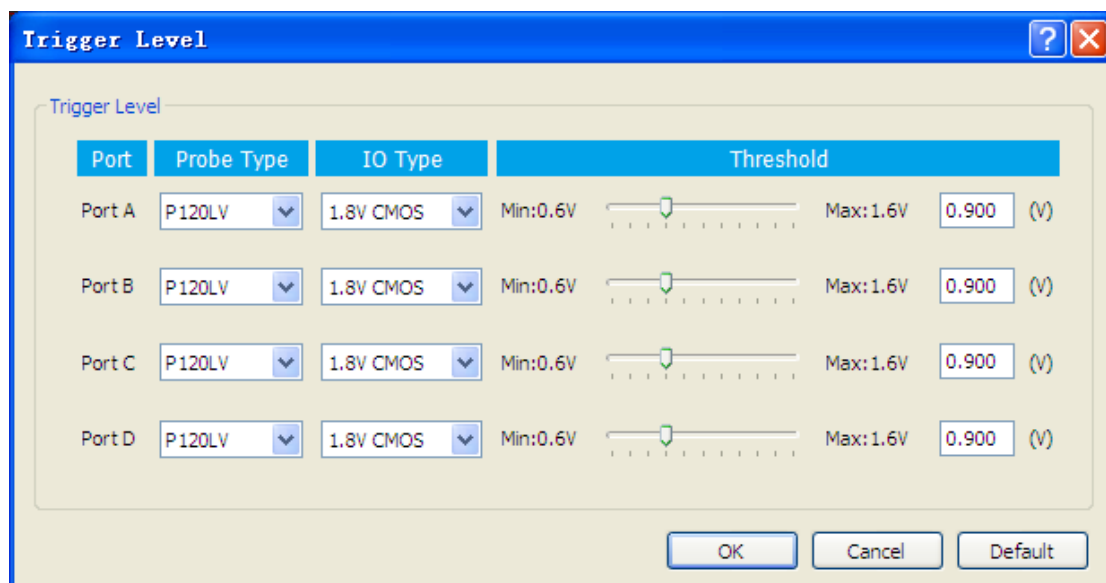
The Trigger Level defines when a signal changes state. In other words; if the voltage of a signal is inferior to the Trigger Level it will be regarded as 0 (Low), and vice versa. Similarly, when the signal voltage rises from below to above the Trigger Level, the LAP-F1 will consider that a change of state from Low to High has occurred and



that the new state is 1 (High). The Trigger Level is sometimes referred to as Trigger Voltage or Threshold Level.

### TTL Probe (for LAP-F1)

The LAP-F1 lets users use up to 4 different Trigger Levels at a time; one for each of the four port A, B, C and D. For each port, three pre-defined levels are available: 1.2/1.5/1.8 IO voltages. It is also possible to user-define the Trigger Level. See the dialog box in Figure 4-21.



**Figure 4-21 Trigger Level dialog box for Low Voltage Probes**

Item	Description
<b>Probe Type</b>	For LAP-F1. All currently available probe types (TTL, Low-voltage, Negative Logic and eMMC) are all defined as in this menu.
<b>Trigger Level</b>	
Port	The 4 ports can have individual trigger voltage levels. (Port A has ch. A0-A15 etc).
Probe Type	Select the probe type being used: P100TL is the TTL probe, P120LV the Low-voltage probe and P120NE the Negative Logic probe.
IO Type	Choose between four pre-set trigger levels.
Threshold	Adjust the duty cycle; voltages below the threshold are defined



by the LAP-F1 as Low or 0, and voltages above are defined as High or 1.

**Table 4:17 Trigger Level dialog box description**

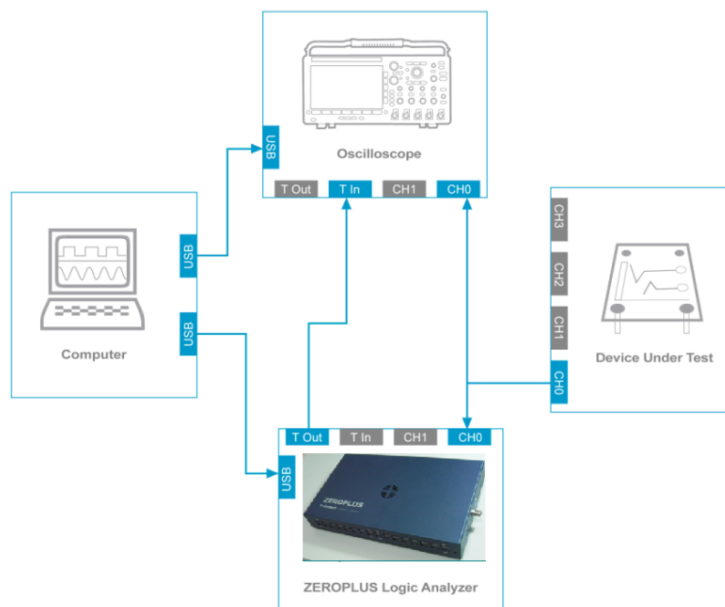
#### 4.17.2. DSO Connection

A DSO Connection can be set up when users want to import and display a DSO signal in the ZP-Logic software. This can be useful since the LAP-F1 does not have the ability to capture analog signals. The supported DSO models are listed in Table 4:19.

Two operation modes are possible; the connection can be set up with LAP-F1 as master or slave depending on which instrument the user wants to provide the trigger signal. The two modes are described in continuation. The connection setup follows in chapters 4.17.2.1 and 4.17.2.2.

##### 4.17.2.1. LAP-F1 as Master

When the LAP-F1 is the master the DSO is the slave. In this mode, the Trigger Out of the LAP-F1 connects with the Trigger In of the DSO. When the trigger event occurs, the LAP-F1 sends a trigger signal to the DSO which, upon receiving the signal, starts to capture data. See the complete connection diagram in Figure 4-22.



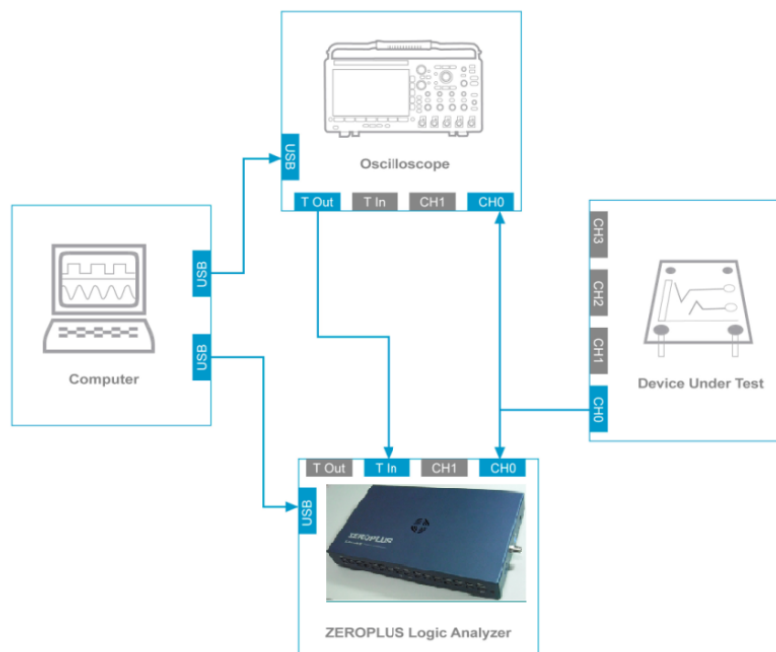
**Figure 4-22 Connection diagram with LAP-F1 as master**



#### 4.17.2.2. LAP-F1 as Slave

When the LAP-F1 is the slave the DSO is the master. In this mode, the Trigger Out of the DSO connects with the Trigger In of the LAP-F1. When the trigger event occurs, the DSO sends a trigger signal to the LAP-F1 which, upon receiving the signal, starts to store data. See the complete connection diagram in Figure 4-23.

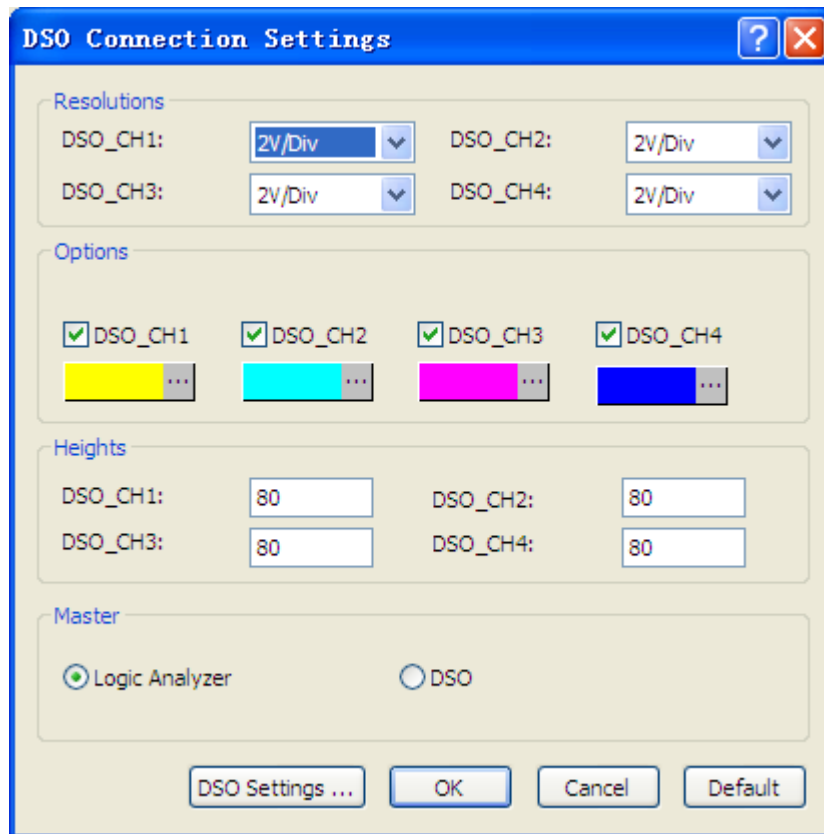
Users can try to connect the DSO Trigger Out to any regular channel of the LAP-F1 if the BNC connector is occupied by another instrument.



**Figure 4-23 Connection diagram with LAP-F1 as slave**

#### 4.17.2.3. Settings

Up to 4 analog signals can be shown; see the settings dialog box in Figure 4-24.

**Figure 4-24 DSO Connection dialog box**

Item	Description
<b>Resolutions</b>	
DSO_Ch1-4	Adjust the vertical resolution of the input signals in Volts/Division ranging from 3V/Div to 2mV/Div in a total of 11 steps.
<b>Options</b>	
Show DSO signal only	Choose which DSO signals to display in the waveform area and their colors.
DSO_Ch1-4	
<b>Heights</b>	
DSO_Ch1-4	Set the trace height in pixels. 30-180 pixels can be chosen; the default is 80 px.
<b>Master</b>	
Logic Analyzer	The LAP-F1 is master and the DSO slave; see chapter 4.17.2.1; default option.
DSO	The LAP-F1 is master and the DSO slave; see chapter 4.17.2.2; default option.



DSO Settings	Open the DSO Settings dialog box; the interface will depend on the DSO brand.
--------------	---

**Table 4:18 DSO Connection dialog box description**

#### 4.17.2.4. Supported Oscilloscope Models

The supported DSO models are listed in Table 4:19.

Manufacturer	Model	Connection Mode
Tektronix	TDS1000 Series	USB
	TDS2000 Series	USB
	TDS3000 Series	USB, TCP/IP, GPIB
	TDS5000 Series	GPIB
	TDS6000 Series	Built-in GPIB
	DPO7000 Series	USB, TCP/IP
OWON	SDS7102 Model	USB
PicoScope	3206B Series	USB
GwInstek	GDS-1000A Series	USB
	GDS-3000 Series	USB
Agilent	DSO5000 Series	USB
BK Precision	2540B, 2542B, 2540B-GEN,	USB
	2542B-GEN	
RIGOL	DS4034	USB

**Table 4:19 Supported oscilloscope models**

To use the LAP-F1 with any of the DSOs listed above it is necessary to install software from the manufacturer; see Table 4:20 for details.

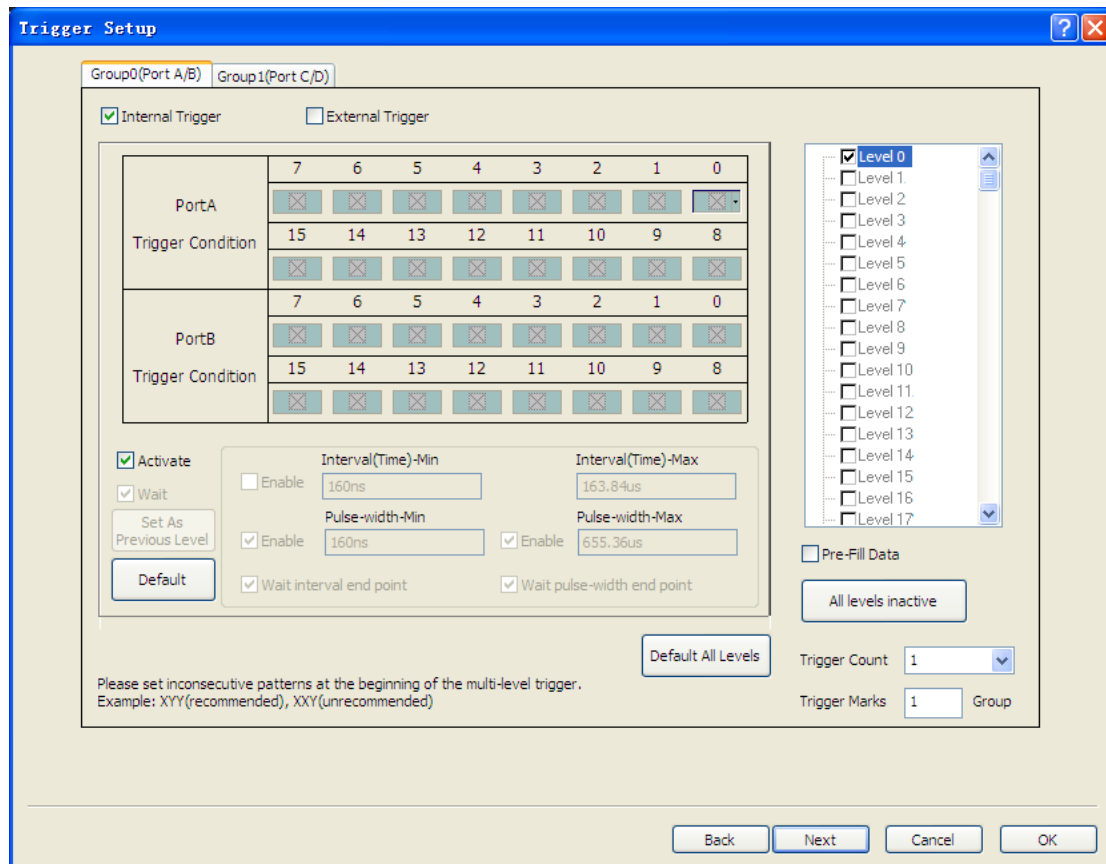
Brand	Driver	Website
Agilent	Windows USB Driver	<a href="http://www.chem.agilent.com">www.chem.agilent.com</a>
BK Precision	Windows USB Driver	<a href="http://www.bkprecision.com/">http://www.bkprecision.com/</a>
GwInstek	Windows USB Driver	<a href="http://www.gwinstek.com">www.gwinstek.com</a>
Owon	Windows USB driver	<a href="http://www.owon.com.cn">www.owon.com.cn</a>
PICO	Windows USB driver	<a href="http://www.picotech.com">www.picotech.com</a>
Tektronix	Tekvisa Connectivity Software V3.3.4	<a href="http://www.tektronix.com">www.tektronix.com</a>
RIGOL	Windows USB Driver	<a href="http://www.rigol.com/">http://www.rigol.com/</a>



**Table 4:20 DSO driver needed for the DSO connection**

## 4.18. Trigger Setup

Trigger Setup is used to define a set of trigger conditions. The LAP-F1 will trigger on the first event that satisfies all the conditions; see the dialog box in Figure 4-25.

**Figure 4-25 Trigger Setup dialog box**

Item	Description
Group 0 (Port A/B)	The first 16 channels are sampled by ports A0-15 (Group A), the next 16 in ports B0-15 (Group B) etc. For the 40 channel LAP-F1 model all ports from channel C9 to D15 are disabled. For LAP-F1 trigger conditions can only be set for 32 channels at a time. However; there exists an OR relationship between the Group 0 and Group 1; this OR condition is automatically enabled if the user sets trigger conditions in both of the groups.
Group 1 (Port C/D)	

### Trigger Mode

Internal Trigger      Fulfillment of a condition set makes the LAP-F1 emit a trigger



	signal.
External Trigger	The trigger signal is provided by an external source, most commonly a DSO.
Trigger Condition	5 trigger conditions are available: High Level (1), Low Level (0), Rising Edge (transition from low to high), Falling Edge (transition from high to low) and Either Edge (Rising or Falling Edge).
Activate	Enable the trigger setup; this is done on a level-to-level basis
Wait	Wait is used for multilevel triggering with High/Low conditions. Ex: You want to set up a Rising (R), Rising, High (H) trigger where the High event satisfies a certain pulse-width (PW). When an RRH event is found, the LAP-F1 will check if the High satisfies the PW condition. If that is not the case, the LAP-F1 will either keep looking for an H that satisfies the condition and trigger when it finds it (Wait is enabled), or it will restart the search and look for a new RRH pattern that satisfies the PW condition (Wait is disabled; default option).
Set As Previous Level	Copy the trigger conditions from the previous level.
Default	Reset the level to default.

---

### Pulse-widths and Intervals

Enable Interval (Time)	Interval triggering can be activated when there are at least 2 levels.
Interval (Time) – Min	When Interval is enabled, for the condition set to be satisfied there needs to be a certain distance in time from trigger level X to trigger level X-1; the default min and max values are 180 and 8,192 clocks.
Enable Pulse-width	Pulse-width conditions can be set for High/Low trigger conditions.
Pulse-width – Min	Set the length of periods – be it High or Low- as a trigger condition.
Wait Interval end point	When an Interval condition is set and this option is enabled, the LAP-F1 will not trigger immediately (i.e. when the H/L event being looked for changes state) upon finding an event that satisfies the Interval condition, but wait until the Interval Max number of samples is reached and then trigger. The Interval Max is counted from the beginning of the H/L event in question.
Wait Pulse-width	When a pulse-width condition is set and this option is enabled, the

---



end point	LAP-F1 will not trigger immediately (i.e. when the H/L event being looked for changes state) upon finding an event that satisfies the pulse-width condition, but wait until the Pulse-width Max number of samples is reached and then trigger. The Pulse-width Max is counted from the beginning of the H/L event in question.
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---

### Trigger Levels

Trigger Level	There are 256 Trigger Levels. When the conditions of Level 1 are satisfied the LAP-F1 looks for an event that satisfies the conditions of Level 2. When an event satisfying the last active trigger level is found the LAP-F1 triggers. Note that Level X must be activated before Level X-1 can be activated.
Pre-Fill Data	The Trigger Position combined with the Sample Depth determines how many bits of pre-trigger data should be stored. The Pre-Fill Data determines the ZP-Logic's behavior if the trigger event occurs before the pre-trigger data requirement has been fulfilled. If unchecked (default option) the LAP-F1 will override the Trigger Position/Sample Depth requirement and start storing data when the trigger event occurs. If checked, triggering will be postponed until the pre-trigger data requirement has been fulfilled.
All Levels Inactive	Disable all trigger levels.
Default All Levels	Set all trigger levels to default.
Trigger Count	Trigger on the Xth event that satisfies the trigger conditions; at the default value of 1 the LAP-F1 will trigger on the first event.
Trigger Mark	Place a vertical bar on all samples that meet the trigger conditions. By default, only one trigger bar is shown (the T-bar), but there can be up to 256 trigger bars. These are numbered T0, T1, T2 etc. (Trigger Marks are sometimes referred to as Cursors or Auxiliary Cursors).

---

### Navigation

Back	Go to the Acquisition Setup dialog box.
Next	Go to the Trigger Properties dialog box.
Cancel	Leave the dialog box without saving the setting.
OK	Leave the dialog box and save the settings.

---

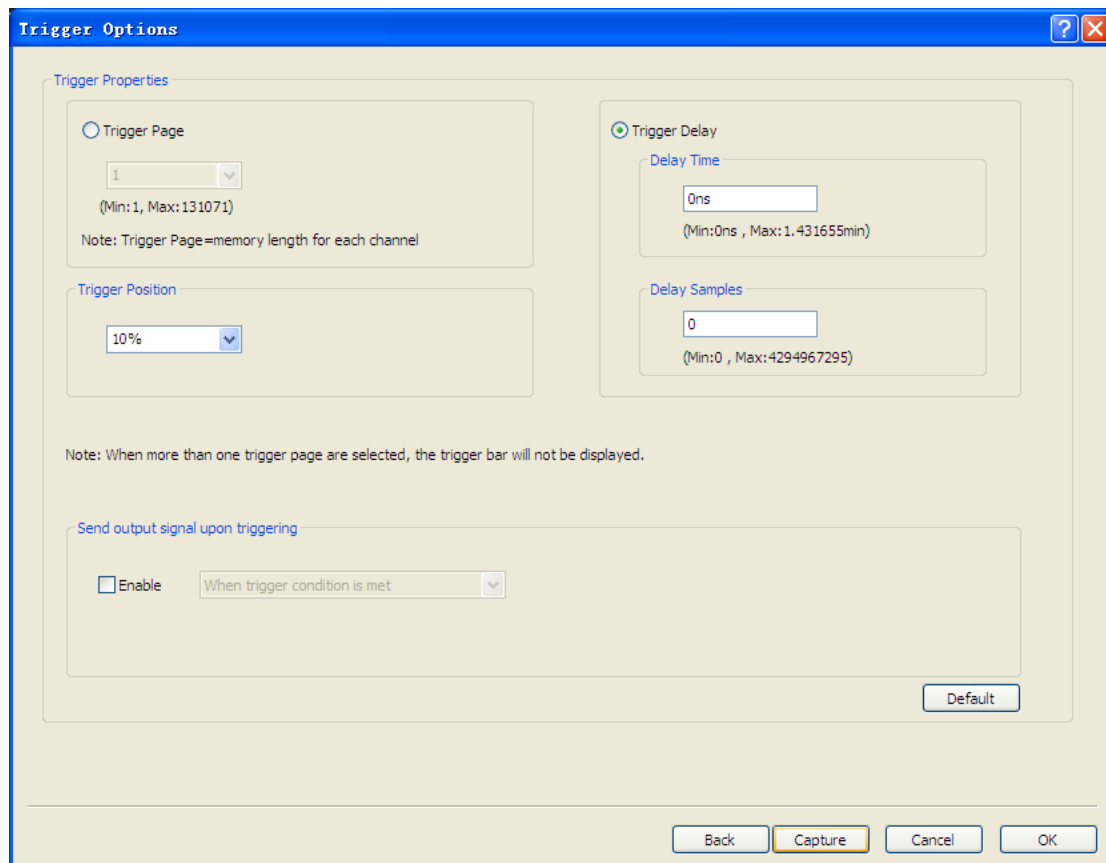
**Table 4:21 Trigger Setup dialog box description**



**NOTE** If both Internal and External Trigger are checked, whichever of the events occurs first will trigger the LAP-F1.

## 4.19. Trigger Options

Adjust trigger properties such as Trigger Position and Trigger Delay.



**Figure 4-26 Trigger Options dialog box**

Item	Description
<b>Trigger Delays</b>	
Trigger Page	Data Page; Each time acquisition as a page. Input trigger page by case.
Trigger Delay	Trigger a certain time or a certain amount of clock cycles after the trigger conditions have been met. The range goes from 0 ns to 687.19 seconds; the default is zero.
<b>Trigger Position</b>	
	The trigger position determines which samples are stored. At the default 10%, 10% of the available memory is allocated to pre-trigger data and 90% to post-trigger data.



---

**Send output signal upon triggering (Trigger Out)**

See chapter 2.5.2; Trigger Out can be sent on the occurrence of 3 different events:

When trigger condition is met	Send the Trigger Out signal when the LAP-F1 triggers.
When clicking Capture	Send the Trigger Out signal when the user clicks Capture.
When clicking Stop	Send the Trigger Out signal when the user clicks Stop.
Continuously trigger	Activate Long-time Record function; set the number of continuous trigger times.

---

**Table 4:22 Trigger Options dialog box description**

## 4.20. Trigger Level

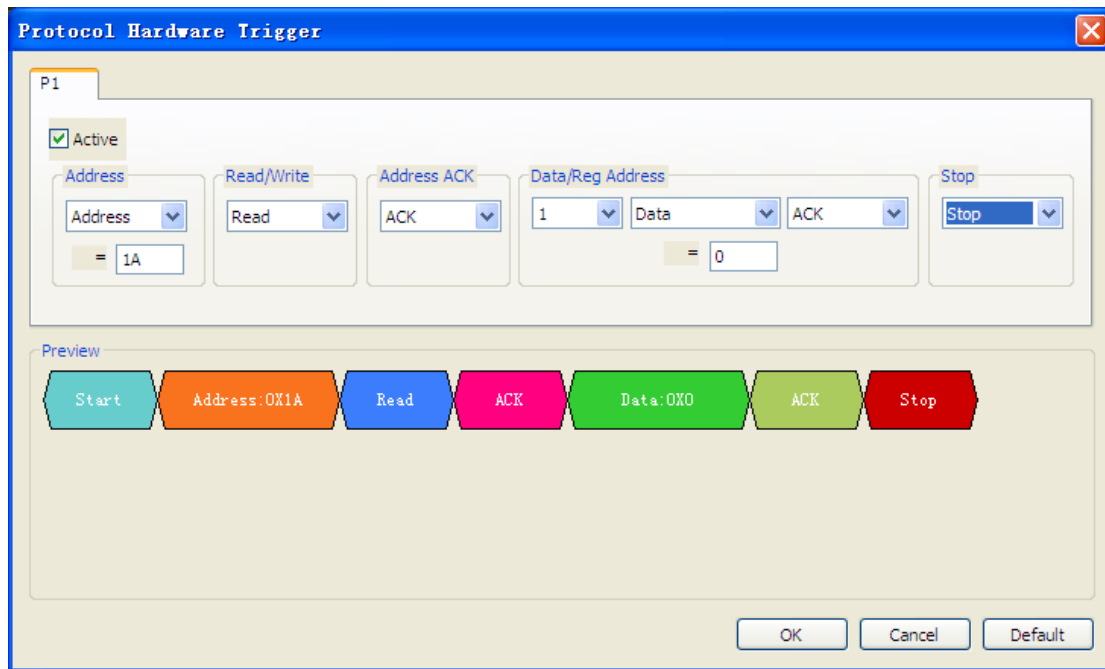
See chapter 4.17.1.

## 4.21. Protocol Trigger

The Protocol Triggers are sophisticated hardware triggers specially designed for certain protocols. These triggers open a well of triggering opportunities; for the supported protocols it is possible to trigger on packets, read/write conditions, addresses etc. The triggers are hardware based, i.e. everything happens in the instrument. The LAP-F1 comes with 6 protocol triggers:

- I2C
- I2S
- SPC
- SVID
- UART
- CAN2.0B

See the dialog box in Figure 4-27 for an example of the dialog box for the I2C trigger.

**Figure 4-27 Protocol Trigger dialog box for I2C**

Item	Description
Active	Activate the protocol trigger.
Conditions	Select the data pattern that is to be triggered on.
Preview	See a visual representation of the constructed condition set.

**Table 4:23 Protocol Trigger dialog box description**

## 4.22. Single Capture

Capture samples one time using the current Acquisition Settings and Trigger Conditions.

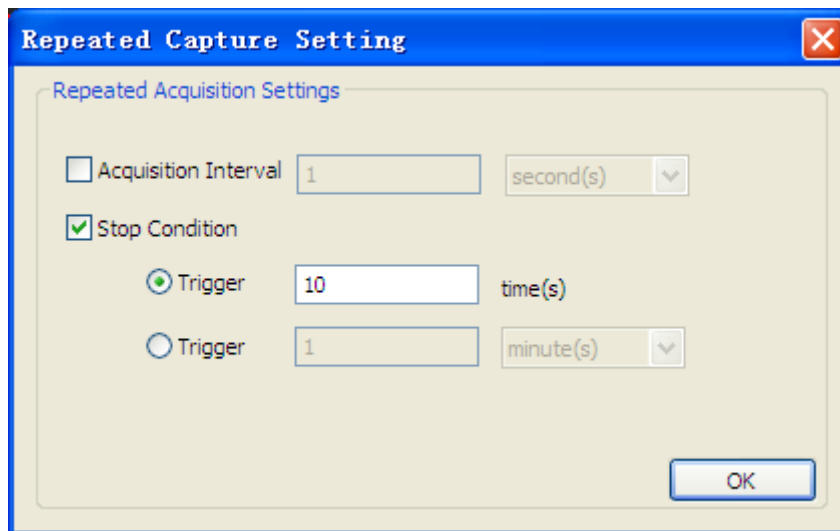
**Hot Key: F5.**

## 4.23. Repeated Capture

Repeated Capture is used to restart acquisition periodically until a Stop Condition is met. The Stop Condition can either be a function of number of triggers (trigger X times then stop) or of time (trigger periodically for X seconds then stop); see Figure 4-28.



**Hot Key: CTRL + F5.**



**Figure 4-28 Repeated Capture dialog box**

Item	Description
Acquisition Interval	Choose how often acquisition should restart. The available intervals are: 1-2,592,000 seconds, 1-43,200 minutes, 1-720 hours or 1-30 days; it is 1 second by default.
<b>Stop Condition</b>	
(Number of times)	Choose the number of times the acquisition should be restarted. LAP-F1 will then restart acquisitions until the limit is reached. 1-65,536 times is available; 10 times is the default option.
(Time)	Choose how long (in time) the acquisitions should be restarted. LAP-F1 will then restart acquisitions until the limit is reached. The available time limits are: 1-2,592,000 seconds, 1-43,200 minutes, 1-720 hours and 1-30 days.

**Table 4:24 Repeated Capture dialog box description**

## 4.24. Stop

Stop an ongoing acquisition. The user can chose between two different software behaviors when pressing Stop:

- Show the previous (complete) acquisition
- Show the newly acquired data



Switch between the two alternatives in the General Settings; see Figure 4-7.

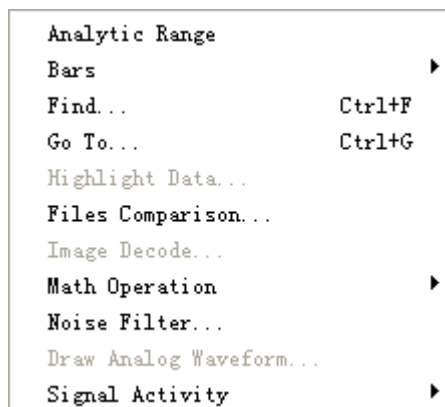
## 4.25. Autocapture

The Autocapture is similar to the Single Capture (chapter 4.22), but the optimal sample rate is auto detected by the software.

## Analysis

Press ALT + D to open this Main Menu item with the keyboard.

## 4.26. Menu Layout



**Figure 4-29 Analysis drop-down menu**

## 4.27. Active Range

Adjust the analysis range by adjusting the position of the so-called Ds and Dp bars. The Ds-bar marks the beginning of the active range and the Dp-bar marks the end. The Active Range is used to reduce the size of acquisitions by hiding parts of the acquired data. This can be useful for navigation, reducing file sizes etc. These bars are locked whenever the user has not entered the Active Range.

**NOTE** Adjusting the Active Range will hide – not delete – data.





## 4.28. Bars

The ZP-Logic Waveform / State List areas come with 5 standard bars (these are sometimes referred to as Cursors). The bars delimit the analysis range and facilitate navigation and observation. The five standard bars are described in Table 4:25.

Bar	Description
Ds bar	Demarks the beginning of the buffer data area; use the Active Range function to adjust its position.
Dp bar	Demarks the end of the buffer data area; use the Active Range function to adjust its position.
T-bar	The T-bar marks the trigger event. Press T to center the waveform view on the T-bar.
A-bar	Default bar intended for navigation and measurement that the user can move freely. Press A to center the waveform view on the A-bar.
B-bar	Default bar intended for navigation and measurement that the user can move freely. Press B to center the waveform view on the B-bar.

**Table 4:25 Description of the five standard bars**

### 4.28.1. Add

Users can insert up to 250 additional bars. When adding a bar the user can select color and where it should be positioned (in time). The bars will automatically be named A0-A9, B0-B9 etc. User comments can be added to the bars after addition; see Figure 4-61.

Note that there is a second way to add bars: In pointer mode (see 4.46.1), move the cursor to the very left part of the waveform. The pointer will convert to a plus symbol and when left-clicking a bar will be added.

### 4.28.2. Reposition

Move a bar; the bar's new position will depend on how the user enters the reposition dialog box:

- If the user accesses the function from the Main Menu, the chosen bar will be placed at the center of the waveform area.



- If the user accesses the reposition dialog box by right-clicking in the waveform area, the chosen bar will be moved to where the user clicked.

**NOTE** The T-bar cannot be moved and the Ds- and Dp-bars can only be moved using the Active Range function; see chapter 4.27.

**NOTE** Users can also center the waveform on a bar by means of keyboard shortcuts. This is not the same as repositioning the bar. To center the display on the T-bar press T and correspondingly for the A- and B-bars. To focus on user defined bars use the number keys. To focus on for example the D1-bar, press 1 four time.

### 4.28.3. Delete

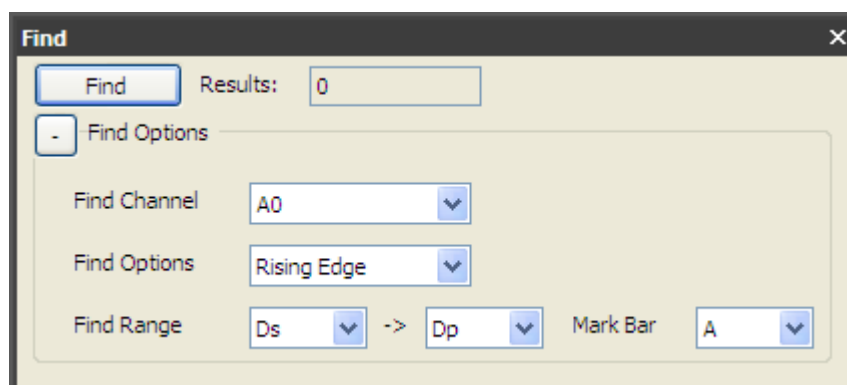
Any bar that is not a standard bar can be deleted.

## 4.29. Find

Post acquisition, Find is used to look up events that satisfy a set of user-defined conditions. Find the data in the Find Results Windows. see Figure 4-31 or see chapter 4.56.

**Hot Key: CTRL + F.**

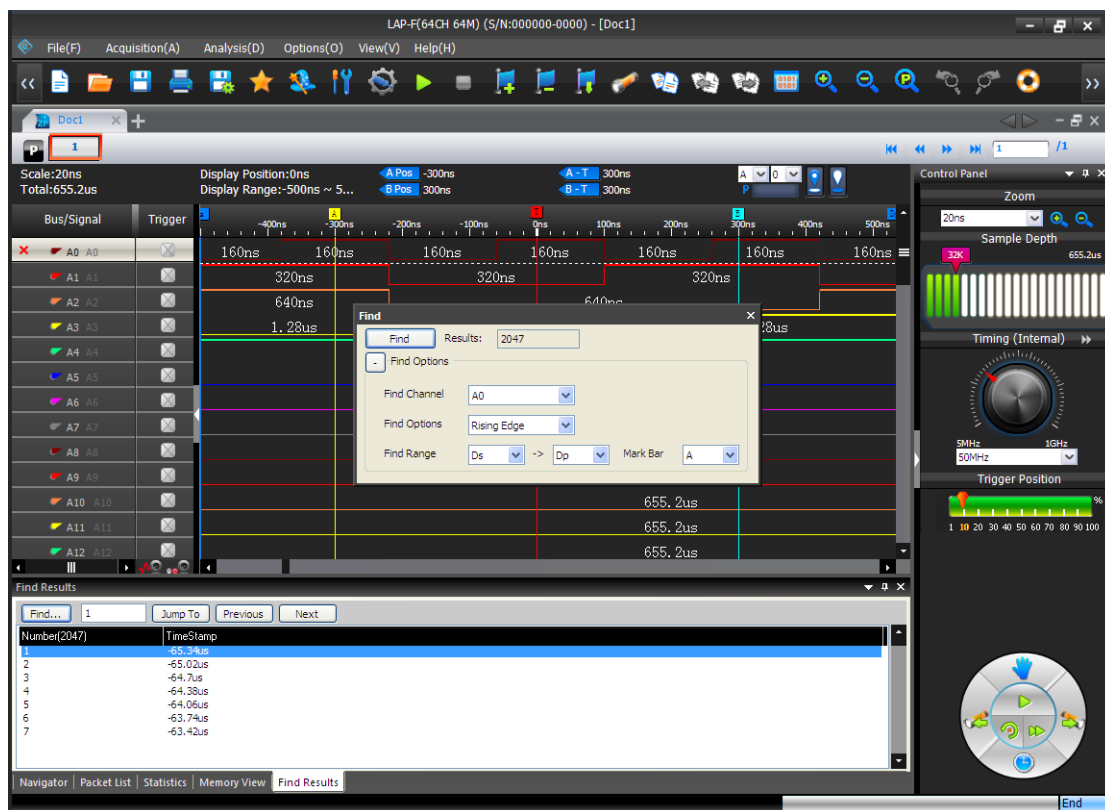
Press **CTRL + →** to move to the next event that satisfies the Find conditions and **CTRL + ←** move to the previous event.



**Figure 4-30 Find dialog box**



Item	Description
<b>Find</b>	
Results	Count the number of events within the Find Range that meet the condition set.
<b>Find Options</b>	
Find Channel	Choose the need to find the channel, bus or Protocol Decoder.
Find Options	Set The search conditions, The available The conditions are: Rising Edge and Falling Edge or Either Edge.
Find Range	Set to find the range of data.
Mark Bar	Mark event that meets the Find condition set with a bar; the A-bar is the default bar.

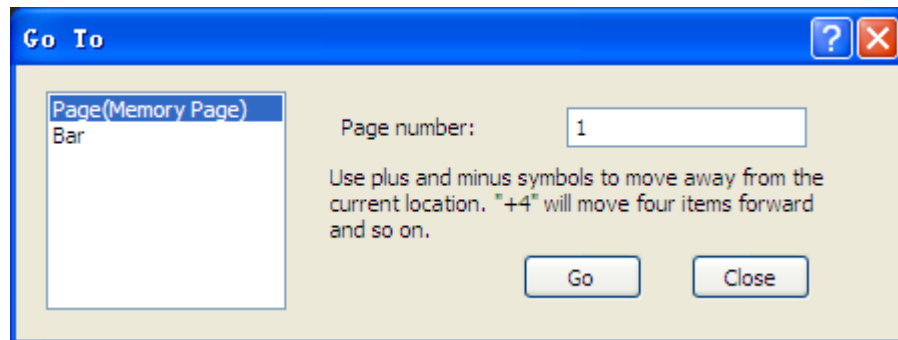
**Table 4:26 Find dialog box description****Figure 4-31 Find examples show**



## 4.30. Go To

The Go To function is used to find and navigate to a bar or a Memory Page; see the dialog box in Figure 4-32.

**Hot Key: CTRL + G.**



**Figure 4-32 Go To dialog box**

To go to a bar, select one from the drop-down menu. The waveform area will center on the selected bar. If there are several bars of type A (A0, A1, A2 etc) then click next to move from one bar to the next. The A-bar is the default choice.

It is also possible to go to a page (read about ZP-Logic's pagination in Table 4:6). Input a page number and click Go To to move to the page. In Figure 4-33 the user has used the Go To dialog box to move to page 3 as indicated by the red frame on the page bar in the upper left corner.

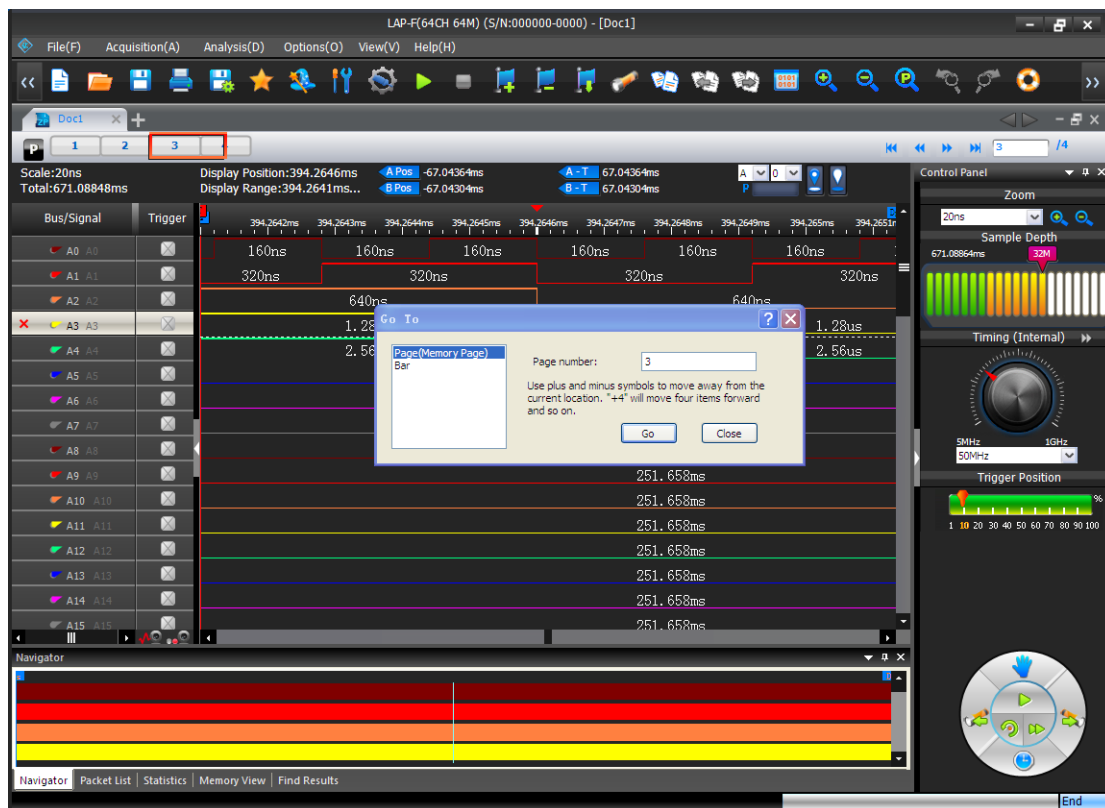


Figure 4-33 Go To example; the File bar shows that page 3 is shown

## 4.31. Highlight Data

Highlight Data colors data that satisfies a user-defined condition to make them stand out. See the dialog box in Figure 4-34.

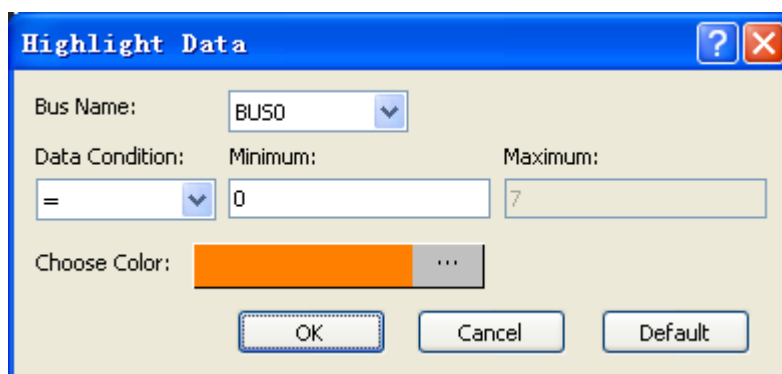


Figure 4-34 Highlight Data dialog box

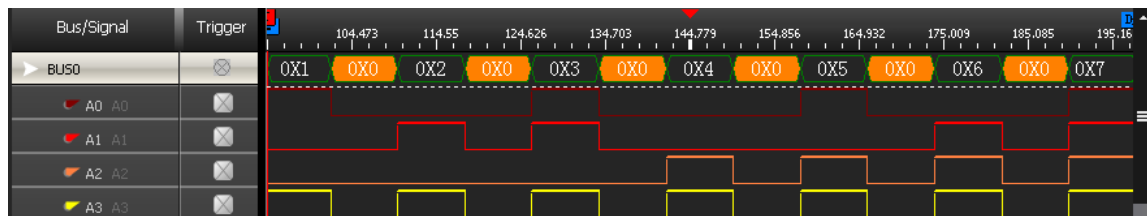
Item	Description
Bus Name	Select which bus the function should focus on.
Condition	Select a condition among =, !=, In Range and Not In Range; = is



	the default.
Value / Minimum	Input the value that is to be met.
Maximum	Input the maximum value (used for <i>Range/Not in range</i> only).
Choose Color	Data that meet the condition are highlighted with the selected color.

**Table 4:27 Highlight Data dialog box description**

Figure 4-35 shows what how the Highlight Data function works. In the example, the conditions established in Figure 4-34 are used: The data belongs to BUS0 and are equal to zero. This are highlighted with an orange color. Had the function not been used, these data would have had the same white background color as the neighboring 0X1 data.

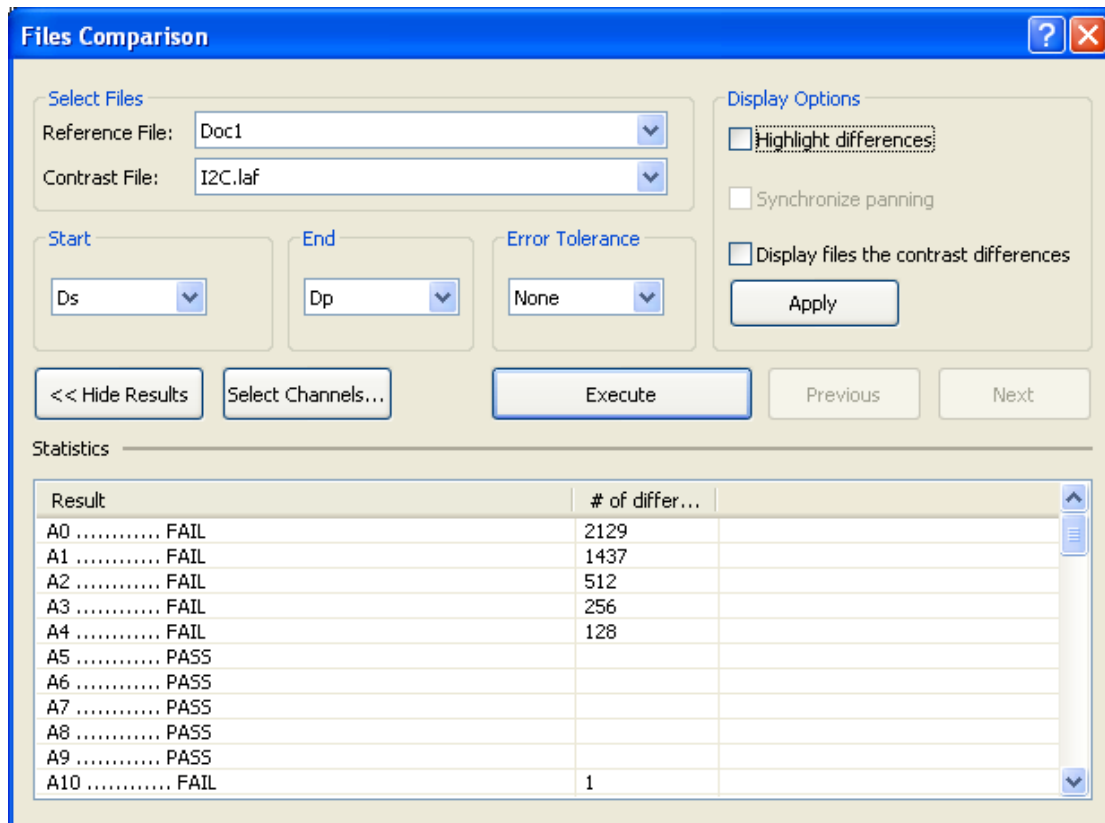


**Figure 4-35 Highlight Data example; packets with Data Min = 0 are orange**

## 4.32. Files Comparison

Files Comparison examines how and where two files differ from each other. The number of differences between the two files is listed channel by channel in the dialog box, and new, curly traces in the waveform area evidence where the two signals differ; see an example in Figure 4-37.

Figure 4-36 shows the Files Comparison dialog box and the result of a data comparison of two files in table format; the two files display a large number of differences.

**Figure 4-36 Files Comparison dialog box**

Item	Description
<b>Select Files</b>	
Reference File	Select a file. Note that only open files can be chosen. Only open files are available.
Contrast File	Select the file that is to be compared to the Reference File. When contrasting with None, the Reference File settings will be used to make an acquisition.
<b>Settings</b>	
Start	Select where to start the Files Comparison, using the reference file as base.
End	Select where to end the Files Comparison, using the reference file as base.
Error Tolerance	Define how many sample points that may differ between the two files before ZP-Logic regards the two files as unequal; 0-10 samples can be chosen (the default is 0).
<b>Display Options</b>	

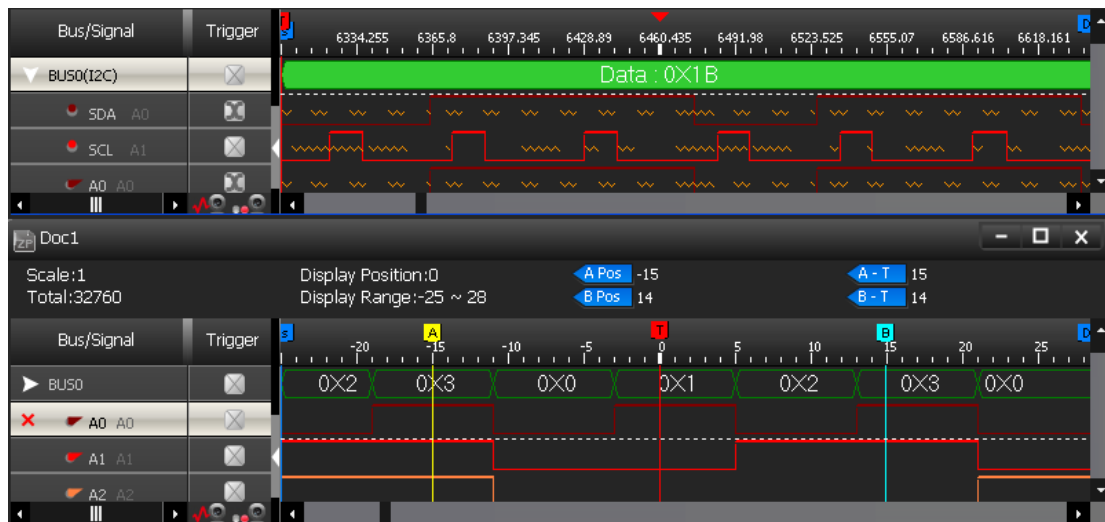


Show files horizontally	Display the two files horizontally; unchecked by default.
Synchronize navigation	Synchronize panning across the two files. This option is unchecked by default and only available if "Show files horizontally" is checked.
Highlight differences	Mark the different waveforms with red wavy lines, the default is not selected.
Apply	Make changes effective.
Hide/Unhide Results	Hide/Unhide the Results area.
Select Channels	Select the channels to be contrasted. At least one must be chosen; by default all are selected.
Execute	Perform the Files Comparison. Note that this function needs to pre-process a temporary file; see note in chapter 4.6.
<b>Statistics</b>	
Results	Display the status of channels contrast, PASS means the data in the channel is identical for the two files and FAIL means the data is different.
# of differences	The column shows the number of differences between the two files for each channel.
<b>Navigation</b>	
Previous	Go to the previous difference between the two files.
Next	Go to the next difference between the two files.

**Table 4:28 Files Comparison dialog box description**

The reference file and the contrast file are displayed horizontally in the waveform area. New, orange, wavy traces ~~~~~~ (one for each channel) in the lower window show where the two files differ. The orange waves marking the differences can be discerned in the lower waveform area in Figure 4-37.

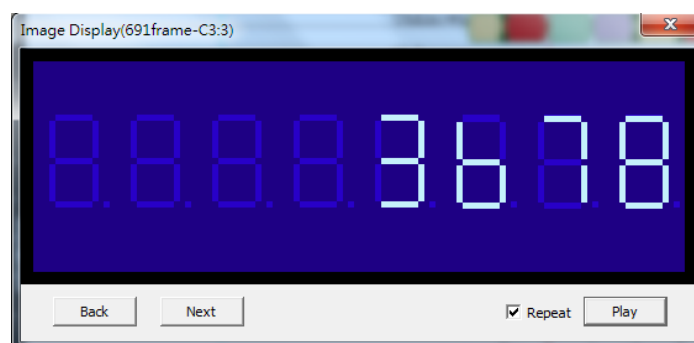




**Figure 4-37 Files Comparison ex; differences marked in the lower window**

## 4.33. Image Decode

The Image Decode function is specially designed for display type protocols such as CMOS Image, 7-SEGMENT LED, LCD12864, LCD1602 etc. Captured data that are decoded with one of the supported protocols are decoded and displayed as the original picture. This makes for a painless and straightforward verification of the data being correct or not. See Figure 4-38 for an example of the function's output.



**Figure 4-38 Image Decode for 7-Segment LED**

The Image Decode function supports the following protocols:

- 7-Segment LED
- CCIR
- CMOS Image
- DM114/115



- DMX512
- LCD12864
- LCD1602
- LED Pitch Array
- LG4572

Note that it's necessary to focus on the correct bus for the Image Decode function to be unlocked.

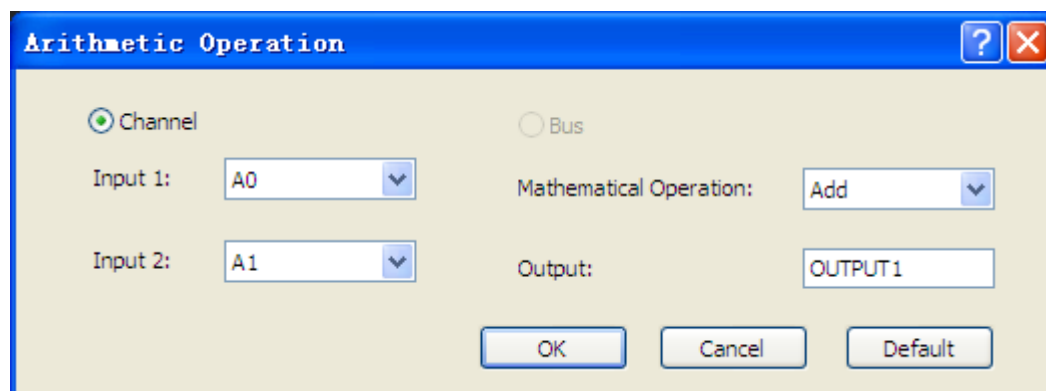
## 4.34. Math Operations

Create a new trace by performing a mathematical operation on two existing signals.

### 4.34.1. Arithmetic Operation

Using the Arithmetic operation function users can create a new signal through one the following arithmetic operations: Add, Subtract, Multiply or Divide.

ZP-Logic only accepts the creation of one arithmetic trace at a time.



**Figure 4-39 Arithmetic operation dialog box**

Item	Description
Channel/Bus	Choose to perform the operation on signals or buses (at least two buses must exist for this option to open).
Input 1	Select a signal.
Input 2	Select a signal to be joined with the first one using the arithmetic operator.
Operation	The available arithmetic operations are: Add, Subtract, Multiply and

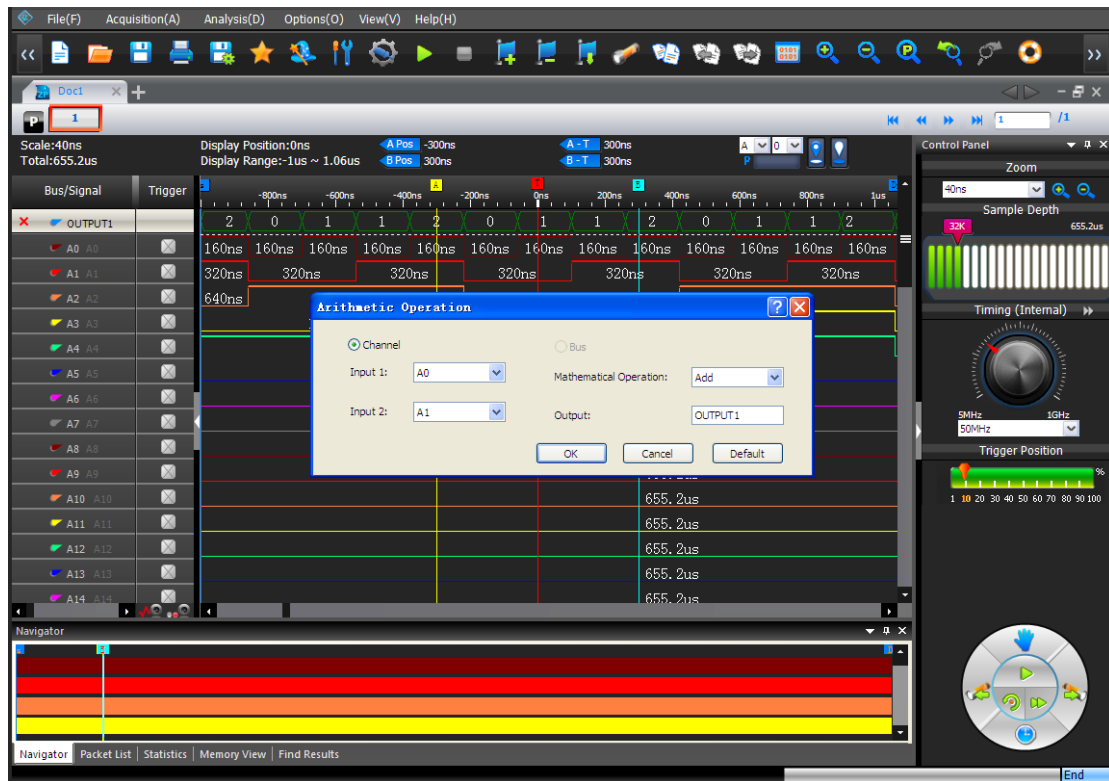


Divide.

Output Name Input a name for the resulting trace.

**Table 4:29 Arithmetic operation dialog box description**

Figure 4-40 shows the resulting trace from an ADD operation on signals A0 and A1.

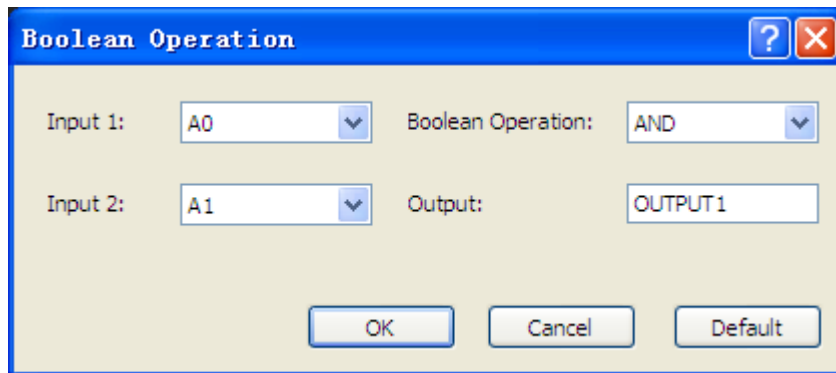


**Figure 4-40 Arithmetic operation example; ADD A0 and A1**

#### 4.34.2. Boolean Operation

With the Boolean operation, users can create a new signal using one of the Boolean operators; see Figure 4-41.

Note that an Arithmetic operation can also be performed on buses, granted that at least two buses have been created. However, ZP-Logic only accepts the creation of one Boolean trace at a time.

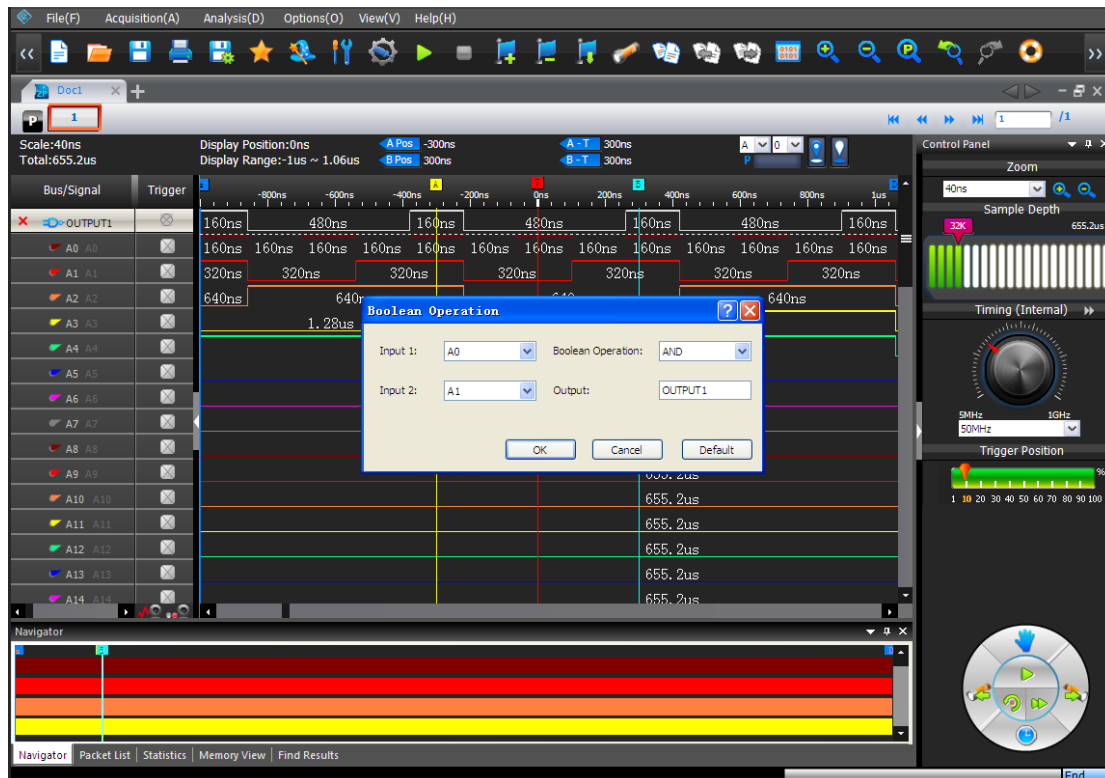


**Figure 4-41 Boolean Operation dialog box**

Item	Description
Input 1	Select a signal.
Input 2	Select as second signal to be XX to the first one.
Boolean Operator	The available Boolean operators are: AND, OR, NAND, NOR, XOR, XNOR and NOT. NOT takes only one argument and inverts it.
Output Name	Input a name for the resulting trace.

**Table 4:30 Boolean Operation dialog box description**

Figure 4-42 shows a trace created from signals A0 and A1 using the Boolean operator AND.



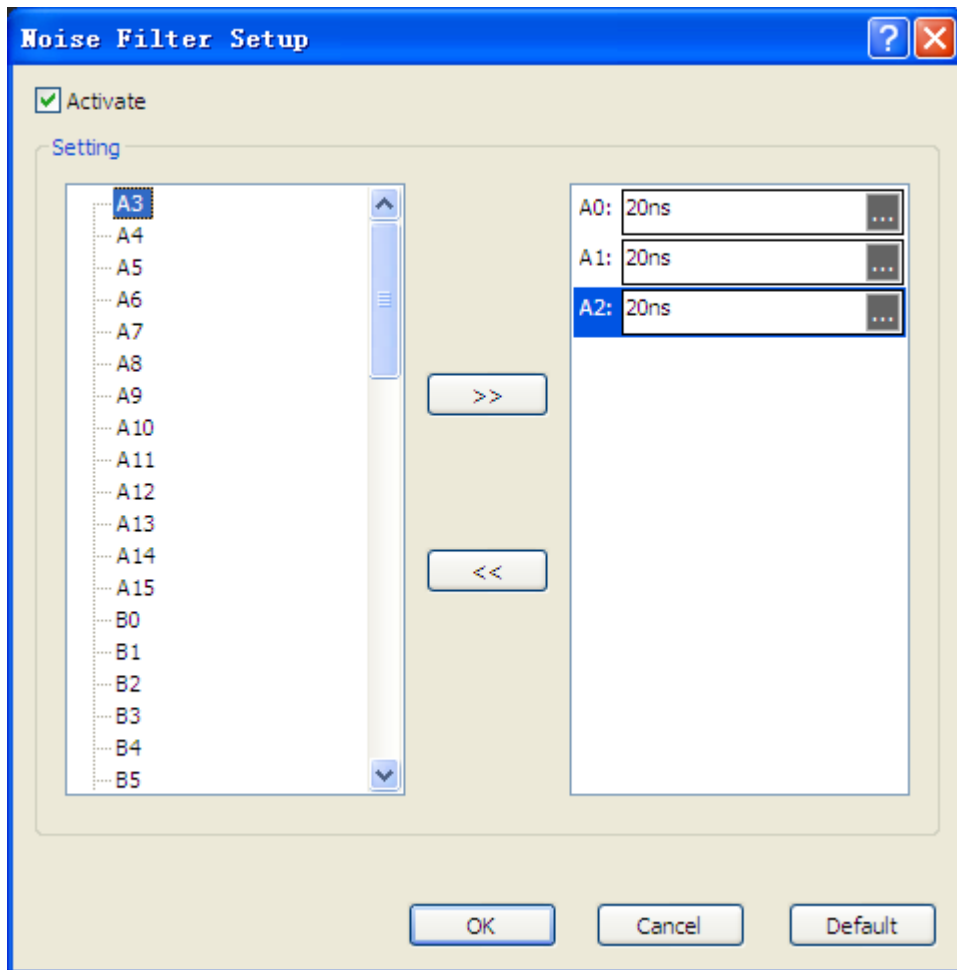
**Figure 4-42 Boolean waveform example: A0 AND A1**

## 4.35. Noise Filter

The Noise Filter is used to filter out short-lasting pulses or dips in signals that the user considers to be noise; see the dialog box in Figure 4-43.

After activating the Noise Filter, users select one or more channels to be filtered and move them to the right column using the right-pointing arrows. To select two or more channels at the same time, use the CTRL and SHIFT keys.

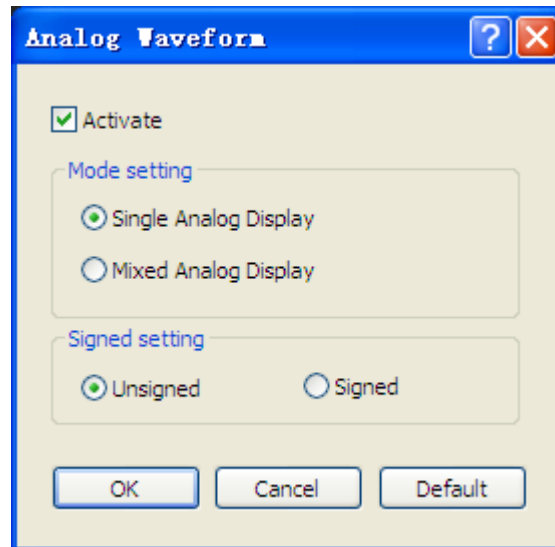
Once a channel is in the right column, the user can choose just how short pulses/dips in the signal of that channel have to be to be filtered out. Lengths are measured in sample points or time.



**Figure 4-43 Noise Filter dialog box**

## 4.36. Draw Analog Waveform

The Draw Analog Waveform function is used to plot traces based on the value of bus data. It is especially useful for data that can be conveniently displayed visually, such as an ADC output represented by a sine wave. The function is available for simple buses (no packets); see the setup dialog box in Figure 4-44.

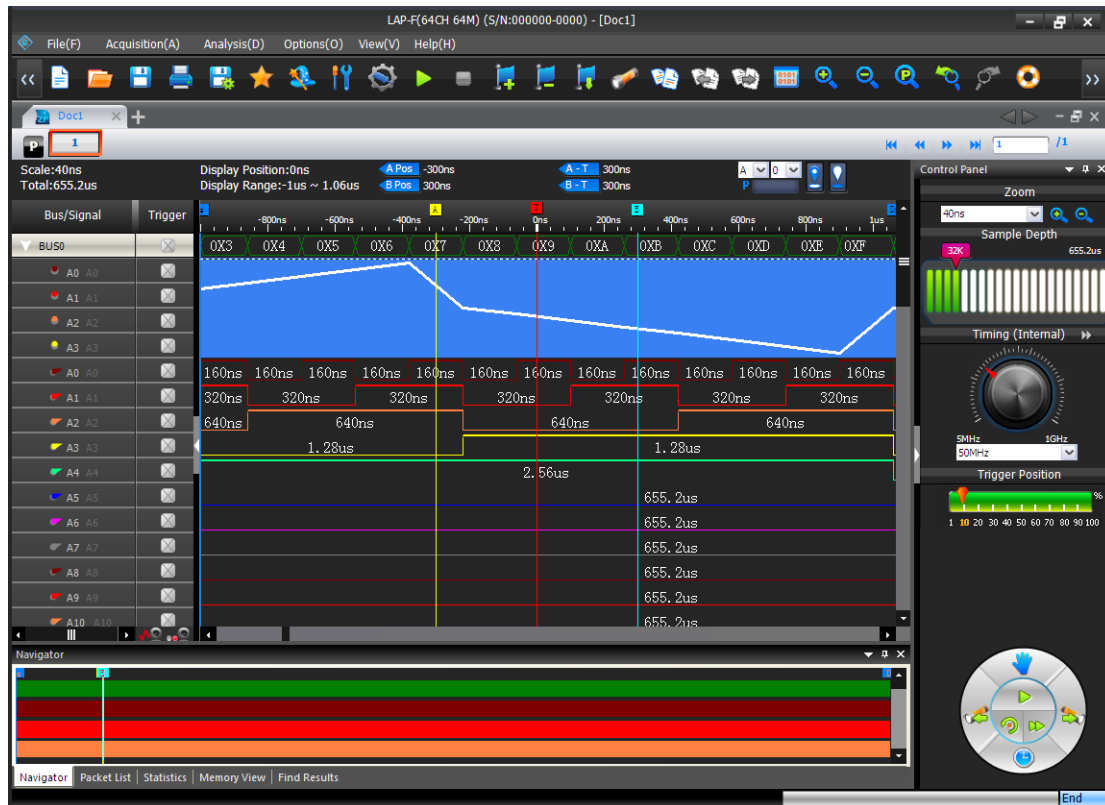


**Figure 4-44 Draw Analog Waveform dialog box**

Item	Description
<b>Mode Setting</b>	
Single Analog Display	Draw the analog waveform on a dedicated channel; default option.
Mixed Analog Display	Show the drawing on top of the traces its based on.
<b>Signed Setting</b>	
Unsigned	Binary data are read as unsigned; default option.
Signed	Binary data are read as signed.

**Table 4:31 Draw Analog Waveform dialog box description**

Figure 4-45 shows a simple example output based on four signals changing state on regular intervals (signals A0 in dark red to A4 in green are used in the example).



**Figure 4-45 Draw Analog Waveform example**

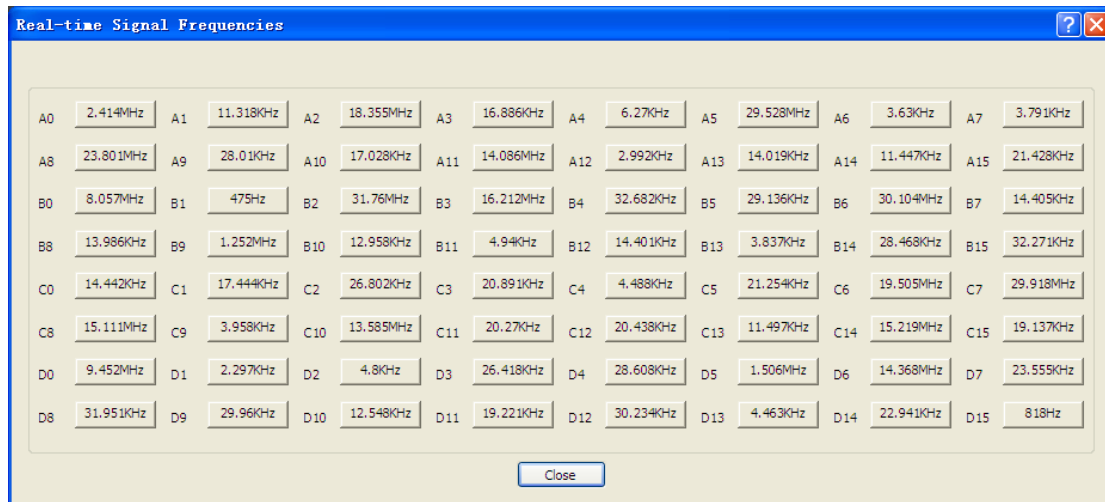
## 4.37. Signal Activity

Signal Activity offers the user real-time views of what the probes are seeing. Two modes are available; Real-time Frequencies and Signal Status. By means of these functions the LAP-F1 monitors signal frequencies and states, thus assuming the function of a frequency counter and that of a logic pen.

### 4.37.1. Real-time Frequencies

Real-time frequencies of all channels as measured by the probes are shown; see Figure 4-46. The frequencies are updated twice per second.



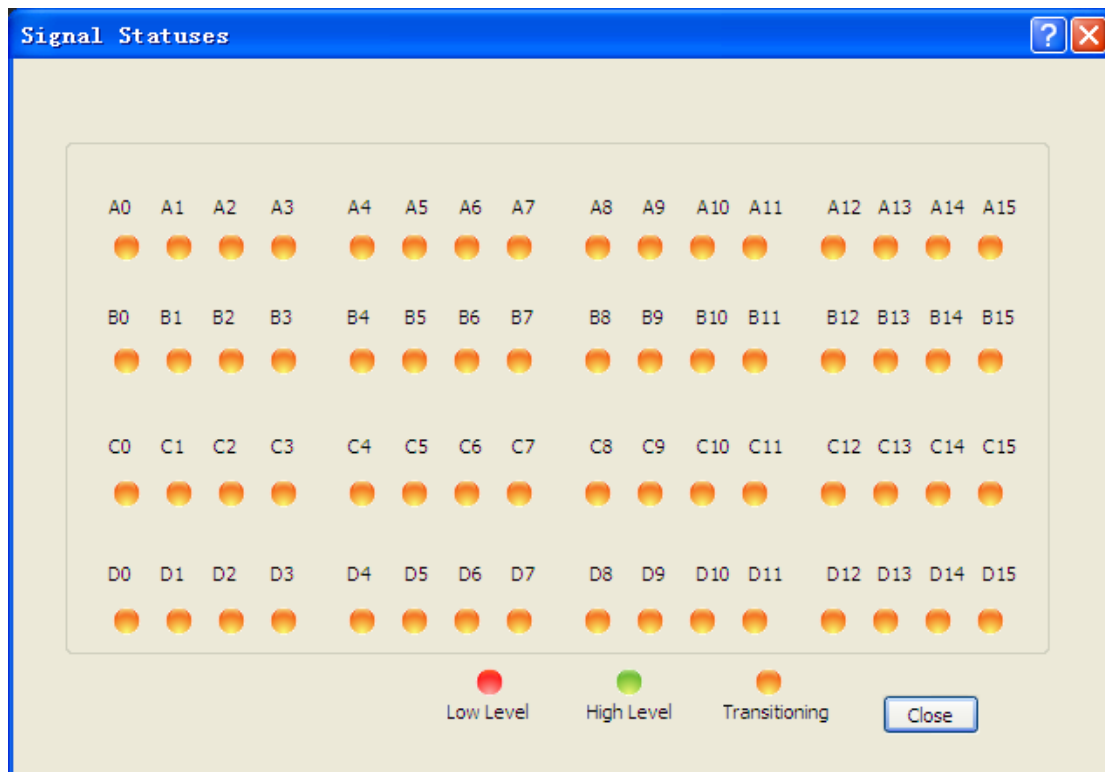


**Figure 4-46 Real-time frequencies window**

**NOTE** Other operations cannot be performed when the Real-time Frequencies window is open. Also, at least two periods must be captured for the function to work.

#### 4.37.2. Signal Statuses

The Signal Statuses window shows another view of the probe activity; traffic lights indicate if channel signals are High (green light), Low (red) or transitioning (yellow); see Figure 4-47.

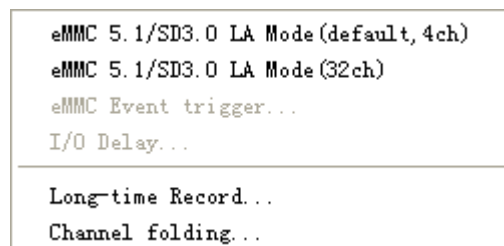


**Figure 4-47 Signal Statuses window**

## Options

Press ALT + O to open this Main Menu item with the keyboard.

### 4.38. Menu Layout



**Figure 4-48 Options drop-down menu**

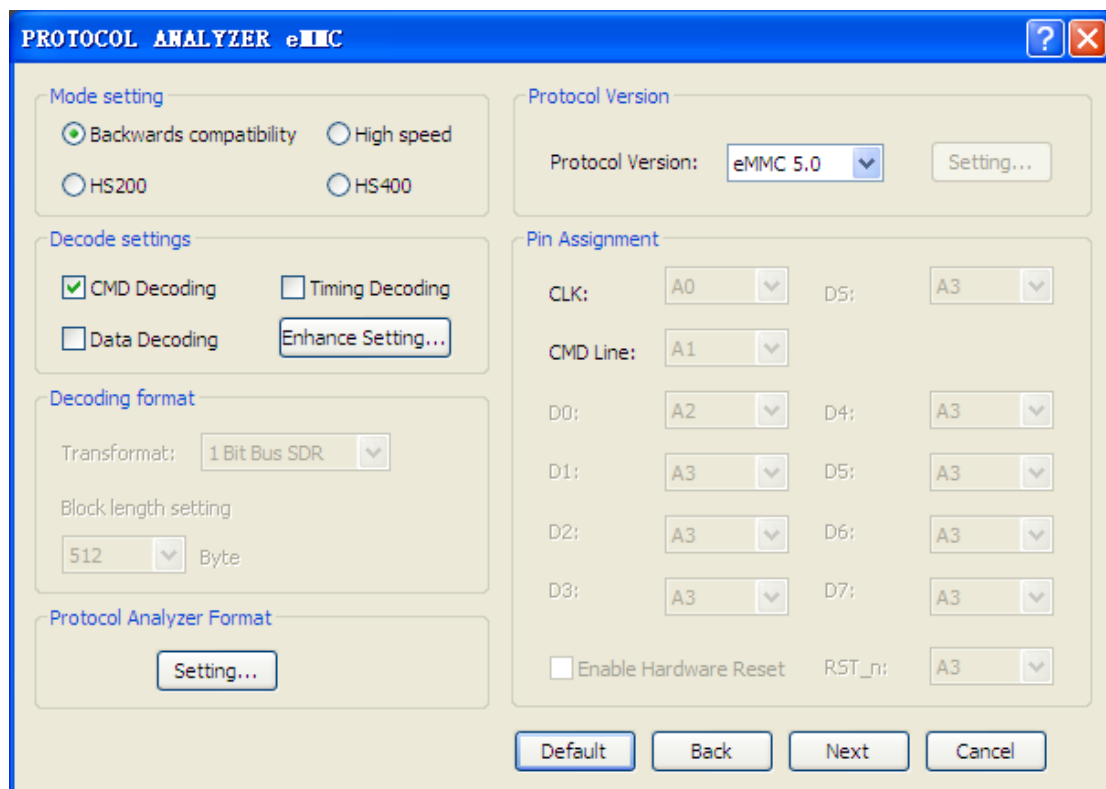


## 4.39. eMMC/SD (4 ch. default)

The LAP-F1 can decode both eMMC5.1 and SD3.0 protocols. When making a standard purchase, the LAP-F1 offers the possibility to decode 4 – four - eMMC signals (four special eMMC probes are delivered for this purchase). See Figure 4-49 for the eMMC display setup dialog box. These settings can be changed both before and after acquisitions.

**NOTE** To fully decode and trigger on all 11 eMMC signals users must purchase the optional Full eMMC/SD function; see chapter 4.40.

**NOTE** It is also possible to trigger on eMMC events; see chapter 4.41.



**Figure 4-49 eMMC display dialog box**

Item	Description
Mode Setting	Change the data display method.
Decode Settings	Select which data are decoded and displayed.
Decoding format	Select bus technology.



Settings	Change colors and numeric base/encoding for numbers.
Protocol	Select the eMMC version number.
Version	
Pin Assignment	Select which signal to be displayed on which channel.

**Table 4:32 eMMC dialog box**

## 4.40. eMMC/SD (32 ch. full version)

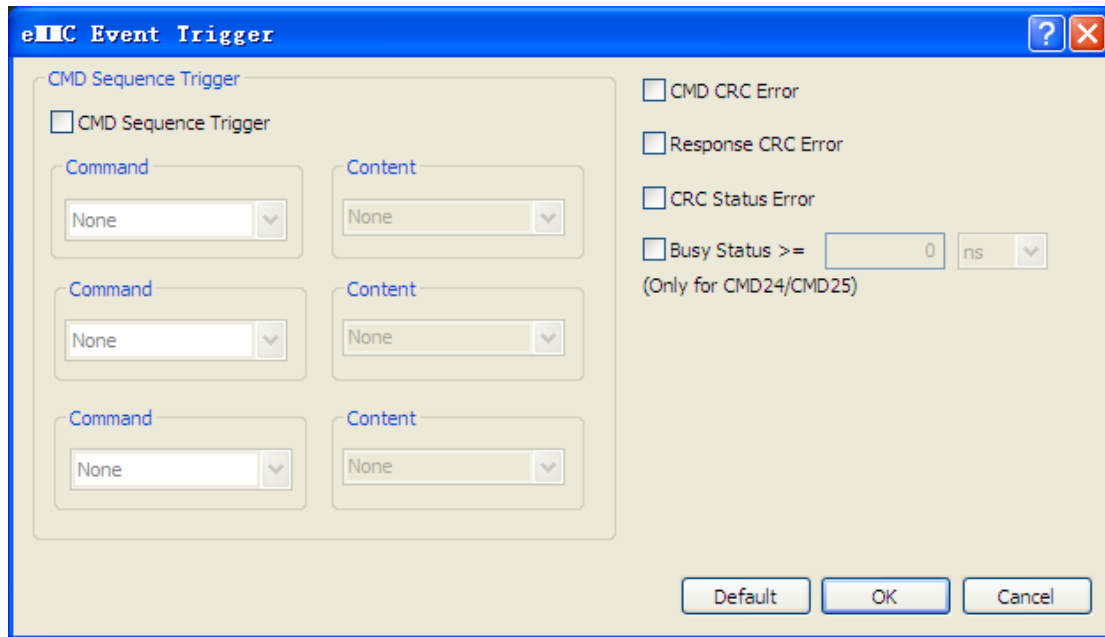
This optional function is available for the LAP-F1.

Purchasing the optional, full eMMC5.1 and SD3.0 decoding capability, the user will unlock 32 channels for 2 GHz sampling to fully trigger and decode all the signals of eMMC5.1/SD3.0. As eMMC only has 11 signals the remaining channels can be used for other high-speed acquisitions.

The menu is the same as the one shown in Figure 4-49.

## 4.41. eMMC Event Trigger

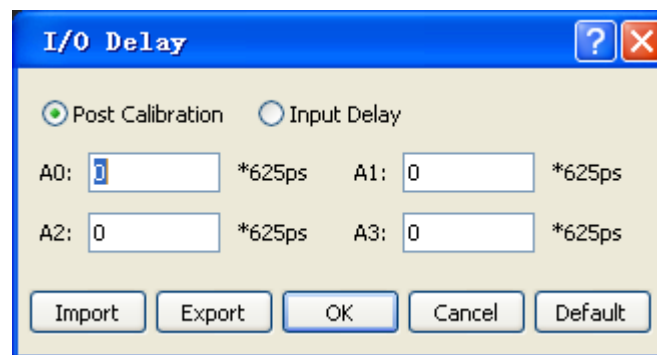
The eMMC Event Trigger is a protocol trigger like those presented in chapter 4.21. See the eMMC Event Trigger dialog box in Figure 4-50. Note that the three commands work like a multi-level trigger.



**Figure 4-50 eMMC Event Trigger dialog box**

## 4.42. I/O Delay

The I/O Delay function lets users correct eMMC timing skew.



**Figure 4-51 I/O Delay dialog box**

Item	Description
Post Calibration	This option is used to adjust timing skew post-acquisition.
Input Delay	This option is used to adjust timing skew pre-acquisition.
A0-A3	Insert the desired delay per channel. (4 channels are available in this example as the limited eMMC decoder capability is used).



Import	Import a timing information .cb file.
Export	Export a timing information .cb file.

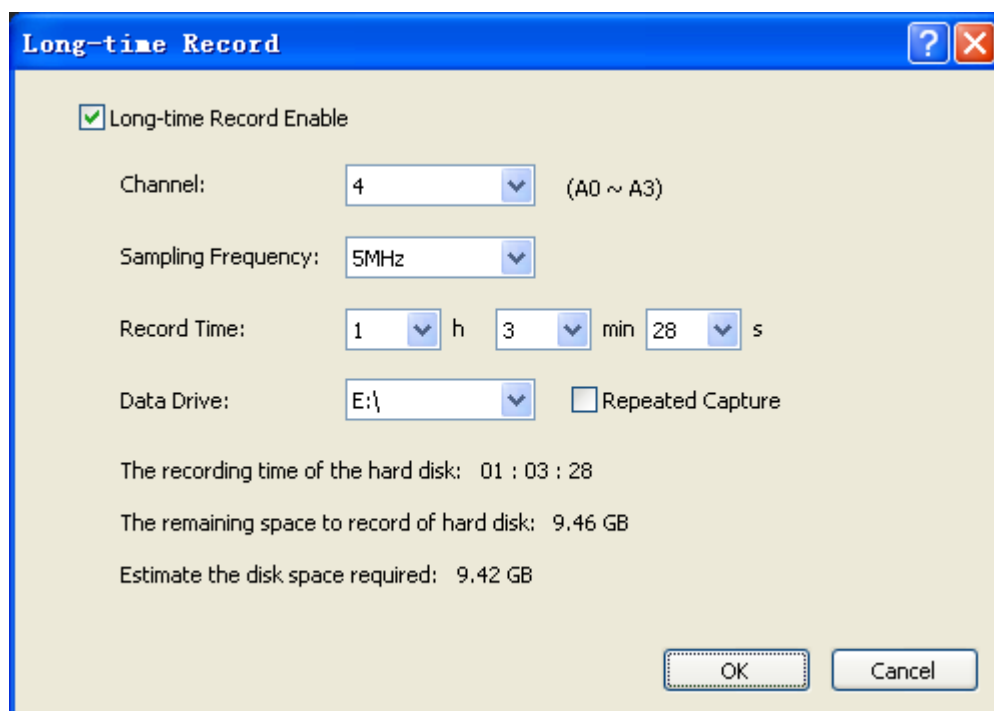
**Table 4:33 I/O Delay dialog box description**

## 4.43. Long-time Record

This optional function is available for the LAP-F1.

The Long-time Record (LTR) function lets the user stream data directly to the computer over USB3.0, thus allowing much longer acquisitions than during normal operations when the samples are stored in the LAP-F1's internal memory. The LTR function is perfect for, as an example, burn-in tests. The maximum length of the acquisition depends on the acquisition rate, the number of channel sampled, and the available memory. Post acquisition, the user can search for patterns in the acquired data.

A relatively powerful PC is required to run the LTR function flawlessly. See Table 4:35 for the recommended PC setup.

**Figure 4-52 Long-time Record dialog box**



Item	Description
Channel	Signals to be acquired.
Sampling Frequency	How often samples are acquired.
Record Time	How long the LAP-F1 should acquire data.
Date Drive	Location of stored samples.
Repeated Capture	Acquire repeatedly data until press cancel.

**Table 4:34 Long-time Record dialog box**

Item	Description
Motherboard	MSI H97M-E35
CPU	Intel i5-4460 3.2g
RAM	Kingston KVR16N11/8
HDD	Toshiba DT01ACA100 * 1, Toshiba DT01ACA200 * 4
DVD	ASUS DRW-24D3ST
Power	Cooltek 400 YM-ATX400

**Table 4:35 Standard PC requirements for the LTR function**

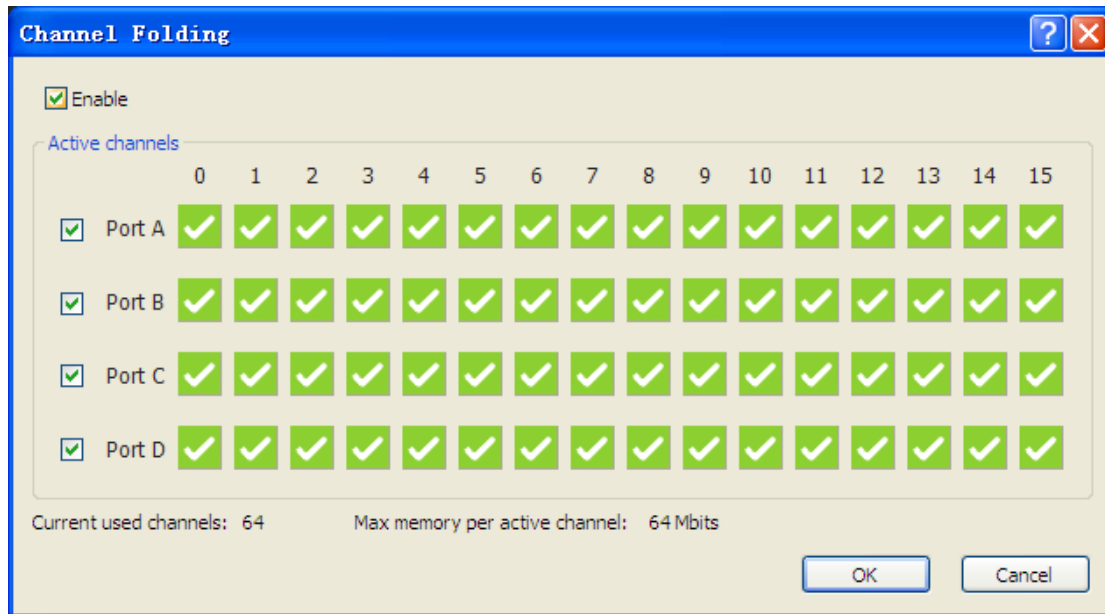
**NOTE** While running the LTR function it is recommended that the PC is not used for anything else.

## 4.44. Channel Folding

This optional function is available for the LAP-F1.

Channel Folding is used to concentrate the total memory of the LAP-F1 on a limited number of channels. Much like folding a paper increases the thickness by a factor of two Channel Folding doubles the available memory per channel if half the channels are deactivated. Any channel can be deactivated regardless of the port it belongs to.

Note that the memory concentration works in steps. Ex: If you have 4 Gb available per channel when 16 channels are active, there will also be 4 Gb available for 31, 30 ... 16 channels. It's first at 8 active channels that the available memory per channel doubles to 8 Gb.



**Figure 4-53 Channel Folding dialog box**

Item	Description
Enable Channel Folding	Enable the Channel Folding feature.
Port A to D (Checkboxes)	Each line represents the 16 channels of the port for LAP-F1. A white check mark indicates that the channel is active. Click the check mark to deactivate the channel, and click green, empty boxes to activate channels.
Current used channels	Number of channels that have not been deactivated.
The max memory of each channel	Shows the memory available per channel (in Mbits) for the active channels.

**Table 4:36 Channel Folding dialog box description**

**NOTE** There is one exception to the duplication of available memory: For the 40 channel LAP-F1 model the active channels must be reduced to 16, not 20, to double the memory. Thereafter, the half channels/double memory pattern described above becomes valid.





## View

Press ALT + V to open this Main Menu item with the keyboard.

### 4.45. Menu Layout

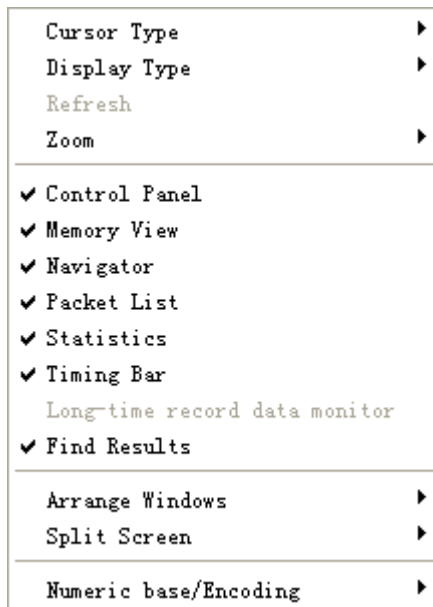


Figure 4-54 View drop-down menu

### 4.46. Cursor Type

The user can choose between two cursor types. Note that for both types, left/right movement in the waveform is achieved with the mouse wheel.

**Hot Key: SPACE** (the cursor mode changes temporarily when the user presses and holds the SPACE bar).

#### 4.46.1. Pointer

In Pointer mode, the left mouse button is used for zooming; click and drag squares with the pointer to zoom in.

- To zoom in; form squares by dragging downwards/leftwards. The area covered by the square will be amplified to occupy the entire waveform area. In other words, form small squares to zoom in quickly.



- Zooming out is achieved by doing the opposite of zooming in; drag squares upwards/rightwards. The larger the square, the faster the zoom-out.
- To move a bar, left click on the bar name and drag sideways.

#### 4.46.2. Hand

In Hand mode, the left mouse button is used for panning; click and hold the left mouse button to move left and write in the waveform area.

To move a bar, left click on the bar name and drag sideways.

## 4.47. Display Type

The menus that appear when right-clicking in the interface are found in these subchapters.

#### 4.47.1. Waveform

In Waveform view, the state of each channel is shown as a trace that changes between high and low depending on the state of the signal. This is the default view mode.

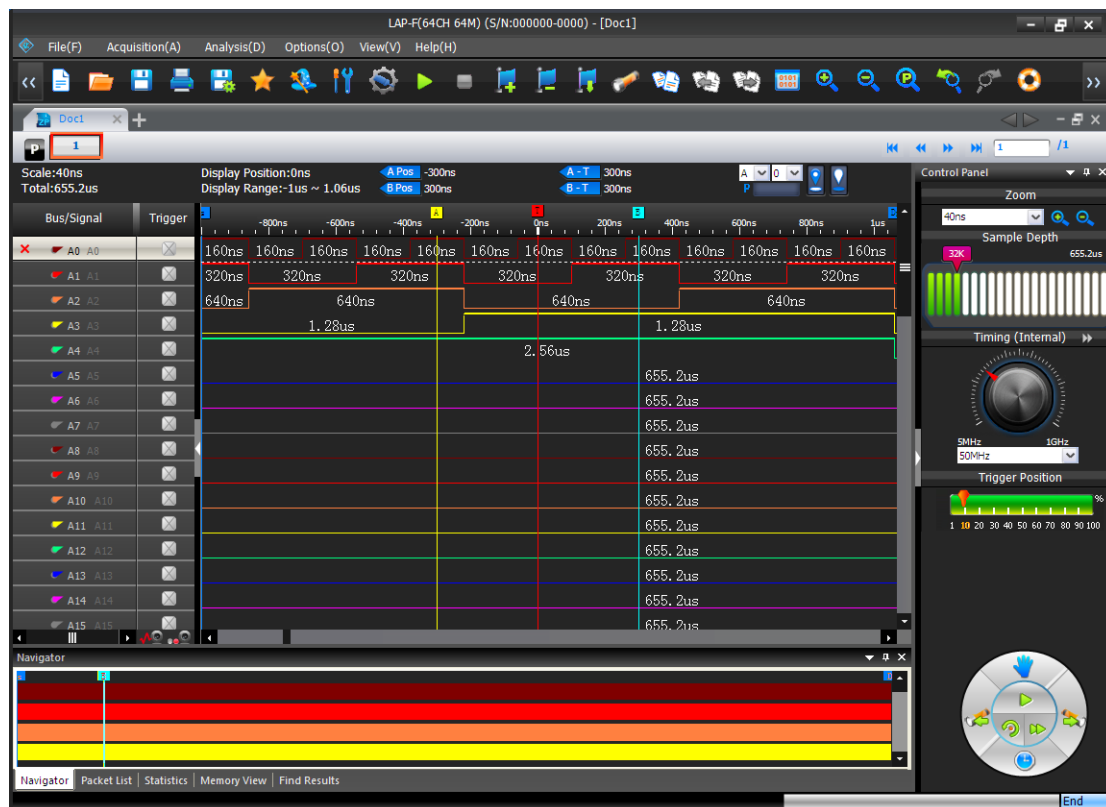
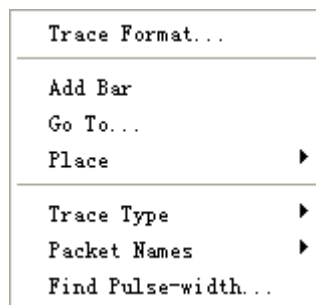


Figure 4-55 Waveform view



Figure 4-56 is shown when the user right-clicks in the trace area in Waveform View.



**Figure 4-56 Waveform area; right-click menu**

Item	Description
Trace Format	Change the appearance of traces, bus outlines and analog waveforms by altering their color and width. In Figure 4-62, trace A1 (in red) has been given triple weight.  Notice that when right-clicking in the waveform a dotted horizontal line appear and a channel is highlighted in the channel column. This points to which trace will be modified.
Add Bar	Add a bar; see chapter 4.28.1.
<b>Reposition</b>	
A-bar	Reposition the A-bar to the cursor location. Hot Key: SHIFT + A.
B-bar	Reposition the B-bar to the cursor location. Hot Key: SHIFT + B.
Ds-bar	Reposition the Ds-bar to the cursor location (available when Active Range is enabled).
Dp-bar	Reposition the Dp-bar to the cursor location (available when Active Range is enabled).
More Bars	Reposition other bars to the cursor location, including new added bars.
<b>Trace Type</b>	
Square	Display traces with vertical edges; this is the default option.
Sawtooth	Display traces with gradually ascending/descending edges.
Packet Name	Display abbreviated (initials) or full packet name.
Find Pulse-width	Find the pulse-width of a signal.

**Table 4:37 Waveform area; right-click menu description**



Figure 4-57 is shown when the user right-clicks in the Channel Column in Waveform View.

Add Channel ...	
Add Bus...	
Add Protocol Decoder...	Ctrl+B
Copy	Ctrl+C
Paste	Ctrl+V
Delete	
Rename	F2
Bus/Protocol Decoder Property ...	
Numeric base/Encoding	▶
Image Decode...	
Draw Analog Waveform...	
Invert signal(s)	
Restore Channels to Default	

**Figure 4-57 Channel/Bus column; right-click menu**

Item	Description
<b>Add Element</b>	
Add Channel	Add a channel; see chapter 4.14.
Add Bus	Add a bus; see chapter 4.15.
Add Protocol Decoder	Add a protocol decoder; see chapter 4.16.
<b>Clipboard / Format</b>	
Copy	Copy the selected channel or bus. Left-click with the mouse can be combined with pressing and holding SHIFT to select several channels or with CTRL to select a range of channels. Hot Key: CTRL + C.
Paste	Paste the copied channel(s) or bus(es). Hot Key: CTRL + V.
Delete	Delete the selected channel(s) or bus(es). Hot Key: DELETE.
Rename	Rename the selected channel or bus. This option is not available when multiple channels or buses are selected. Hot Key: F2.
<b>Functions</b>	
Bus/Protocol Decoder Properties	Access the bus or protocol decoder properties; see chapter 4.15 and 4.16. This item is only available when right-clicking on a bus and which menu is opened depends on whether a



	protocol decoder is assigned or not to the bus.
Numeric Base /	Change the data format; see chapter 4.60.
Encoding	
Image Decode	Display the data as an image; see chapter 4.33.
Draw Analog Waveform	Draw an analog waveform to indicate the change of state; see chapter 4.36.
Invert	For traces, display high levels as low and vice versa. Inverted traces are drawn with dotted lines and a horizontal, blue bar is shown above the channel name. All channels can be inverted independently. See Figure 4-58.
Restore Channels to Default	Restore all Bus/Channels settings to default.

**Table 4:38 Channel column; right-click menu description**

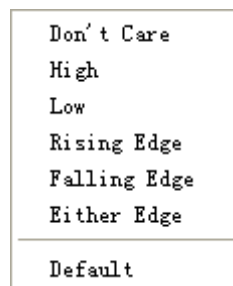
**NOTE** Move the cursor to the bottom line of channel, the cursor will turn into an icon showing a two-sided arrow cut horizontally by a bar. Click and hold the left key and drag to adjust the height of trace.

Figure 4-58 shows an inverted signal. Note that the trace has become dotted and that a blue bar appears above the channel name (A3).



**Figure 4-58 Signal inversion example; signal A3 is inverted**

When right-clicking in the trigger column, the menu from Figure 4-59 is shown. The menu is used to set the channel's trigger condition as an alternative to clicking through the trigger box for the right condition.



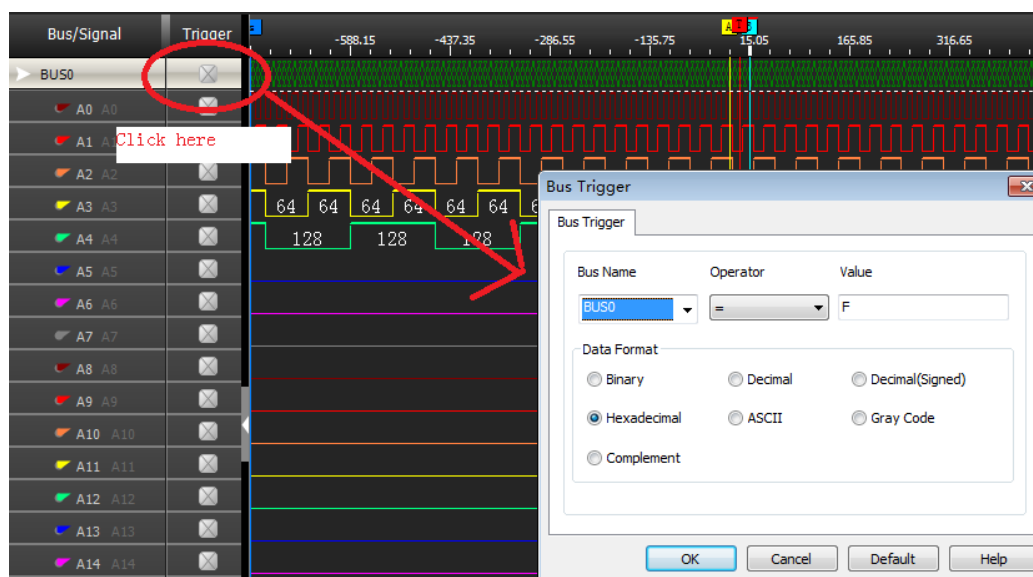
**Figure 4-59 Trigger column; right-click on channel menu**



Item	Description
Indifferent	No trigger condition.
High	Trigger on a high level, i.e. the state of the signal is 1.
Low	Trigger on a low level, i.e. the state of the signal is 0.
Rising Edge	Trigger on a change of state of the signal from 0 to 1 (low to high).
Falling Edge	Trigger on a change of state of the signal from 1 to 0 (high to low).
Either Edge	Trigger on a change of state of the signal; either from 0 to 1 (low to high) or from 1 to 0 (high to low).
Default	Reset the trigger conditions of all channels.

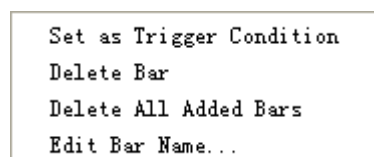
**Table 4:39 Trigger column; right-click on channel menu description**

Figure 4-60 shows the trigger dialog box that is shown when right-clicking on a bus in the Trigger Column.



**Figure 4-60 Trigger column; right-click on bus menu**

When right-clicking on a bar, the menu from Figure 4-61 is shown.



**Figure 4-61 Bar; right-click menu**

Item	Description
Set As Trigger	Set the trigger condition of each channel to equal the state (or

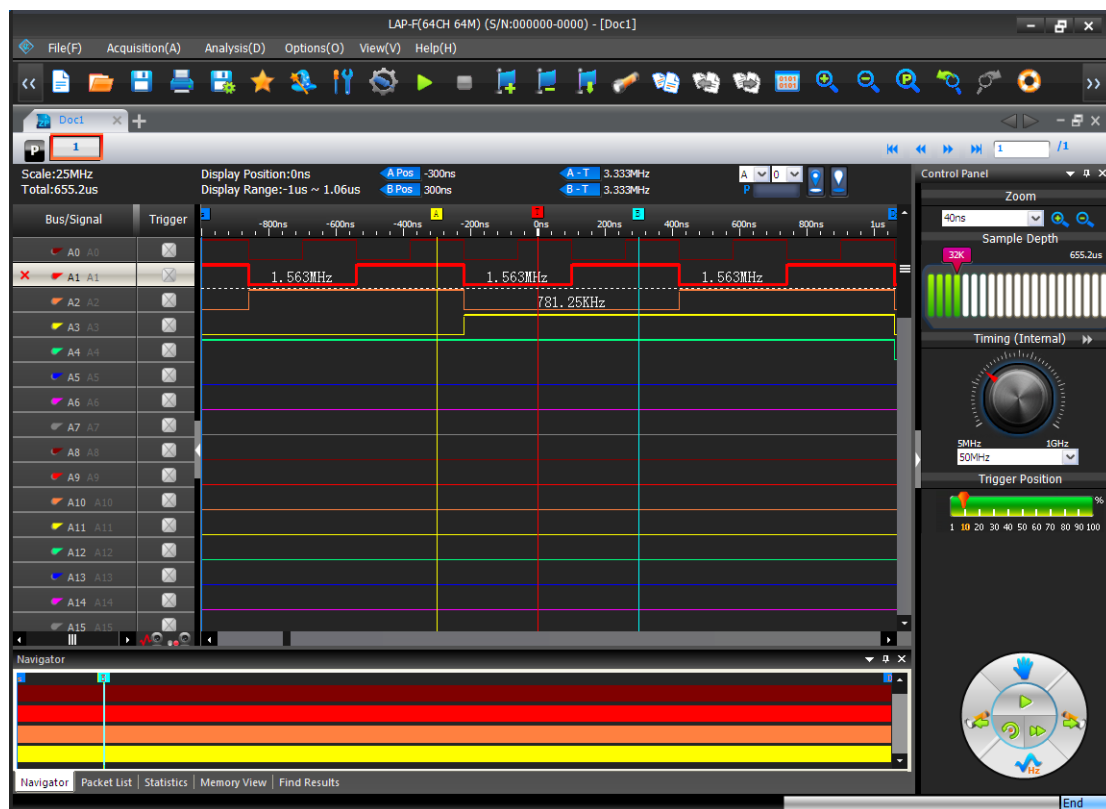


Condition	edge) of the channel where the selected bar is located.
Delete Bar	Delete the selected bar.
Delete All Added	Delete all added bars.
Bars	
Edit Bar Comments	For user-added bars: Add a comment after the bar name. Ex: Add START to bar A2 to display the name as A2 (START). Comments can be maximum 10 characters long.

**Table 4:40 Bar; right-click menu description**

**NOTE** The T-bar has no right-click menu.

**NOTE** The A-bar, B-bar, Ds-bar and Dp-bar cannot hold comments or be deleted.

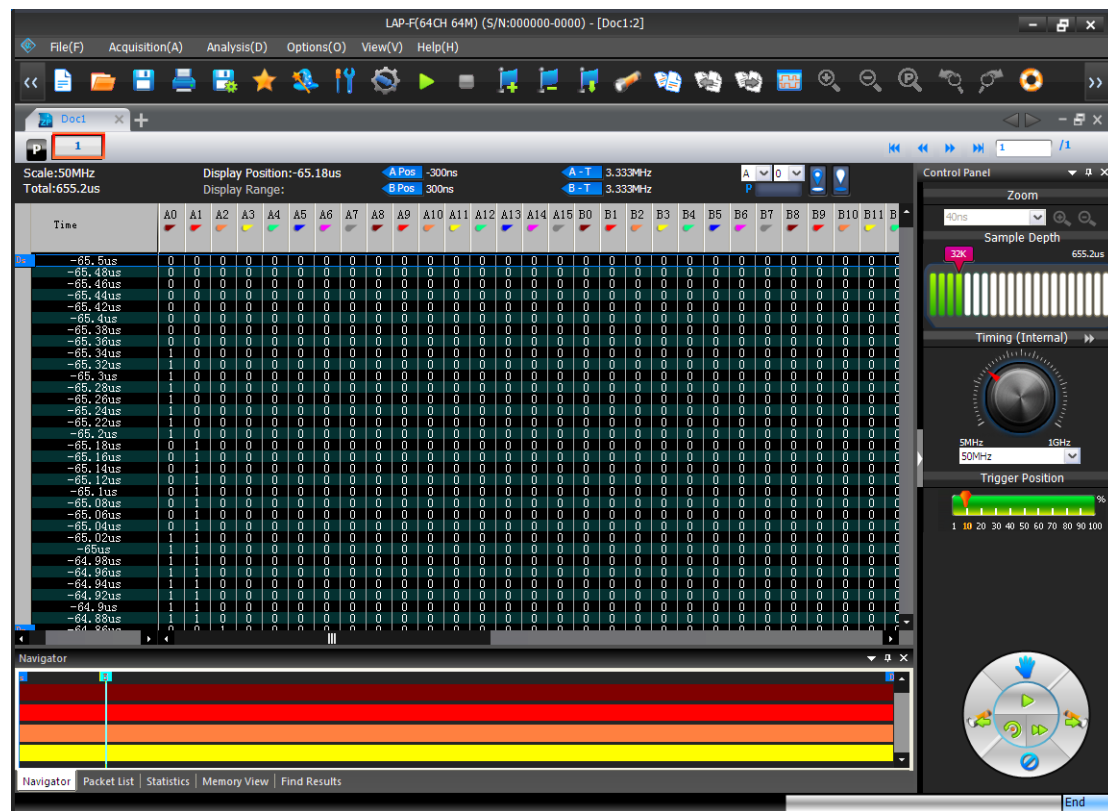
**Figure 4-62 Example of trace formatting (ch. A1 has 3pt thickness)**

#### 4.47.2. State List

State List is a numeric view of the samples. As an alternative to the waveform traces, the State List shows all samples as digits. If the logic state of a signal is low then "0" is shown and if it is high then "1" is shown. Unknown states are shown as "U". Each



column shows the samples of one channel and the leftmost column shows the sampling time. The State List view is shown in Figure 4-63.



**Figure 4-63 State List view**

Note that there are three main presentations of the samples in the State List. One option is to show all samples. Alternatively, the user can select to display only those samples that include at least one change of state or in data. Table 4:41 shows an example of how this works: Samples #1, #2 and #3 are shown if the user views all samples. If the user chooses to show changes in state only then Sample #2 will be hidden, as all channel states are identical to those of sample #1. The purpose of showing samples with changes in state only is to facilitate observation by reducing the quantity of displayed data. Likewise, the user can choose to only show samples where there has been a change in the data; see an example of this in Figure 4-65.

**NOTE** No view mode will delete samples, only hide them.

Timestamp		ch. A1	ch. A2	ch. A3	ch. A4
0 ns	(sample #1)	1	1	1	1
5 ns	(sample #2)	1	1	1	1





10 ns (sample #3)	1	0	1	1
-------------------	---	---	---	---

**Table 4:41 State List example; change of channel state**

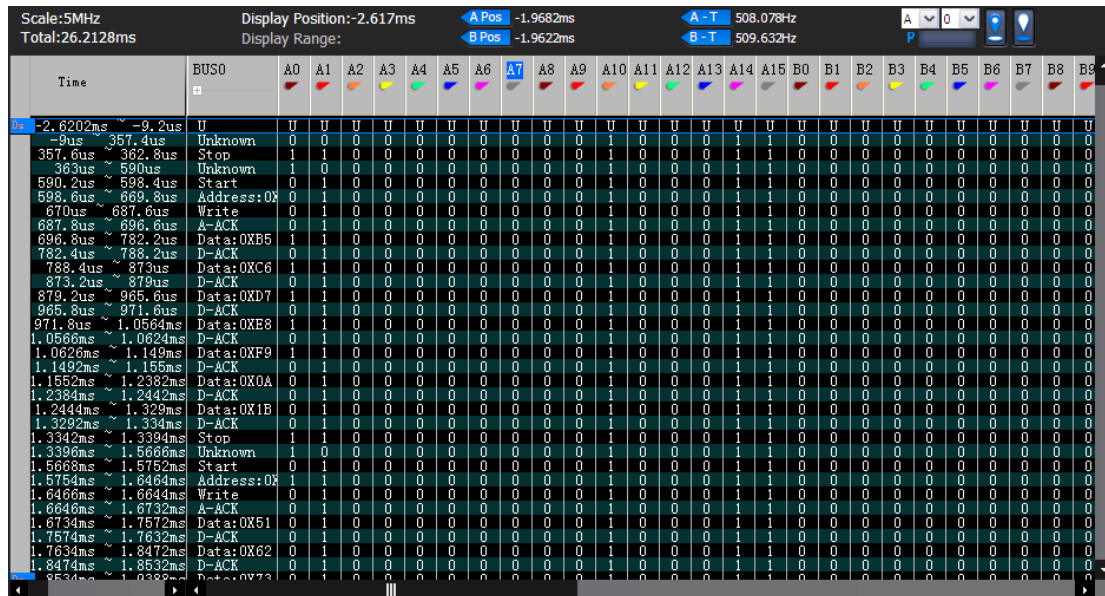
These presentation modes can be selected from by right-clicking in the State List number area; see Figure 4-64.

**Figure 4-64 State List view; right-click menu in the number area**

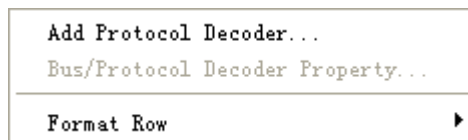
Item	Description
Add Bar	Add a new bar to mark a sample in the list. The bar is added to the line where the cursor is placed. Contrary to the waveform bars, bars in the State List are horizontal since each line represents a time stamp.
<b>Reposition</b>	
A-bar and B-bar	Reposition the A- or B-bar to the cursor position.
Ds- and Dp-bar	Reposition the Ds- or Dp-bar to the cursor position. This option is only available if “Active Range” has been activated.
More Bars	Reposition another bar to the cursor position.
<b>Data Display</b>	
All Data	All samples are shown; this is the default display mode.
Show changes in state only	Hide samples with timestamp X if no signal has changed state from timestamp X-1 to timestamp X.
Show changes in data only	Hide samples with timestamp X if no data has changed from timestamp X-1 to timestamp X (for buses only); see Figure 4-65.

**Table 4:42 State List view; right-click menu in the number area**

Figure 4-65 shows an example of the “Show changes in data only” function; had the function not been active there would have been tens of thousands of lines (one per sample) instead of twenty-something.

**Figure 4-65 Show changes in data only example (I2C)**

In State List view, the menu from Figure 4-66 is shown when right-clicking in the channel row above the number area.

**Figure 4-66 Channel/Bus (State List view); right-click menu**

Item	Description
Add Protocol Decoder	Add a protocol decoder; see chapter 4.16.
Protocol Decoder Properties	Set the protocol decoder properties; see chapter 4.16. This menu item is only available when clicking on a bus.
Format Row	Change the channel order or resize the column widths.

**Table 4:43 Channel/Bus (State List view); right-click menu description**

## 4.48. Refresh

After the "Active Range" is activated, users can click it to refresh the selected data.



## 4.49. Zoom

Zooming can also be achieved using the mouse while holding CTRL; see chapter 4.46.

Note also that all zoom functions are unavailable in the State List view.

### 4.49.1. In

Zoom in the waveform.

**Hot Key: Z.**

### 4.49.2. Out

Zoom out the waveform.

**Hot Key: SHIFT + Z.**

### 4.49.3. Fit to Screen

Show all data between Ds and Dp in the waveform view area.

**Hot Key: CTRL + ALT + P.**

### 4.49.4. Previous

Cancel the last zoom. In other words; go back to the previous zoom level.

**Hot Key: CTRL + Z.**

### 4.49.5. Cancel Previous

Undo the previous zoom command.

**Hot Key: CTRL + Y.**

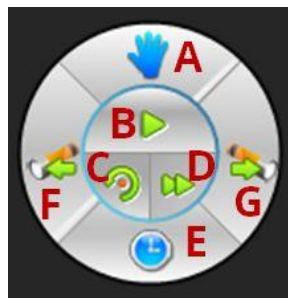
## 4.50. Control Panel

The Control Panel provides direct access to important acquisition and triggering settings and thereby helps to speed up the user's interaction with ZP-Logic. An example could be when the user wishes to redo a capture with a higher sample rate. The Control Panel is located in the rightmost part of the window estate.

See Figure 3-2 for the Control Panel right-click menu.



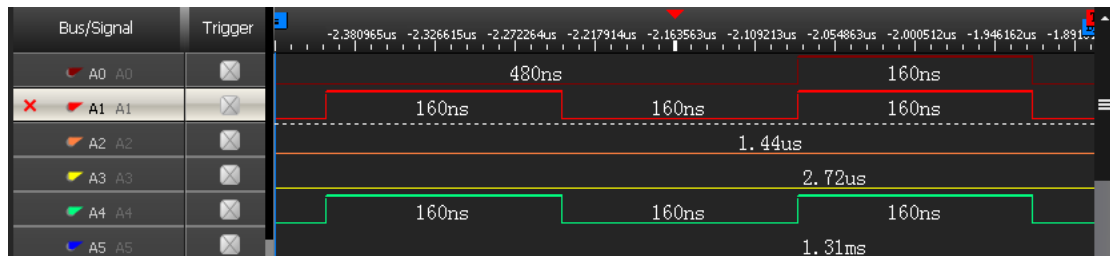
Item	Description
Zoom	Adjust the waveform zoom level; see chapter 4.49.
Memory depth	Select the memory depth per channel; see Table 4:16.
Sampling Mode	Adjust the sample rate by selecting a value from the pull down menu, inputting a value by hand or by dragging the pointer of knob. Click the grey, double arrows to switch between external and internal acquisition mode; see Table 4:16 for explanations of these.
Trigger Position	The trigger position determines which samples are stored. At 10%, 10% of the available memory is allocated to pre-trigger data and 90% to post-trigger data.
Action Wheel	See Figure 4-67 and Table 4:45.

**Table 4:44 Control Panel description****Figure 4-67 Action Wheel**

#	Item	Description
A	Cursor type	Switch between cursor types Hand and Pointer; see chapter 4.46.
B	Single Capture	Capture once; see chapter 4.22.
C	Autocapture	LAP-F1 selects the optimal sample rate and samples; see chapter 4.25.
D	Repeated Capture	Capture on regular intervals; see chapter 4.23.
E	Trace information	Show information inside the traces (between two edges); see the available information types in Table 4:11. Note that there needs to be sufficient space between the edges for information to be shown. See Figure 4-68 as an example of times being displayed.
F	Previous	Center the display around the previous event that satisfies the



Condition Set of the Find function.		
G	Next	Center the display on the next event that satisfies the Condition Set of the Find function.

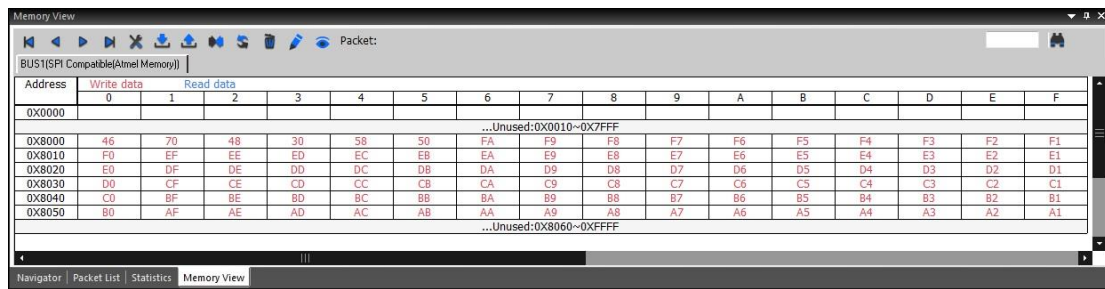
**Table 4:45 Action Wheel description****Figure 4-68 Time between two edges is displayed inside the traces**

## 4.51. Memory View

Memory View lets users see what the memory looks like after the signals have been transmitted. By decomposing the packets into basic elements, the relationship between data and addresses in a protocol is clarified. The Memory View window is located in the Secondary Display Area.

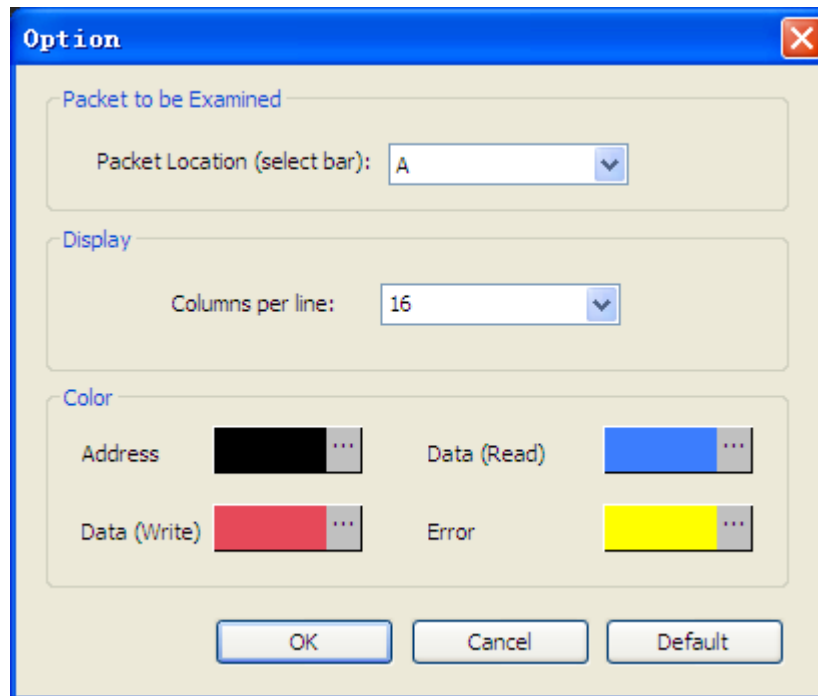
Concretely, the Memory View window consist of tables that show which data have been read from- and written to which address in the memory. Write data are written in blue; Read in blue; see an example of read data in Figure 3-1.

Two view modes can be accessed by right-clicking: Compact (default) and Full. The Compact Mode saves space as the information is presented in a matrix form; addresses are found by adding the column number/letter to the end of the row name, and the data located at that address is read directly from the intersection of the row/column.

**Figure 4-69 Memory View window showing an SPI protocol**

Item	Description
	Navigation buttons: Move between packets. The packet in focus will be in the middle of the waveform view area and marked by the reaction bar (A-bar by default). The packet data will be displayed in the Memory View window.
	Options; See Table 4:47 Memory View options dialog box description.
	Import/Export/Merge: Users can import, export or merge .txt and .csv file for display in the Memory View or another software.
	Refresh.
	Reset: Delete the data in the Memory View window.
	Write Operation: The last written data will be shown in the cells as red text on white background. If there is incongruence between read and written data to the same address then errors will be shown on yellow background.
	Read Operation: The last read data will be shown in the cells as blue text on white background. If there is incongruence between read and written data to the same address then errors will be shown on yellow background.
Packet	Show the number of the packet where the reaction bar is located.
	Find: Input an address to look it up and highlight it with a blue frame.

**Table 4:46 Memory view description**



**Figure 4-70 Memory View options dialog box**

Item	Description
Packet Location	The Memory View will analyze the packet that is located under the selected bar; the A-bar is selected by default. Note that the Ds, Dp and T-bars cannot be chosen.
Columns per line	Choose how many cells to display per line. 4-100 is the permitted range; 16 is default.
Color	Change the color settings.

**Table 4:47 Memory View options dialog box description**

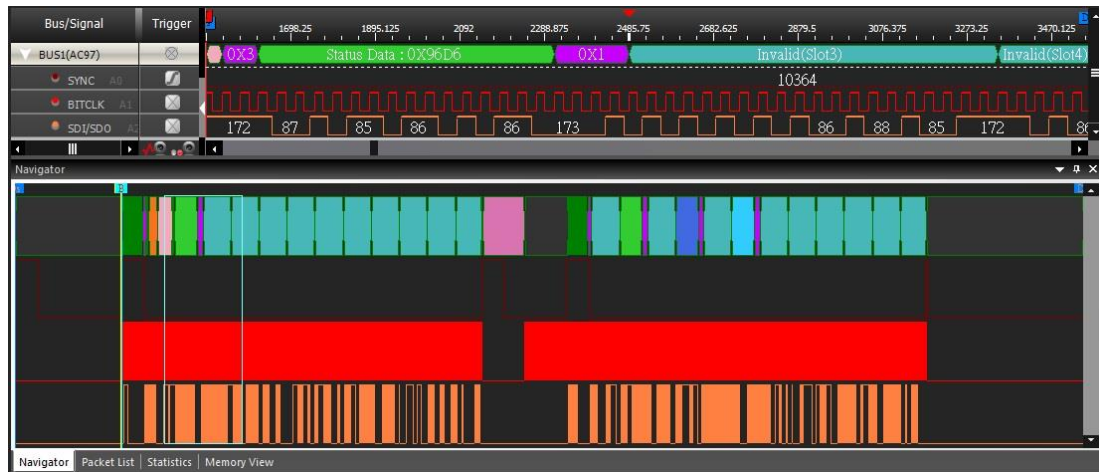
## 4.52. Navigator

The Navigator is a condensed form of the main waveform that is always zoomed to fit the entire capture of the pages in focus. It facilitates waveform navigation by providing an overview of the entire acquisition and a tool for quick movement between distant parts of the acquisition. The Navigator is synchronized with the main waveform so users can shift the waveform focus from one part of the acquisition to another simply by clicking in the Navigator.



A light blue frame (in the left part of Figure 4-71) in the Navigator indicates which part of the waveform that is in focus; this frame naturally changes size when zooming as it is inverse proportional to the zoom rate. Four signals are shown at a time; scroll up or down to focus on other channels.

The Navigator is show by default under the waveform area in the Secondary Display area; see Figure 4-71.



**Figure 4-71 Navigator window example showing the AC97 protocol**

## 4.53. Packet List

The Packet List shows all the acquired packets in their decomposed form. By presenting the packets in list form, the Packet List facilitates observation and analysis of all packets and their relation. Only packets under a protocol decoder can be displayed. The Packet List is located in the Secondary Display area; see Figure 4-72.








If packet in the Packet List is double-clicked, the waveform display focuses shifts focus to the location of that packet. On the contrary, double-click the waveform of a packet, the packet list also jumped to the location of the packet, and with the red box prompts, its packet guild grey light show.





Packet #	Name	RDSR	WPD1	Reserve	BP	WEN	Ready
1	BUS1(SPI Compatible(Atmel Memory))	0X05	WPD1	Reserve	0X0	WEN	Ready
2	BUS1(SPI Compatible(Atmel Memory))	0X04					
3	BUS1(SPI Compatible(Atmel Memory))	0X05	WPD1	Reserve	0X0	WEN	Ready
4	BUS1(SPI Compatible(Atmel Memory))	0X06					
5	BUS1(SPI Compatible(Atmel Memory))	0X05	WPD1	Reserve	0X0	WEN	Ready
6	BUS1(SPI Compatible(Atmel Memory))	0X62					

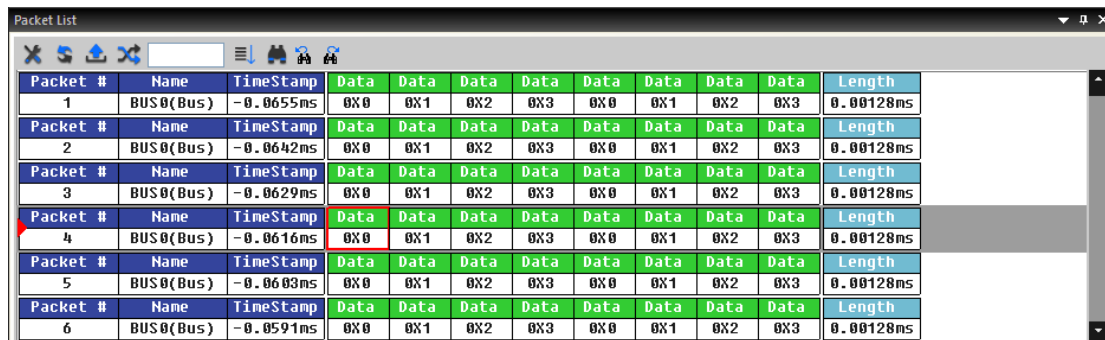
**Figure 4-72 Packet List window example showing an SPI protocol**

Item	Description
<b>Menu Bar</b>	
	Settings; Open the Packet List Settings dialog box; see Figure 4-74.
	Refresh the content.
	Export: Export the packet list; see chapter 4.7.1.
	Synchronize Navigation; see Figure 4-75.
	Find a particular packet and display at the top of the Packet List. The data is highlighted with a red frame when found; see Figure 4-73.
	This also can search string. Input a string to find and it would be displayed the first packet of String at the top. For strings.
	Go to the previous or next packet that satisfies the Find condition.

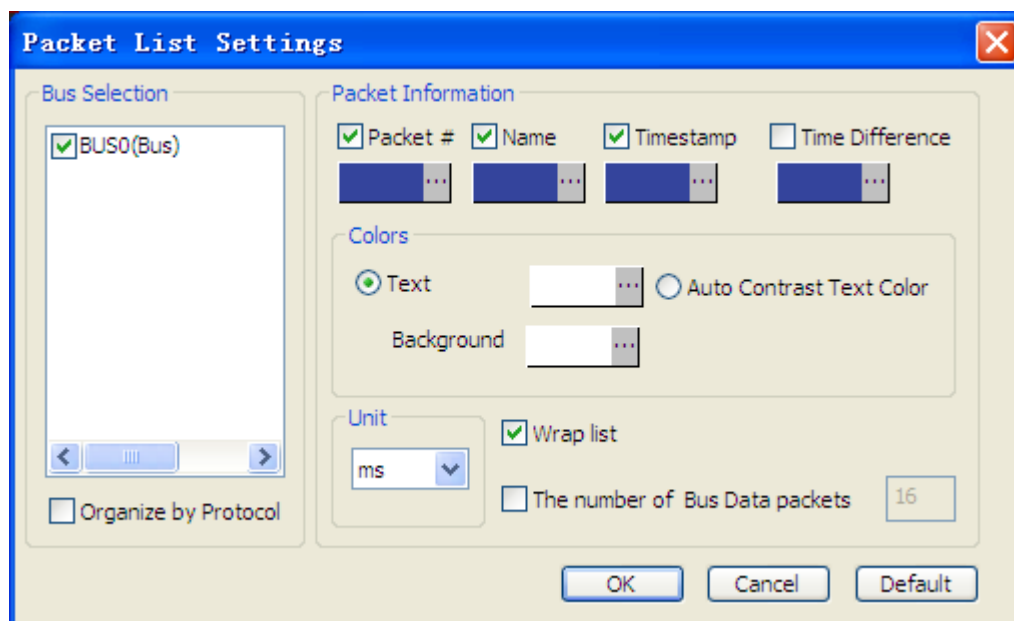
**Display Area**

Packet#	The packet number is given by ZP-Logic and unrelated to the packet content.
Name	The packet name.
Time Stamp	The packet start point.
Data	The data in the packet.
Length	The length between the start point and the end point.

**Table 4:48 Packet List Items description**



Packet #	Name	TimeStamp	Data	Data	Data	Data	Data	Data	Data	Data	Length
1	BUS0(Bus)	-0.0655ms	0X0	0X1	0X2	0X3	0X0	0X1	0X2	0X3	0.00128ms
2	BUS0(Bus)	-0.0642ms	0X0	0X1	0X2	0X3	0X0	0X1	0X2	0X3	0.00128ms
3	BUS0(Bus)	-0.0629ms	0X0	0X1	0X2	0X3	0X0	0X1	0X2	0X3	0.00128ms
4	BUS0(Bus)	-0.0616ms	0X0	0X1	0X2	0X3	0X0	0X1	0X2	0X3	0.00128ms
5	BUS0(Bus)	-0.0603ms	0X0	0X1	0X2	0X3	0X0	0X1	0X2	0X3	0.00128ms
6	BUS0(Bus)	-0.0591ms	0X0	0X1	0X2	0X3	0X0	0X1	0X2	0X3	0.00128ms

**Figure 4-73 Packet List / Found item highlighted**

**Packet List Settings**

**Bus Selection**

☒ BUS0(Bus)

☐ Organize by Protocol

**Packet Information**

☒ Packet # ☒ Name ☒ Timestamp ☐ Time Difference

**Colors**

☒ Text ☐ Auto Contrast Text Color

Background

**Unit**

ms

☒ Wrap list

☐ The number of Bus Data packets 16

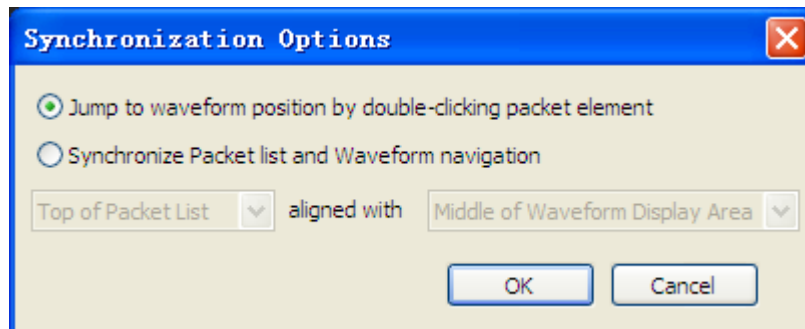
OK Cancel Default

**Figure 4-74 Packet List Settings**

Item	Description
Bus Selection	Select the buses to be displayed; all are selected by default.
<b>Packet Information</b>	
Packet #	Select the items to be displayed and their colors.
Name	Include the names of the packets.
Timestamp	Packet timing; the first being defined as zero.
Time Difference	Time difference from packet X to packet X-1.
<b>Colors</b>	
Text	Change the text color; by default it's white.
Auto Contrast Text Color	Automatically select text colors that contrast their background colors.
Background	Change the Packet List background color.
Unit	Change the time unit which is ms by default.



Wrap list	If a packet contains too much data for all to be shown on one line, it is shown over two or more lines; selected by default.
The number of Bus Data packets	When Wrap List is enabled, select how much data packets to be shown per line (between 1 and 64); applies to Data only.
Organize by Protocol	Classify the buses according to their protocol.

**Table 4:49 Packet List Settings description****Figure 4-75 Packet List Settings / Synchronize navigation**

#### Synchronize Navigation

##### Synchronization

Jump to waveform position by double-clicking packet element	When double-clicking a packet in the Packet List, the focus of the waveform is centered on that packet. On the contrary, double-click the waveform of a packet, the packet list also jumped to the location of the packet.
Synchronize Packet List and Waveform navigation	When panning in the waveform, the focus of the Packet List shifts to the packet shown in the waveform, and vice versa.

##### Alignment

Top of Packet List	The top Packet List element is used as reference point for synchronization.
Middle of Packet List	The middle of the Packet List is used as reference point for synchronization.
Middle of Waveform Display Area	The middle of the waveform is used as reference point for synchronization.
Left of Waveform Display Area	The left part of the waveform is used as reference point for synchronization.

**Table 4:50 Packet List Settings / Synchrovize navigation description**

As shown in Figure 4-76 the bus data in the waveform is synched to the Packet List.



- Hide
- Display
- Color...
- Ascending data
- Descending data
- Expand All Data
- Collapse All Data
- Set as trigger condition

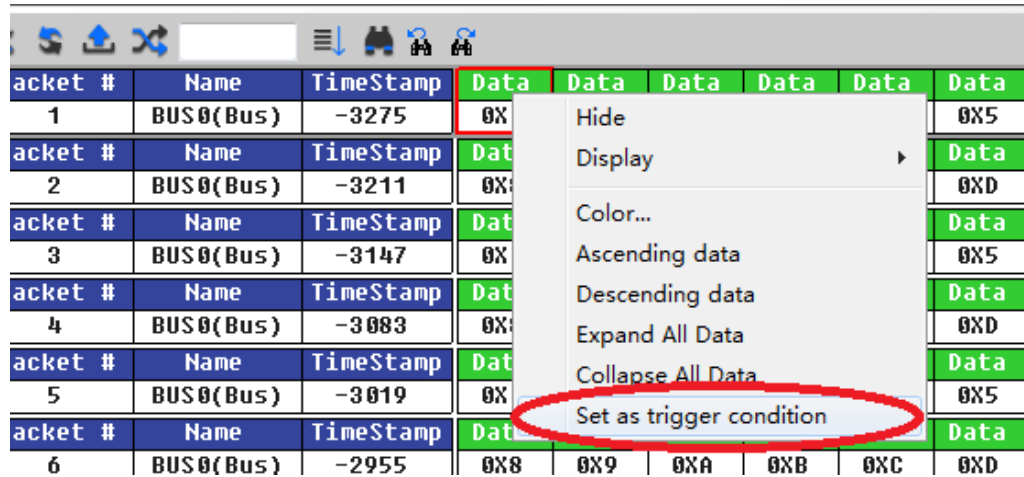
### Figure 4-77 Packet List Right-click menu

124



Set as Trigger Condition      Set the particular data as the trigger condition; see Figure 4-78 below.

**Table 4:51 Packet List Right-click menu description**



Packet #	Name	TimeStamp	Data	Data	Data	Data	Data	Data
1	BUS0(Bus)	-3275	0X					0X5
2	BUS0(Bus)	-3211	0X					0XD
3	BUS0(Bus)	-3147	0X					0X5
4	BUS0(Bus)	-3083	0X					0XD
5	BUS0(Bus)	-3019	0X					0X5
6	BUS0(Bus)	-2955	0X8	0X9	0XA	0XB	0XC	0XD

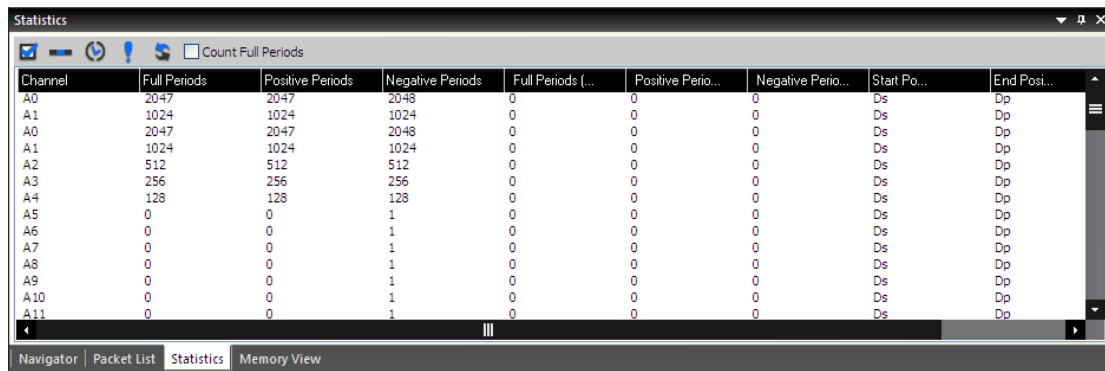
**Figure 4-78 Packet List / Set as trigger condition**

## 4.54. Statistics






Statistics Window is under the waveform view area after activated; it displays the quantity of positive and negative periods in a specific time range.

The Statistics window facilitates counting of signal transitions for each channel. Specifically, *Full*-, *Positive*- and *Negative periods* are all counted. *Conditional* counters are also shown; these count all periods that are shorter or longer than a set of user defined conditions. Finally, it is also possible to adjust the data range, i.e. to only count activity within a certain range of the total acquisition.

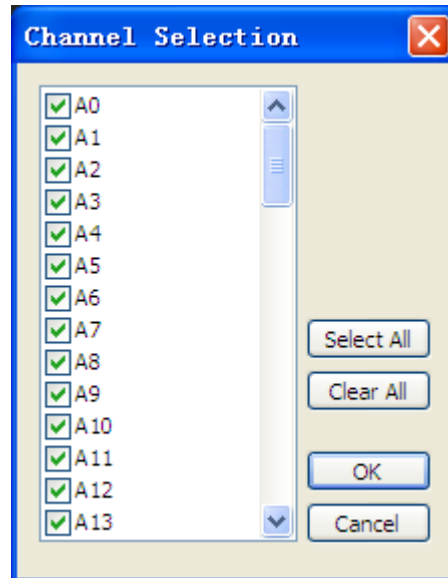
The Statistics window is shown in Figure 4-79; it is open by default and located in the Secondary Display area.



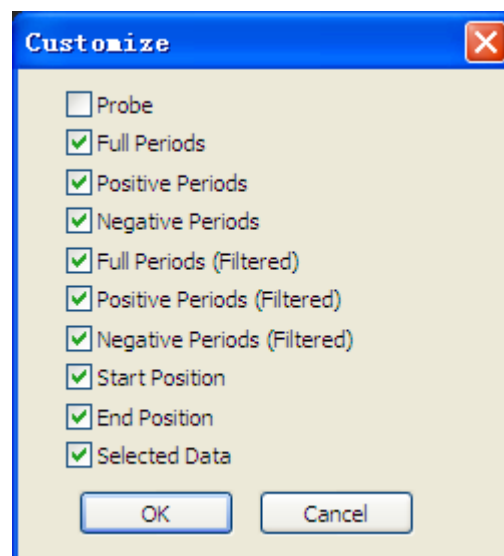
**Figure 4-79 Statistics window example showing an SPI protocol**

Item	Description
	Channel Selection; see the dialog box in Figure 4-80.
	Customize; decide which counters to show; except Probe (name) all parameters are selected by default; see the dialog box in Figure 4-81.
	Filter; only count periods that fit the filter conditions. This function is not activated by default; see the dialog box in Figure 4-82.
	Highlight signals; mark channels that don't fit the filter conditions in red; see the dialog box in Figure 4-83.
	Refresh; re-run the counters if there has been any change to the acquisition or the settings.
Count full periods only	Periods that don't have both a rising and a falling edge will not be counted.

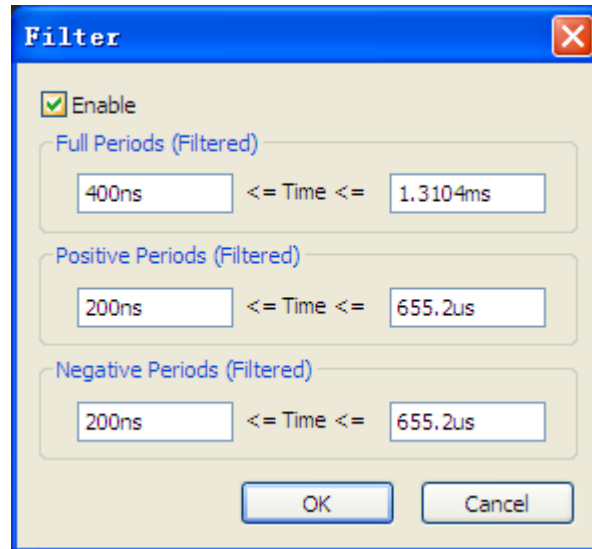
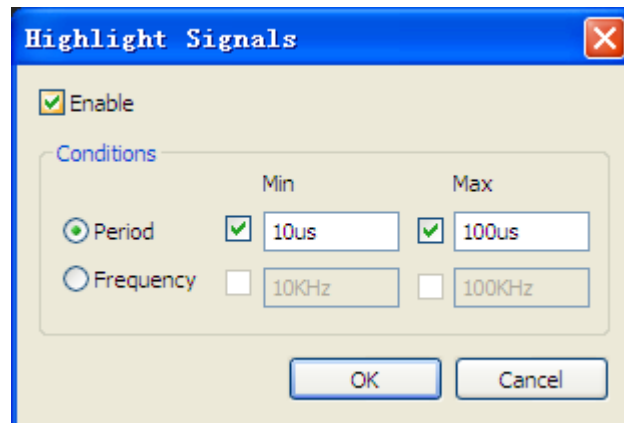
**Table 4:52 Statistics window description**



**Figure 4-80 Statistics / Channel selection dialog box**

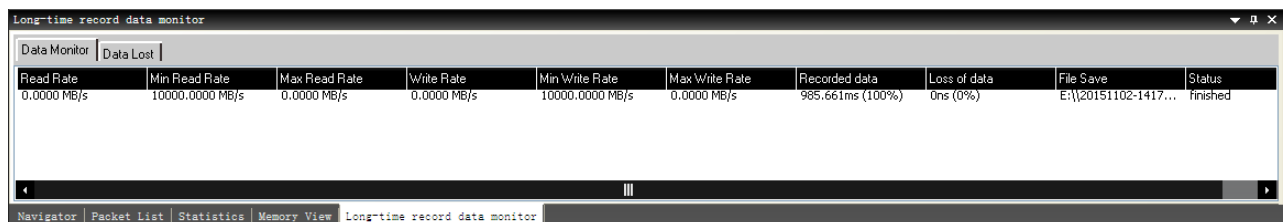


**Figure 4-81 Statistics / Customize dialog box**

**Figure 4-82 Statistics / Filter dialog box****Figure 4-83 Statistics / Highlight signals dialog box**

## 4.55. LTR Monitor

The LTR Monitor window is used to monitor the data transfer between the DUT and the computer when using the Long-term Record function. It is located in the Secondary Display area; see Figure 4-84.

**Figure 4-84 TLR Monitor window**





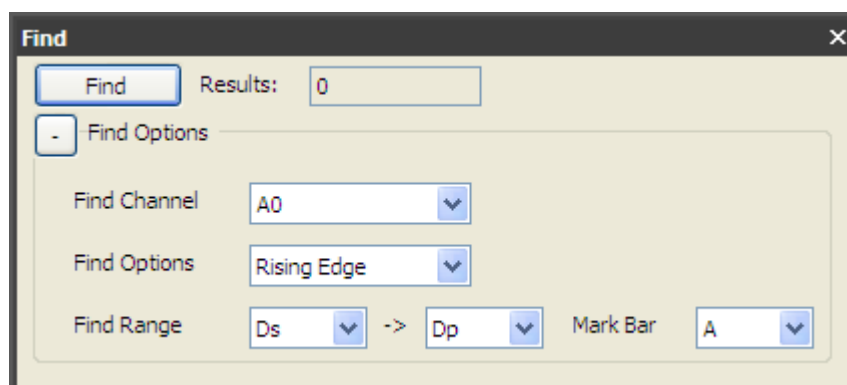
**NOTE** The high Lost Data percentage in the example owes to the screenshot being taken in demo mode.

Item	Description
<b>Read</b>	
Read Rate	The current rate at which the LAP-F1 reads data.
Min Read Rate	The minimum rate at which the LAP-F1 can read data.
Max Read Rate	The maximum rate at which the LAP-F1 can read data.
<b>Write</b>	
Write Rate	The current rate at which the LAP-F1 writes data.
Min Write Rate	The minimum rate at which the LAP-F1 can write data.
Max Write Rate	The maximum rate at which the LAP-F1 can write data.
Recorded Data	Data quantity currently acquired.
Loss of data	Data quantity currently lost.
File Save	Location where the acquired data are stored.
<b>Data Lost</b>	
No.	The number of lost data.
TimeStamp	Time of lost data.
Width	The width of lost data

**Table 4:53 LTR Monitor window dialog box**

## 4.56. Find Results

The Find results function is used to locate events within a certain data range, using a straight-forward interface shown in Figure 4-85 and Figure 4-86.



**Figure 4-85 Find Results dialog box**

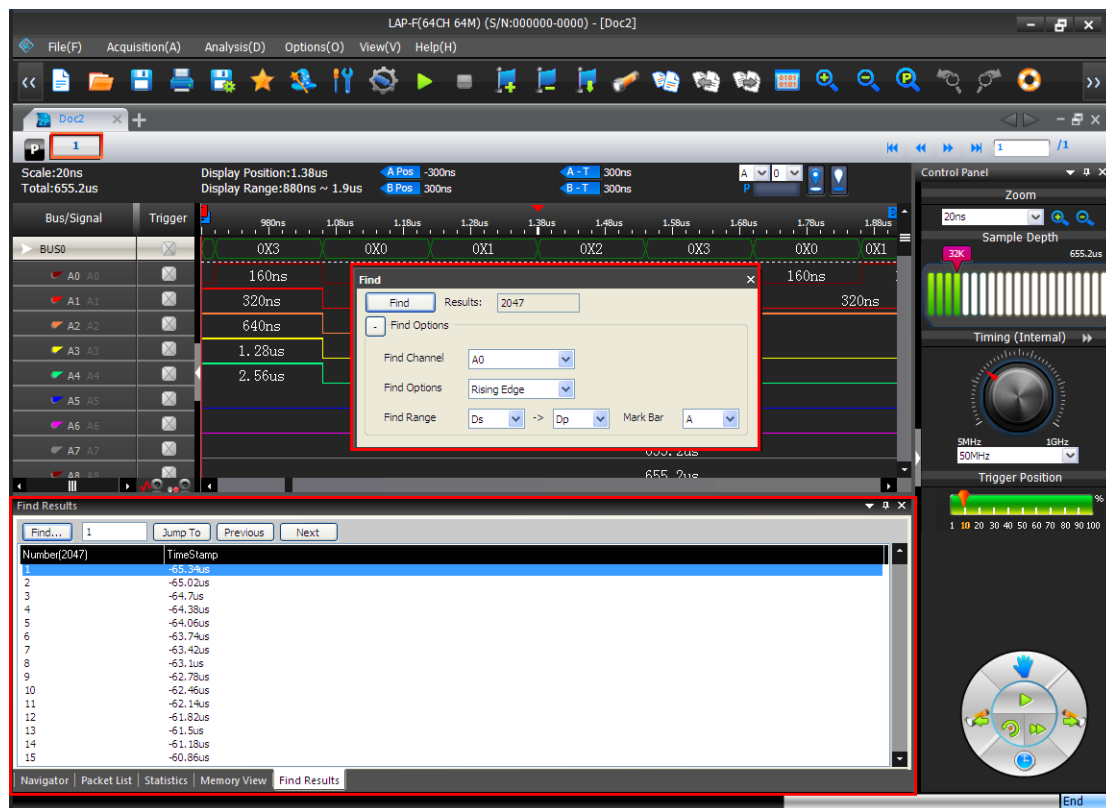


Figure 4-86 Find Results example

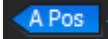
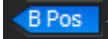
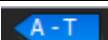

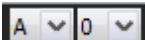



## 4.57. Timing Bar



Figure 4-87 Timing Bar

Item	Description
Scale	The scale is the inverse of the zoom level.
Total	Total acquisition time.
Waveform Center	Location of the current center of the waveform.
Display Range	Timing information for the part of the waveform currently in view.



	The position of the A-bar; click to select another bar.
	The position of the B-bar; click to select another bar.
	Time difference between the A and T-bars; click to select a different range.
	Time difference between the B and T-bars; click to select a different range.
	Select a bar.
	Memory Page on which the bar is located.
	Go to the selected bar.
	Reposition the selected bar to the current center of the waveform area.

**Table 4:54 Timing Bar description**

## 4.58. Arrange Windows

The windows showing the files (as waveforms or as lists of states) can be moved around freely.

### 4.58.1. Horizontal

Display the open files above each other.

### 4.58.2. Vertical

Display the open files next to each other.

### 4.58.3. Reset Window Locations

Reset all windows to their default positions.

## 4.59. Split Screen

If more than one screen is connected to the computer ZP-Logic is running on, users can choose to show ZP-Logic on either one of the screens or on both.

### 4.59.1. Show on All

Show ZP-Logic on both detected screens. The waveform area is amplified to show a larger part of the traces.



#### 4.59.2. Show on Primary

Show ZP-Logic on what is defined as the primary screen.

#### 4.59.3. Show on Secondary

Show ZP-Logic on what is defined as the secondary screen.

## 4.60. Numeric Base / Encoding

Users can choose among seven types of number systems and encodings for the displayed bus data; see Table 4:55. Hexadecimal is the default format.

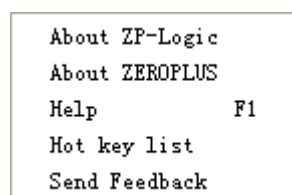
Numeric base / Encoding	Description
Binary	Data are shown using the binary number system.
Decimal	Data are shown using the decimal number system.
Decimal (Signed)	Data are shown using the signed decimal number system; one bit (the first on the left) is used to specify the sign.
Hexadecimal	Data are shown using the hexadecimal number system.
ASCII	Data are encoded as ASCII characters; this only works for buses that comprise at least seven signals.
Gray Code	Data are encoded as Gray code.
Complement	Data are encoded as complements.

**Table 4:55 Available data formats**

## Help

Press ALT + H to open this Main Menu item with the keyboard.

## 4.61. Menu Layout

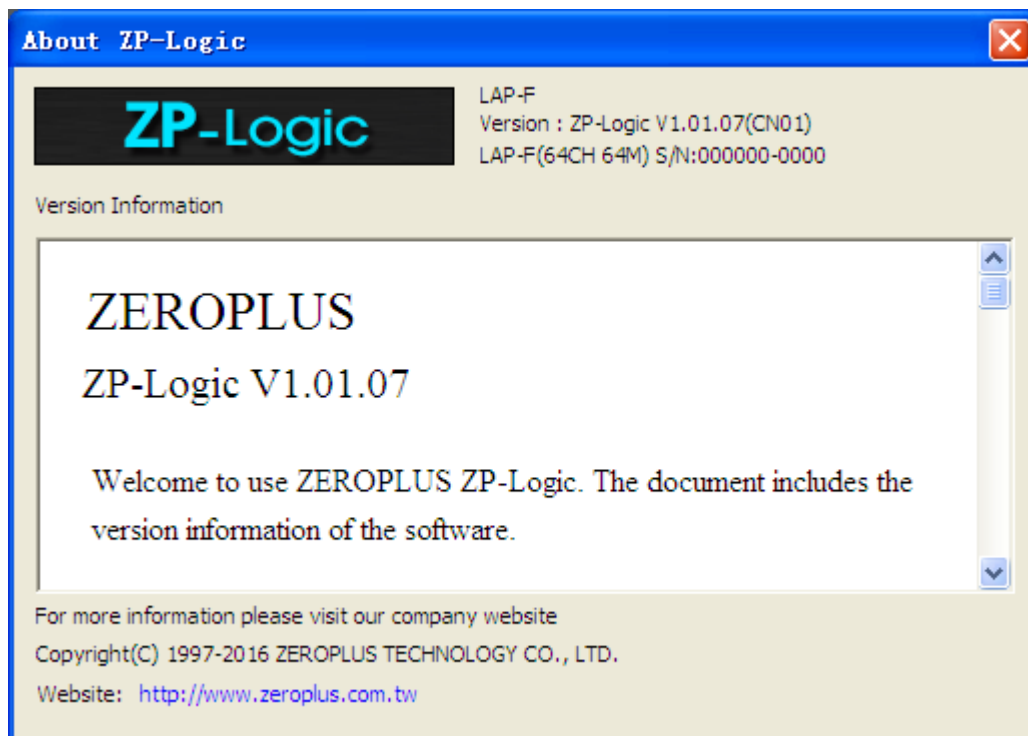


**Figure 4-88 Help drop-down menu**



## 4.62. About ZP-Logic

The About ZP-Logic window shows the software version, modification history, the instrument model, serial number and so on; see Figure 4-89. This window is almost identical to the information window shown the first time the ZP-Logic is started.



**Figure 4-89 About ZP-Logic information window**

## 4.63. About Zeroplus

The About Zeroplus item on the menu takes the user to the Zeroplus website; this is opened in a new tab in the default web browser.

## 4.64. Help

Click the Help item to open the Help file. The Help file contains descriptions of the installation procedure and of menus and functions, answers to FAQs etc. It is contains a Search function to facilitate lookups.

**Hot Key: F1.**



## 4.65. Hot Keys

The Hot Keys item displays a list of all Hot Keys combinations. Hot Keys are keyboard combinations that the user can press to execute an action or a function without having to open a menu or use the mouse. Some Hot Keys require only a single keystroke.

Users can customize the Hot Keys in the Settings menu; see chapter 4.11.6 for descriptions of the dialog box fields.

Command	Hot Keys	Description
File→New	Ctrl+N	Create a new file.
File→Open	Ctrl+O	Open an exit file.
File→Close	Ctrl+F4	Close the current file.
File→Save	Ctrl+S	Save the file.
File→Print	Ctrl+P	Print the file.
File→Print Preview	Ctrl+Alt+I	Preview the printing.
Acquisition→Single Capture	F5	Capture the signal.
Acquisition→Repeated Capture	Ctrl+F5	Capture the signal continuously.
Add depth	Ctrl+U	Increase the sampling depth.
Decrease depth	Ctrl+D	Decrease the sampling depth.
Analysis→Find	Ctrl+F	Open the Find dialog box to set find conditions.
Previous	Ctrl+←	Go to the previous find condition.



Next	Ctrl+→	Go to the next find condition.
Acquisition→Add Protocol Decoder	Ctrl+B	Open the Add Protocol Decoder dialog.
Analysis→Go To	Ctrl+G	Open the Go To....dialog.
View→Cursor Type	Space	Switch between Normal and Hand mode.
View→Zoom→Out	Z	Zoom out the waveform.
View→Zoom→In	Shift+Z	Zoom in the waveform.
Whole page	Ctrl+Alt+P	Whole page mode.
Recovery zoom	Ctrl+Z	Return to the last zooming.
Cancel zoom	Ctrl+Y	Cancel the last zooming.
Help→Help	F1	Open the operating instructions of ZeroPlus Logic Analyzer.
Go to A bar	A	Move A Bar with waveform to the middle of waveform area and lock it.
Go to B bar	B	Move B Bar with waveform to the middle of waveform area and lock it.
Go to T bar	T	Move T Bar with waveform to the middle of waveform area.
Reset A bar	Shift+A	Move A Bar to the middle of waveform area.
Reset B bar	Shift+B	Move B Bar to the middle of waveform area.
Reset T bar	Shift+T	Move T Bar to the middle of



		waveform area.
Change scale	Ctrl+Mouse Wheel	Change the display scale of waveform area.
Left	←	Move the display area/active bar to the left.
Right	→	Move the display area/active bar to the right.
Up	↑	Move the display area upwards.
Down	↓	Move the display area downwards.
Previous page	Ctrl+Page Up	Go to the previous memory page.
Next page	Ctrl+Page Down	Go to the next memory page.
First page	Ctrl+Home	Go to the first memory page.
Last page	Ctrl+End	Go to the last memory page.
Previous view	Page Up	Go to the previous visible area.
Next view	Page Down	Go to the next visible area.
First view	Home	Go to the front end of the current visible area.
Last view	End	Go to the tail end of the current visible area.
Copy	Ctrl+C	Copy the selected item(s) in the channel area.
Paste	Ctrl+V	Paste the copied item (s) in the channel area.
Delete	Delete	Delete the selected item.





Rename	F2	Rename the selected item.
Select all	Ctrl+A	Select all channels in the channel area.
Go to bar	Number Key	Move the corresponding Bar and the waveform to the middle of screen.
Move bar	Shift+Number Key in the main keyboard	Move the corresponding Bar only to the middle of screen.
Cancel	Esc	Cancel
Open menu	Alt+Letter with a baseline	Perform the menu command(or command of other baseline).
Show waveform	Wheel	Move the waveform.
First channel	Ctrl+ ↑	Select the first channel.
Last channel	Ctrl+ ↓	Select the last channel.
Previous channel	Shift+ ↑	Select the previous channel.(Multiple-choice)
Next channel	Shift+ ↓	Select the next channel.(Multiple-choice)

**Table 4:56 Hot Key descriptions**

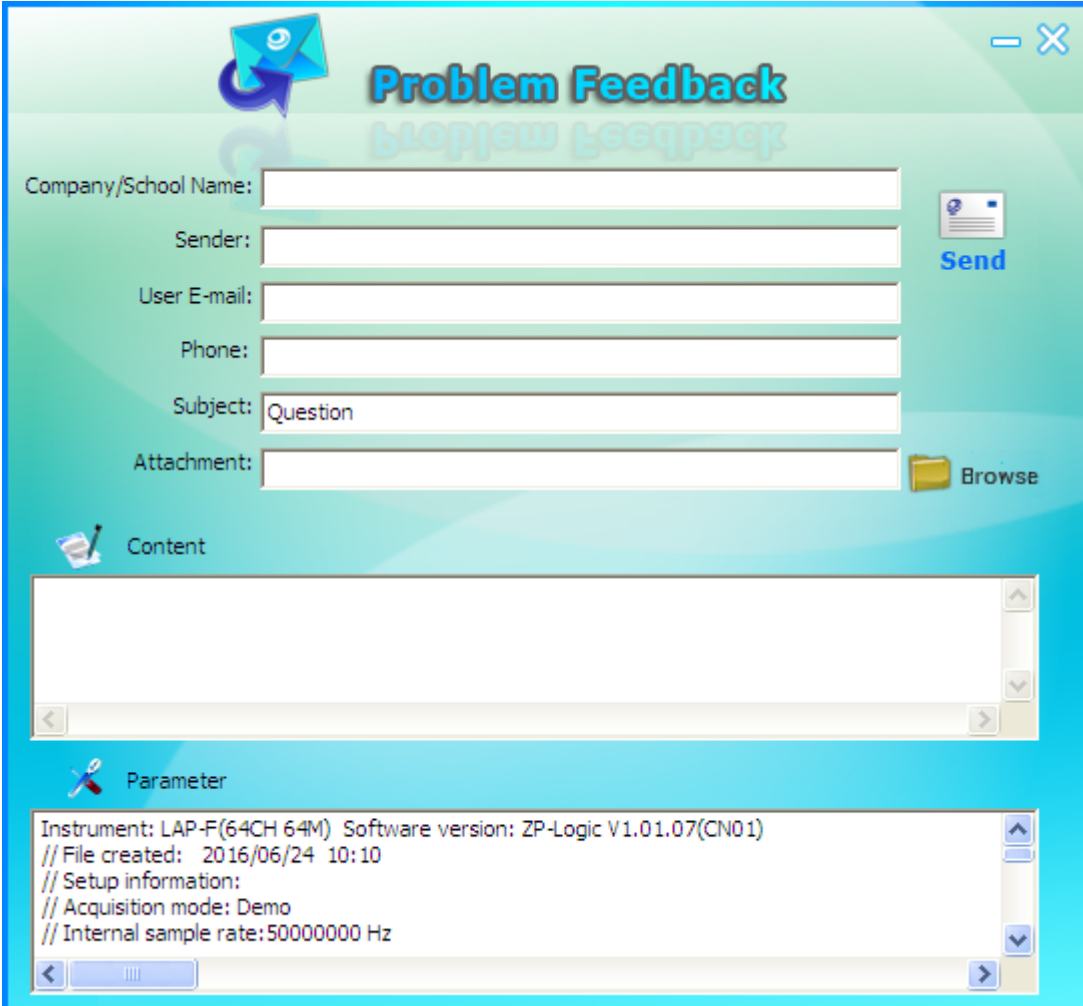
## 4.66. Send Feedback

**The Send Feedback form can be used to contact our Technical Support if the user runs into a problem. Users are requested to provide contact information and a description of the problem. Attachments can also be uploaded; see Figure 4-90 Send Feedback dialog box**



The benefit of using the Send Feedback form to contact the Technical Support is that data and information is automatically added to the communication: file information, instrument model, acquisitions settings, system parameters etc. This information makes it easier for the support team to get to the root of the problem and therefore improves response times.

Users who prefer to contact our Technical Support team by means of regular email should use the following address: [service\\_2@zeroplus.com.tw](mailto:service_2@zeroplus.com.tw)



The image shows a 'Problem Feedback' dialog box with a light blue background and a blue border. At the top left is an icon of a blue envelope with a white eye and a blue arrow. The title 'Problem Feedback' is in bold blue text. Below the title are several input fields: 'Company/School Name:', 'Sender:', 'User E-mail:', 'Phone:', 'Subject:' (with 'Question' entered), and 'Attachment:'. To the right of these fields is a 'Send' button with an envelope icon. Below the 'Attachment' field is a 'Browse' button with a folder icon. Below the input fields is a 'Content' section with a large text area. Below the 'Content' section is a 'Parameter' section with a text area containing the following text: 'Instrument: LAP-F(64CH 64M) Software version: ZP-Logic V1.01.07(CN01)', '// File created: 2016/06/24 10:10', '// Setup information:', '// Acquisition mode: Demo', and '// Internal sample rate:50000000 Hz'. The dialog box has standard window controls (minimize, maximize, close) in the top right corner.

**Figure 4-90 Send Feedback dialog box**

Item	Description
<a href="#">Contact Information</a>	



Company / School Name	Name of the senders company / institution
Sender	Name of the sender
User Email	Sender's email address
Phone	Sender's phone number
Subject	Sender's brief description of the issue.
Attachment	Relevant files, graphs etc can be attached to the form.
Content	Elaborate a written description of the issue.
Parameters	ZP-Logic automatically adds information about the instrument type, acquisition settings etc. to the file to facilitate problem solving.

**Table 4:57 Send Feedback dialog box description**



## 5. Contact Us

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Sales Department	
Email	<a href="mailto:service_1@zeroplus.com.tw">service_1@zeroplus.com.tw</a>
Phone	+886-2-6620-2225 extension #221 or #311

**Table 5:1 Sales department contact info**

Technical Support	
Email	<a href="mailto:service_2@zeroplus.com.tw">service_2@zeroplus.com.tw</a>
Phone	+886-2-6620-2225 extension #374

**Table 5:2 Technical support contact info**